



COLORADO SOCCER ASSOCIATION

Rules and Procedures

Fall 2014/Spring 2015

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Source

These Rules and Procedures are established, reviewed and published at intervals by the CSA Board of Directors, and are subject to change by the Board of Directors. Unless otherwise specified, changes in these rules shall take effect August 1, 2012.

Mission Statement Colorado Soccer Association

Colorado Soccer Association, affiliated with FIFA, U S Soccer, U S Youth Soccer and USOC, is a charitable and educational organization formed to organize, advance and foster the sport of soccer for players under nineteen years of age in the State of Colorado. Specifically, the mission of CSA is to:

1. Promote and develop the sport of soccer for all individuals throughout the State of Colorado, including those in rural, suburban, urban and inner-city areas, without regard to race, creed, religion, national origin, and gender or physical ability.
2. Give every player, coach and referee the opportunity to develop his or her skills to the highest level of the individual's ability.
3. Provide a level of competition commensurate with each participant's ability, interest and desire.
4. Provide a healthy, safe and enjoyable soccer environment for all participants.
5. Foster honesty, integrity and good will within soccer.
6. Provide educational opportunities to all players, coaches, referees and the community at large regarding the sport of soccer.
7. Support and provide leadership within the national and international governing bodies of soccer.
8. Govern and administer the sport of soccer within the State of Colorado in a fair, efficient, and exemplary fashion.
9. Provide administrative and/or technical assistance to individuals, local clubs and associations in areas pertaining to the sport of soccer and to the management of a sports organization.
10. Provide recognition of players, coaches, referees and clubs at all levels of participation.
11. Promote unity within the soccer community.
12. Provide an equitable format for due process and adjudication within the sport of soccer through properly established rules and procedures for Colorado players, coaches, referees, participants and spectators.
13. Be a sports organization which is a positive role model and which provides leadership to the sports community at large.

DEFINITIONS OF TERMS

The following apply to Associations and Programs:

ADULT (SENIOR) SOCCER - All programs, events, competitions, clubs, and associations, etc., for players whose age exceeds the limits for youth soccer as outlined in the age chart in Section 2.

AFFILIATION - The process of associating as members of the successive associations administering soccer programs for U S Soccer, USASA, and/or USYSA. The Colorado affiliates of U S Soccer (CSSA and CSA) are responsible for governing all affiliated soccer programs in the state and for collecting and forwarding national registration fees for all players registered with the leagues/clubs/teams under their jurisdiction.

ASSOCIATION/CLUB – The basic organization for the administration of youth soccer programs and for the registration and development of players and teams.

CLUB PLAYER PASS - A Registered CSA player's identification pass, which identifies the player's name, date of birth and current club affiliation. This will allow the player to play on any age and gender appropriate team within their club subject to CSA Rules and Procedures.

COLORADO STATE SOCCER ASSOCIATION (CSSA) - The Colorado affiliate of the USASA.

COLORADO SOCCER ASSOCIATION (CSA) - The Colorado affiliate of U S Youth Soccer.

FEDERATION INTERNATIONALE DE FOOTBALL ASSOCIATION (FIFA) - The world governing organization for soccer, headquartered in Zurich, Switzerland is the highest authority for administration of international playing rules, international competitions, and technical and educational development programs. FIFA is sub administered through six continental associations; Africa, Asia, CONCACAF (North America, Central America and Caribbean), Europe, Oceania and South America.

NATIONAL COACHING PROGRAM - A program developed and administered by USSF/USASA/USYSA for training coaches at all levels of soccer in the United States. The program also provides national licensing and registration of advanced coaches as well as guidelines for training and licensing of entry-level coaches.

OLYMPIC DEVELOPMENT PROGRAM (ODP) - A program developed and administered by U S Soccer and its affiliates to identify and develop players for participation on state, regional and national teams.

UNITED STATES AMATEUR SOCCER ASSOCIATION (USASA) - The division of US Soccer that governs adult (senior) soccer, headquartered in North Bergen, NJ.

UNITED STATES OLYMPIC COMMITTEE (USOC) - The national governing body for selecting and developing Olympic athletes and teams for Olympic competitions.

UNITED STATES SOCCER FEDERATION (U S Soccer) (USSF) - The national governing organization for soccer in the United States, headquartered in Chicago, Ill. U S Soccer is affiliated with FIFA and is recognized by the United States Olympic Committee.

UNITED STATES YOUTH SOCCER ASSOCIATION - (US Youth Soccer) (USYSA) - The division of U S soccer that governs youth soccer, headquartered in Richardson, TX.

YOUTH SOCCER - All programs, events, competitions, clubs, associations, etc. for players who are under the age of 19 as of August 1 of the previous seasonal year.

The following apply to all CSA Programs:

ADD – Means the addition of a player to a team's roster.

AGE DIVISION – US Youth Soccer's method of organizing competition by grouping players by birth date. The youngest age division in which a team may play is determined by the age of the oldest player on the team as of August 1 of the previous seasonal year.

DISCIPLINARY COMMITTEE (DC) – Shall consist of at least three (3) impartial members and shall have jurisdiction to act on any disciplinary matter in which the Articles of Incorporation, By Laws or Rules and Procedures of CSA may have been violated.

ELIGIBILITY TO PLAY – Means registered and not under suspension.

FOUL AND ABUSIVE LANGUAGE - Verbal abuse or threats including racial or ethnic slurs whether or not directed to one or more individuals.

GUEST PLAYER – A registered player participating in a competition for a team to which the player is not rostered for purposes of tournament play.

INVOLUNTARY RELEASE – Is the removal of a player from a team's roster at the request of team or club officials.

LEAGUE - A structured group formed to provide play between teams under a common set of administrative and competitive rules.

LEAGUE, INHOUSE - A league composed solely of developmental teams from the same club.

LEAGUE, INTERLEAGUE - A league formed each season as needed composed of developmental teams from 2 or more clubs.

LEAGUE, INTERMEDIATE - A league representing the highest level of recreational competition, composed of developmental teams whose play has surpassed that of most other in-house and inter-club teams.

LEAGUE, STATE - A league composed of advanced teams participating at higher levels of competition. The league is divided into divisions known as Elite, Premier, Classic and Challenge, with placement of teams within the divisions determined by the performance of the teams as indicated by league standings and other criteria.

LEAGUE OPERATIONS COMMITTEE (LOC) – Shall consist of at least (3) three individuals and is charged with the governance of CSA Advanced League Play.

MICRO SOCCER - A game where each team is limited to 3 players on the field of play.

OFFICIAL - "Official" shall refer not only to referees, linesmen, fourth officials, and other duly appointed to assist in officiating a match, but also to all officers, employees or appointees of CSA/USYSA/USSF or affiliated organizations as well as all volunteers working in an official capacity within these organizations and all visiting dignitaries at a sanctioned event.

OPEN TRANSFER WINDOW-The period between December 1st-December 14th of each year during which a player may request and have the right to transfer from one CSA club to another CSA club.

PARTICIPANT - Any player, coach, manager, or any other person associated with a team.

RECREATIONAL LEAGUE – An inter-league league in which:

- a. The use of tryouts, invitations recruiting, or any similar process to roster players to any team on
- b. The basis of talent or ability is prohibited.
- c. The club administering the league accepts as participants in the league any eligible youth
- d. Players.
- e. A system of rostering players is used to establish a fair or balanced distribution of playing talent
- f. Among all teams participating: and
- g. League rules require that each player must play one-half of each game except for reasons of injury, illness, or discipline.

RECRUITING - The process of attracting players to join a team.

REGION - Geographical area established to administer inter-league league play.

ROSTERING – Is the assignment of a registered player to a team.

SANCTION - The authorization extended by USSF or one of its affiliates to conduct an official competition and/or travel out of state and/or out of country.

SEASON, LEAGUE - The period of time designated for scheduled competitions of a league.

SEASONAL YEAR - Established by U S Youth Soccer, it extends from September 1 of a given calendar year through August 31 of the following calendar year. The CSA seasonal year is August 1 – July 31 of each year due to seasonal influences.

SMALL SIDED GAME - A game where each team is limited to fewer than 11 players.

SPECTATOR - Any person present at a youth soccer event who is not a participant or official. Spectators are subject to all CSA Rules and Procedures applicable to participants.

SUSPENSION – The temporary withdrawal of rights and privilege.

TEAM, ADVANCED - A team composed of players selected by a tryout process. Its members may or may not be from a defined geographic area. The team plays in state league.

TEAM, COED - A team composed of male and female players.

TEAM, DEVELOPMENTAL/RECREATIONAL - A team composed of players not selected by a tryout process, generally formed within defined geographical (neighborhood) areas. Emphasis is on participation by all players and on micro soccer or other small-sided games for younger players, except for special circumstances, such as disciplinary matters or illness, each member of team plays at least 50% of each game.

TEAM REPRESENTATIVE - Any coach, manager, or club official who is or appears to be in charge of a team.

TRANSFER – The removal of a registered player from one Competitive/Advanced team, and the addition of the player to another Competitive/Advanced team.

TRYOUTS – Any training, practice, or evaluation session used to evaluate player ability for team placement

VOLUNTARY RELEASE - The removal of a player from a team's roster at the request of the player.

Section 1

General Provisions

1.1. These rules shall govern:

- a. All members of the Association except as provided by paragraph 1.5.
- b. All competitions sanctioned by the Association unless the rules of a specific competition, as approved in advance by the CSA Board of Directors, provide otherwise.

1.2. Each club shall designate a Club Official who shall be responsible for the proper registration of its players, teams, and club officials, proper accounting of fiscal transactions, and accurate reporting to CSA.

1.3. Each club shall register on or before the dates prescribed by CSA. Registration deadline dates shall be established from time to time by CSA and shall be communicated to the membership at least 45 days prior to said deadline dates. Prior to participation in any sanctioned CSA event, each team and its players shall have:

- a. Paid appropriate registration and other fees, as determined from time to time by CSA.
- b. Registered the team and its players by the appropriate Fall season and Spring season dates, as set by CSA.

1.4. Each club is responsible for its players, coaches, managers, team representatives and supporters adhering to these rules. Each club shall insure that the actions of all associated individuals, on and off the field, do not bring the Association into disrepute.

1.5. CSA reserves the right to reject any applying club if CSA, at its sole discretion, determines that the acceptance of that club would be detrimental to the Association or its purposes.

1.6. A player may be registered on only one CSA affiliated team at any time and may play for only 1 team in any competition sponsored by CSA.

1.7. A youth player is registered for a seasonal year from the moment the player or the player's representative executes the registration form and pay the appropriate fees.

1.8. A coed team shall be considered a male team for placement in any league or other sanctioned competition.

1.9. Each association/club shall complete and submit the association affiliation forms and the association's officers' forms each time there is a change to the information contained in the documents.

1.10. All CSA member clubs must provide a full disclosure of all fees charged to participate in their program to the parents or legal guardians of their players. These disclosures are to be kept at the club offices and must be signed by the parent or legal guardian.

- a. Interpretation and Analysis:

Clubs should provide to their membership and parents a complete and full disclosure of all fees and charges. This includes registration fees, coaching fees, CSA fees and transfer fees. Clubs must also disclose their policy on the forfeiture and obligation to dues not yet paid if a player transfers during the seasonal year. Failure to provide proof of parent or guardian signature on a fee disclosure will waive the club's right to assert that as a reason for dropping or refusing to transfer a player.

Section 2

Age Limits

2.1. All leagues and all sanctioned competitions, unless otherwise approved in advance by CSA, shall divide play among their teams by the age divisions in Section 2.2.

2.2. Age Division Chart: The age groups in section 2.2 apply to recreational and advanced teams whenever they participate in in-house, intermediate and state league games or other CSA sanctioned competitions.

AGE CHART
Fall 2014 – Spring 2015

U18	8/1/96 – 7/31/97
U17	8/1/97 – 7/31/98
U16	8/1/98 – 7/31/99
U15	8/1/99 – 7/31/00
U14	8/1/00 – 7/31/01
U13	8/1/01 – 7/31/02
U12	8/1/02 – 7/31/03
U11	8/1/03 – 7/31/04
U10	8/1/04 – 7/31/05
U09	8/1/05 – 7/31/06
U08	8/1/06 – 7/31/07
U07	8/1/07 – 7/31/08
U06	8/1/08 – 7/31/08
U05	8/1/09 – 7/31/10
U04	8/1/10 – 7/31/11

2.3. A player whose birthday falls within the dates outlined in the chart may not play down.

2.4. Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate governmental agency or board of health records, passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, baptismal or religious certificates will not be accepted. Foreign birth certificates must be translated and verified according to the current rules used by the US Youth National Championship Series. To protect the identity of our players, birth certificates are not required to be kept by team officials and shall not be carried to any CSA sanctioned event.

CYS Advanced League Rules

Section 3

Advanced Team and Player Registrations/Club Pass

3.1. A youth player must register each seasonal year in the State Association in which they reside with their parent (s) or guardian (s), or, for a student in residence at a boarding school, college, or university, the player may register in the state in which the boarding school, college, or university is located. The State Association in which the player is registered to vote or holds a current license may determine any other questions of residency.

a. Any youth player wishing to play on a team of a member of a State Association other than the State Association where the player is registered, must receive written permission from:

1. the State Association where the player is registered; and
2. The State Association of the team on which the player wishes to play.

b. Permission must be obtained each seasonal year on the appropriate form.

3.2. Each player participating in CSA for State League competition shall have a current USYS member pass with current photograph attached thereto, approved by the appropriate Club Official (see 1.2). A USYS member pass is valid only for USYS recognized purposes.

3.3. Each Coach, assistant Coach and Club Coach participating in State League competition shall meet the requirements of the KIDASFE Program as described within the CSA KIDASFE Policy.

3.4. REGISTRATION

- a. Team registration, fees and roster updates for continuing teams must be submitted to CSA by 6:00 pm on the appropriate date designated by CSA.
- b. Each club shall submit to CSA, via the online registration system, a Team Roster of no fewer than **14** players by the deadline dates established by CSA. Should a roster contain fewer than **14** players, a \$1000 bond must be submitted to CSA on that same date and will be forfeited should the team withdraw for any reason.
 1. If the bond is forfeited CSA will use the bond for any forfeiture of games.
- c. Once a club has registered its teams with CSA they will not be granted a refund of their team registration or referee fees should they withdraw for any reason.
- d. All State League Advanced teams must register all players via the CSA on-line system. Each club must designate an Authorized User and Club Registrar. Each Club must notify CSA, via email, the name and contact information of the designated Club Registrar. The designated Club Registrar must execute all roster updates/changes.
- e. All pass cards and rosters must be signed by the Authorized Club Official on record with CSA. All pass cards must be laminated. All teams must present the team's Game Day Roster and player pass cards to the game official(s) prior to the beginning of each game.

f. A player's CSA pass shall identify the club to which he/she is a member for the current seasonal year. This CLUB PASS RULES

1. The Club Pass shall permit the player to play on any team within his club for which he/she is age and gender eligible. Player's may play up an unlimited number of years but may not play down in age group. Players may only play on a team of their own gender.
2. Player's shall appear on game day roster created by the Club's registrar. The most current roster, time stamped through Got Soccer, will supersede any other game day roster.
3. A player may not play on more than one club team on any given day.
4. If a team is participating in a play-in game, per CSA Rules, their roster for that game and players eligible to play will be frozen as of the date for the freezing of State Cup Play. No CLUB PASS play for play-in games.
5. The Club Pass Rule only applies to players who are members of a club that have the **same club number**. Movement of players between satellite clubs who have different club numbers is the same as a transfer between two different clubs.

3.5. State League teams, which have the same name, must be distinguishable by a unique color, number or letter suffix, or teams may change names.

3.6. Rules governing rosters and players for competitions leading to the U S Youth Soccer National Championships (State Cup) supersede Colorado rules outlined in this section.

3.7. RELEASES

- a. A team may not release, voluntarily or involuntarily, any player from its roster unless a written request, stating the reason why the release has been requested, has been sent to, and approved by, the state association on the appropriate form provided by CSA.
- b. A team may release involuntarily a player from its roster only if the player is unable to play for one of the following reasons:
 1. The player has violated bylaws, policies, or requirements of the Federation, USYS, CSA, or the member of the State Association through whom the player is registered.
 2. A player that has moved more than 50 miles from his primary residence may be granted a release by CSA.
 3. The player is injured in such a manner that the player will not be able to participate for the remainder of the season.
 4. Recreational players participating in CSA leagues must be released in order to transfer clubs.
 5. The Club requesting the involuntary release has been unable to contact the parent or guardian of the player. Evidence of good faith attempt must be submitted.

3.8. TRANSFERS

- a. A transfer of a player shall be defined as adding a currently USYSA registered player to a roster, or as returning a currently dropped player to a roster. A team participating in State Cup shall be limited to a total of 5 transferred players on to the roster, per seasonal year.

1. The following exceptions exist:

- i. A player on a recreational team going to a competitive team not in the same year.
- ii. A player who is not currently registered

- b. The club to which a player is currently registered shall have the sole discretion of whether to grant a transfer to that player, as players are bound to their club for the entire seasonal year once registered. The decision of their club on whether to grant a requested transfer shall be final.

1. The following exceptions shall exist:

- i. A player that has moved more than 50 miles from his primary residence shall be granted a transfer from CSA.
- ii. A player and his family may request and shall be granted a transfer at any time following the earliest of their team playing its last league game or the last date to play league games as established by CSA so long as the following criteria are met.
 - i. The family is current in all their financial obligations set forth by their current club and team.
 - ii. The Player is in good standing with existing team.

iii. Open Transfer Window-

A player may request a transfer between one CSA club to another CSA club between December 1st and December 14th of each year. Requests for transfers during the "open transfer window" shall be initiated by the requesting party via an electronic form available on the CSA website or by other means established by CSA. Notification of the request shall be emailed by the requesting party to CSA, the player's current club (CC) and the receiving club (RC).

The transfer request shall be promptly granted if the following conditions have been met.

- a. All fall team fees have been paid to the CC
- b. All fall club registration fees have been paid to the CC
- c. All spring club fees have been paid to the CC. Spring fees shall not include any CSA fees but are fees that are solely paid to the CC.
- d. The CC shall have three business days from the date of the request to dispute the transfer based only on the conditions above. (Disputes must be sent via email and all parties to the transfer request must be copied.)

- c. All requests for transfer of a player between two different clubs shall be submitted to CSA in writing, on the appropriate completed form.-

3.9. Holding team tryouts at any of the following times for the purpose of signing or recruiting players to your team shall be deemed illegal (Intra tryouts can be held at any time).-

- a. On or before Memorial Day Holiday of the previous seasonal year.

- b. During the fall season of the current seasonal year (U15-U18 boys excepted).
- c. Between the fall and spring season of the current seasonal year (U15-U18 boys excepted).
- d. During the spring season of the current seasonal year.
- e. Evaluating a guest player's performance during a tournament and or inviting a player not currently on your roster to attend a practice shall not be considered a team tryout for the purposes of this rule.

3.10. No team or club shall attempt to bind or in fact bind any player to it prior to the tryout dates contained in 3.10. This includes but is not limited to having a player or parent sign a club or US Youth Soccer registration form prior to the tryout dates above, or collecting any monies from the player or parent for the upcoming fees or dues prior to the tryout dates above. Any violation of this rule will result in disciplinary action against the team, coaches and or club. Any player registered in contravention of this rule shall be free to transfer from the team and club at any time without charge.

Section 4

Rules for Advanced State League/League Structure and Relegation

4.1. TRANSITIONAL RULES FOR ADVANCED STATE LEAGUE

- a. The following transitional rules shall be effective immediately. They shall govern the promotion and relegation of teams during all CSA Advanced League Play during the spring 2013 season. Commencing August 1, 2012 the Rules for Advanced State League 3rd Edition Revised shall become effective superseding the Transitional Rules for all future relegation and promotion.
- b. Relegation and Promotion from Spring 2013 into Fall 2013 (current U11, U12 and U13 teams only).
 1. The top 6 place finishers in Premier 1 shall be promoted to Super League Division (SL). The bottom 4 teams in Premier 1 along with the top two finishers in Premier 2 shall play in Premier 1. The remaining Premier 2 teams along with the top 2 finishers in Classic 1 shall be placed in Premier 2.
 2. All other relegation and promotion from the Spring 2013 to the Fall of 2013 shall be governed under the existing League Structure rules.
- c. The remaining teams in Classic 1 along with the top two finishers in Classic 2 shall be placed in Classic 1.
- d. The remaining teams in Classic 2 along with the top two finishers in Classic 3 shall be placed in Classic 2.
- e. The bottom placing teams in Classic 3 shall be relegated to Challenge. The remaining Classic 3 teams and the top team from each Challenge Division will be placed in Classic 3.

4.2. LEAGUE OPERATIONS COMMITTEE

- a. Prior to the start of each state-league season, the League Operations Committee shall meet and, using the rules in Parts 4.2 and 4.3 (below), shall assign each team to a division within its appropriate age-level league based on either 1) automatic or 2) non-automatic relegation.
- b. The LOC shall assign teams (with non-automatic relegation) based on information supplied by the coach or manager on the "Information for Registration" form. If the coach or manager provides no data, it is not the LOC's obligation to seek out information. If no data is provided, a team could be seeded lower rather than higher.
- c. Prior to the start of each state-league season, CSA shall:
 1. Advise each club registrar in writing of the division to which each team in that club has been assigned for the forth-coming state-league season. It is the registrar's duty to communicate the information about state-league assignment to each team in the club.
 2. A team, which disagrees with its state-league placement, may request, at no charge, that the LOC review its decision.
 3. The decisions of the LOC, however, are final and non-appealable.
- d. The LOC shall meet at such other times as appropriate for efficient and just league operations.

- e. In those rare instances where the rules of relegation fail to provide a fair migration of teams, the LOC reserves the authority to suspend the rules and modify the structure of a given league appropriately including but not limited to the size of given structure.

4.3. ADVANCED STATE LEAGUE DIVISIONS

- a. Length of Season: Super League and Premier 1

- 1. League play shall consist of one 20 game season (hereinafter referred to as season). The season shall span both fall and spring play commencing and ending on dates established by CSA. The fall portion of the season shall be referred to as the fall segment and the spring portion of the season shall be referred to as the spring segment.

- b. Premier 2

- 1. League play shall consist of one 18 game season (hereinafter referred to as season). The season shall span both fall and spring play commencing and ending on dates established by CSA. The fall portion of the season shall be referred to as the fall segment and the spring portion of the season shall be referred to as the spring.

- c. Classic 1 and Below

- 1. League play shall consist of a Fall Season and a Spring Season with relegation as set forth below.

- d. Length of Season- U 11 ONLY

- 1. League play shall consist of a Fall Season and a Spring Season. There shall be relegation following the fall season as set forth below.

- e. General League Structure U11-14 Age Groups

- 1. CSA league shall be divided into the following Divisions:

Super League -	6 Teams
Premier 1-	6 Teams
Premier 2-	10 Teams
Classic 1-	10 Teams
Classic 2-	10 Teams
Classic 3-	10 Teams
Classic 4-	10 Teams
Challenge-	Remainder of Teams

- f. Under 11 Boys and Under 11 Girls (i.e. youngest boys' and girls' age groups)

- 1. Fall Segment: Teams applying for admission into CSA Advanced State League shall be placed in the following divisions: the Super League (SL), Premier 1 (P1) and Premier 2 (P2). Placement will be determined by the LOC based on empirical data on prior year's performance for the current U11-13 age groups. Additional information provided by club coaches, club registrars, club placement requests and any other relevant factors will be considered. NO CLUB MAY HAVE MORE THAN ONE TEAM IN A GENDER AGE GROUP PLAYING AT THE SL LEVEL FOR THE INITIAL FALL U-11 season.
 - 2. Classic placement and below will be based on club requests whenever possible and information provided. The LOC shall use other information and empirical data when necessary to ensure correct placement of teams.

Premier Level

3. Utilizing the empirical data and a ranking process the top 6 ranked teams will be placed in the Super League (SL) Division. The next 6 teams as determined shall be placed in the Premier 1 (P1) Division. The next best 10 teams shall be placed in the Premier 2 (P2) Division on the basis of information and club information.

Classic Level

The next 30 teams shall make up three 10 team divisions in the Classic Level. These divisions shall be equal in strength and designated Classic Blue, Red and White.

Challenge Level

4. The remaining teams shall be placed in Challenge divisions. The number and title of these Challenge divisions shall be determined by the LOC.
 - i. Geographic criteria will be **strongly** considered when creating the Challenge Division. The LOC reserves the right to alter the number and size of Challenge Divisions when team numbers and or strength require such action.

5. Relegation from Fall to Spring Season (U-11 ONLY).

- g. The bottom team in SL shall be relegated to P1 changing places with the top team in P1 who will be promoted to SL. The 5th place finisher in SL and the 2nd place finisher in P1 shall compete in a play in game at a neutral site, the time place and rules of said game to be determined by the LOC. The winner of that game shall be in SL for the spring season and the loser will be placed in P1.
- h. The bottom team in P1 shall be relegated to P2 changing places with the top team in P2 who will be promoted to P1. The 5th place finisher in P1 and the 2nd place finisher in P2 shall compete in a play in game at a neutral site, the time, place and rules of said game to be determined by the LOC. The winner of that game shall be in P1 for the spring season and the loser will be placed in P2.
- i. The bottom two Premier 2 teams from the fall season shall change places with the top two finishers based on points out of the Classic divisions. In instances where there are three Classic divisions, no more than one promotion shall be granted out of a specific division. Where there is a tie between the top teams in two or more Classic divisions, then CSA league tie breaking criteria will be utilized to determine the top two teams. The relegated P2 teams shall be placed in Classic 1 for the Spring Season.
 1. For the spring season the LOC shall review the league records, strength and any other relevant factors of the 4th place finishers in Classic Red, White and Blue. The LOC shall then determine which one team out of these three teams shall be placed in Classic 1 for the Spring Season.
- j. The remaining two fourth place teams along with the 5th and 6th place finishers in Classic Red, White and Blue shall be placed in Classic 2 for the Spring Season.
 1. For the spring season, the LOC shall review the league records, strength and any other relevant factors of the 7th place finishers in Classic Red, White and Blue. The LOC shall then determine which two teams out of these three teams shall be placed in Classic 2 for the Spring Season.
- k. The remaining 7th place finisher in Classic, along with the 8th and 9th place finishers in Classic Red, White and Blue shall be placed in Classic 3. For the spring season, the LOC shall review the league records, strength and any other relevant factors of the 10th place finishers in Classic Red, White and Blue. The LOC shall then

determine which team, out of these three teams, shall be placed in Classic 3 for the Spring Season. The remaining two teams from Classic Red, White and Blue, along with the remaining Challenge teams, shall be placed in Classic 4.

- l. The LOC may alter this structure by adding a Challenge Division where team numbers so warrant.
- m. Where there are less than three fall U-11 classic divisions (8v8 for instance) the bottom 2 P2 teams from the fall shall change places with the top 2 Classic teams for the purpose of Spring play.

All remaining teams shall be placed in the Challenge Division.

- n. Under 12 through Under 14 League Structure (Automatic Relegation):
 - 1. League competition shall be divided into the following division: Super League, Premier I, Premier 2, Classic 1, Classic 2, Classic 3, Classic 4 and Challenge (where numbers are adequate).
 - 2. Super League shall consist of 6 teams and shall be limited to a maximum number of 6 teams.
 - 3. Premier I shall consist of 6 teams and shall be limited to a maximum number of 6 teams.
 - 4. Premier 2 shall consist of 10 teams and shall be limited to 10 teams.
 - 5. Classic I shall consist of 10 teams and shall be limited to a maximum number of 10 teams.
 - 6. Classic II shall consist of 10 teams and shall be limited to a maximum number of 10 teams.
 - 7. Classic III shall consist of 10 teams and shall be limited to a maximum number of 10 teams.
 - 8. Classic IV shall consist of 10 teams and shall be limited to a maximum of 10 teams.
 - 9. The remaining teams shall be placed in one or more equally weighted challenge flights. The LOC will seed the flights based on geographic location and on an equal distribution of teams with regard to strength.
 - 10. Automatic Relegation shall be based on the prior season's divisional standings unless play-in games are specifically provided for in CSA Rules. It will not be used in U11, 15, 16, 17 and U18 divisions, or in any division with predominantly new teams.
- o. The bottom team in SL shall be relegated to P1 changing places with the top team in P1 who will be promoted to SL. The 5th place finisher in SL and the 2nd place finisher in P1 shall compete in a play in game at a neutral site, the time, place and rules of said game to be determined by the LOC. The winner of that game shall be in SL for the next season and the loser will be placed in P1.
- p. The bottom team in P1 shall be relegated to P2 changing places with the top team in P2 who will be promoted to P1. The 5th place finisher in P1 and the 2nd place finisher in P2 shall compete in a play in game at a neutral site, the time, place and rules of said game to be determined by the LOC. The winner of that game shall be in P1 for the next season and the loser will be placed in P2.
 - i. The bottom two Premier 2 teams from the prior season will change places with the top two Classic I teams.
 - Relegation between Premier 2 and Classic 1 shall only take place at the end of the Spring Season as the Premier 2 league is a yearlong season. The winner of

the Fall Season in Classic 1 shall remain in Classic 1 for the Spring Season and will receive an extra bonus point at the conclusion of the Spring Season. In the event of a tie for first place after receiving the bonus point, the winner of the Fall Season shall be awarded the tie breaker and be promoted to Premier 2.

- ii. The bottom two Classic 1 teams from the prior season will change places with the top two Classic 2 teams.
- iii. The bottom two Classic 2 teams from the prior season will change places with the top two Classic 3 teams.
- iv. The bottom two teams from Classic 3 will be relegated to Classic 4.
- v. The top two teams from Classic 4 will be advanced to Classic 3.
- vi. The number of teams promoted and relegated between Challenge and Classic 4 will depend upon the number of Challenge divisions. In cases where there are three Challenge divisions, the first place finisher in each of the Challenge divisions shall move to Classic 4 and the bottom three finishers in Classic 4 shall move to Challenge.
- vii. Where there are only one or two Challenge divisions, then only two teams shall be relegated and promoted between the Challenge divisions and Classic 4.
- q. Non-automatic relegation/assignment (In those leagues where appropriate). Consideration will be given to such factors as prior regular season record, number and caliber of returning players and teams.
- r. Under 15-18: Non-automatic assignment based on, among other things, prior season.

1. CSA Super League shall consist of (SL) 16 and Super League (SL) 18.

- i. SL16 - The top 10 teams in the U15 and U16 team age groups as determined by the LOC based primarily on previous league performance. Other factors that may be considered are State Cup Performance and strength of roster. SL 16 shall be open geographically and the teams shall play a maximum of 9 games.

1. Promotion and Relegation of SL 16 Division.

- a. The top 2 teams promote regardless of age into the SL 18's. Teams must have a .500 record or better for consideration for promotion into SL 18's. The bottom team shall automatically relegate to Division 1. The LOC may at its discretion relegate additional teams from SL 16 into Division 1 if they do not have a .500 record.
- ii. SL18 – The top U17 and U18 teams in addition to the top 2 SL16 teams for a total of 10 teams. Placement shall be determined by the LOC based primarily on previous league performance. Other factors that may be considered are State Cup Performance and strength of roster. SL 18 shall be open geographically and the teams shall play a maximum of 9 games. Promotion and Relegation of SL 18 Division. Promotion not applicable. The bottom team shall automatically relegate to Division 1. The LOC may at its discretion relegate additional teams from SL 18 into Division 1 if they do not have a .500 record.

2. Division 1 and Division 2:

- i. Division 1 shall be comprised of no more than 10 teams per age group. Teams in division one shall play a nine-game season. Division one shall be open geographically. Promotion and relegation shall be determined by the LOC based primarily on league performance according to established rules. As relegation and promotion are non-automatic in this age group, the LOC may alter the structure, numbers and relegation rules in Divisional play when necessary.
- ii. Division 2 and below. All remaining teams shall be placed in Division 2 and lower i.e. 3 and 4) as numbers dictate. These divisions: shall be comprised of no more than 10 teams per age group. Teams in these divisions play a nine-game season. Division 2 and below shall be geographically based when possible.
- iii. Promotion and relegation shall be determined by the LOC based primarily on league performance according to established rules. As relegation and promotion are non-automatic in this age group, the LOC may alter the structure, numbers and relegation rules in Divisional 1 play when necessary.

4.4. GENERAL ADVANCED LEAGUE PROVISIONS

- a. Continuing team that is changing club affiliation must retain 11 players from the team's most recent previous roster for the purposes of league relegation. (Note: The only time an intact team may switch club affiliation is between seasonal years.)
- b. If a team is not a continuing team, it is a new team.
- c. A new team must play its first season in the lowest division of that age group unless otherwise designated by the LOC.

- d. The LOC reserves the right to redistribute teams in regionalized in order to divisions to effect fair and even distribution of teams.
- e. Game day rosters shall contain no more than 18 players.
- f. No team may change age groups at any time during the season.
- g. Teams participating in Super league U-16 U18 must only use age appropriate players in their games. (Ex: A U-17 SL team may not use a U18 player).
- h. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game, a parent may sit-in, if the coach is sent off due to disciplinary action.
- i. Scoring shall be 3 points for a win (including forfeits), 1 point for a tie and no points for a loss.
 - 1. The following shall be used in sequence as tie breakers when two or more teams are tied in points in divisional standings:
 - i. Head-to-head competition between the tied teams during regular season (these criteria not used if more than two teams are tied)
 - ii. Team red cards issued to players or coaches during league play. For purposes of tie breakers, a red card shall apply to the team at the time of the infraction regardless of roster changes.
 - iii. Goals against
 - iv. Goals for
 - v. A coin toss shall decide the winner (coaches to be invited)
 - vi. If more than two teams are tied, the sequence will be followed until a team is eliminated. The remaining teams will then restart the sequence at Point "2" above until the tie is broken.
 - vii. When a team has been awarded a forfeit, they will be awarded 3 points for the win, and the score shall be recorded as **3-0** for purposes of tie-breaking procedures.
 - 2. All games will count in the standings.
 - 3. In U11 – U14 age group divisions where a team drops during the season, the following will be used to score those divisions:
 - i. In 10 team divisions, each team will be awarded a forfeit for all games previously played and for all games that are remaining to be played against the dropped team.
 - ii. In all other sized divisions, no points will be awarded for any game remaining to be played against the dropped team and all points previously awarded will be removed from the standings. All standings will be "point averaged" to determine final standings.
- j. If a game is terminated because of weather or other environmental considerations, CSA shall judge it a completed game if the first half was completed before the game was terminated. If the match was of lesser duration, then it shall be replayed.

- k. No team may play up in an older age group, except in the U-15 and above age groups upon approval of the League Operations Committee for State League teams, the Recreational Committee for inter-league and Option I teams and the Western Slope Committee for WSSL teams.

4.5. PROVISIONS FOR POSTPONING AND RESCHEDULING STATE LEAGUE GAMES

- a. Each club shall be responsible for designating their own referee assignor who shall be responsible for providing the full crew of referees for each of the club's games.
- b. The assignor shall be responsible in assigning referees based upon level of game and experience of the referee.
- c. Each club will need to designate a club official that all rescheduling of games must go through for approval.
- d. The State shall designate each Wednesday at three (3:00 pm MST) prior to the weekend of play as the last day for changes to reschedule a game and assignor must be notified by the established time as well.
 - 1. Exceptions shall be but not limited to:
 - i. Family Tragedy
 - ii. Natural Disaster
- e. Those teams that do not follow the established policy shall be subject to the set penalties and fines.
 - 1. The said team shall pay the referee fees for game rescheduling or cancellation.
 - 2. Fines may be imposed based on the set fee by the respective club.
- f. Reasons for rescheduling shall follow all established rules that the State already has implemented in Section 4.5 and 4.6.

4.6. PROCEDURE FOR MAKE-UP GAMES DUE TO FIELD CLOSURES AND PERMISSION TO TRAVEL GRANTED BY CSA

- a. Please make up games as soon as possible.
- b. All make-up games must be played (and reported to CSA) by the date established by CSA. If one or more games remain incomplete after the date established by CSA, then only the games completed shall be used to determine that team's standing.
- c. Scheduling make-up games is the responsibility of the home team. The home team shall contact the opposing team within 10 days of the date of the canceled game and shall offer 3 reasonable make-up dates and times. The visiting team shall have 48 hours from contact to either accept one of the three dates or offer 3 alternative dates and times to the home team. If no agreement is reached within 24 hours, both teams shall submit their positions in writing to the LOC, who shall decide (after the date of the last approved make-up game) the disposition of the game. For the purpose of this rule, contact with the office of the soccer club shall be sufficient as contact with the coach. It is highly recommended that you have documented proof of each contact (i.e. email, fax receipt, etc.) as CSA can only consider written documentation when making a decision.

4.7. FORFEITS

- a. If one team is present and ready to play but the other team does not show up, the team that was present must submit in writing to CSA a written statement of their attendance. Upon receipt and review, a forfeit will automatically be granted to the team that was present. The LOC will review any requests to reconsider

forfeits after the date of the last final make-up game deadline. Any request to review a forfeit does not require a \$100 protest fee.

- b. In the judgment of the referee, if one team is not ready to play by 10 minutes after the scheduled start of a match, then the other team shall be awarded a victory by forfeit, by action of CSA.
- c. No team may participate in a scheduled match without a coach or team representative, who is a participant with the team's club, present to coach the team within 10 minutes after the scheduled start of a match. If a coach/team representative is not present within 10 minutes, then the other team shall be awarded a victory by forfeit by action of CSA. If there is any doubt about the official capacity of a team's coach at the time of the match, the game shall be played, and after the match CSA may contact the team's coach-of-record and/or club to verify the coach's credentials and authority to represent the team at the match(s) in question.
- d. During a game, if a coach is ejected from the game and no additional coach or team representative is available to coach, the match will be terminated and the opposing team shall be awarded a forfeit.
- e. CSA will only consider forfeits for games unable to be rescheduled that were originally postponed for the following three reasons:
 - 1. Field Closures
 - 2. Permission to travel granted by CSA
 - 3. An opposing team refusing to travel to a scheduled game
- f. Forfeiture requests must be submitted in writing to the CSA State League Administrator. A request must include the following information:
 - 1. Game Number and original scheduled date.
 - 2. Reason for cancellation of original game (must meet above criteria).
 - 3. Number of attempts to reschedule the game.
 - 4. Any and all information regarding the attempts to reschedule the game.
 - 5. The LOC will review such requests after the date of the last final make-up game deadline.
- g. In all instances of forfeits where a team refuses to travel to an assigned game the following penalties will be enforced against the team that forfeits:
 - 1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.
 - 2. In the first offense, the team's club will be fined \$500.00.
 - 3. For the second violation, the team's club will be fined \$1000.00 and the team and club shall appear before the CSA Disciplinary Committee to show cause why the team should not be suspended from CSA league play.
- h. In all other instances of forfeits the following penalties will be enforced against the team that forfeits:
 - 1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.

4.8. NOTIFYING CSA OF GAME SCORES

a. Referees shall submit game reports via the Got Soccer system for each league game within 48 hours. The coach may report via email to CSA if a score is not recorded within 48 hours or is incorrectly reported. If the game is not reported in the standings by the date of the last approved make-up game for that season, then the game will **not** count in team placement by league standings during the next season.

Section 5

Recreational Team and Player Registration

- 5.1.** Each club shall submit to CSA all team rosters electronically by the deadline date established by CSA.
- 5.2.** Each Coach, assistant Coach and Club Coach participating in CSA Recreational competition shall meet the requirements of the KIDSAFE Program as described within the CSA KIDSAFE Policy. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game.
- 5.3.** All recreational teams must be formed under the following guidelines:
- a. By age group – adhering to the rules outlined in section 2.
 - b. By gender
 - c. By Neighborhood/School
 - d. By request
 - e. By registration date set by club
- 5.4.** No developmental leagues or scheduled competitions may be conducted without prior approval of CSA.
- 5.5.** Member organizations must register all players including those who play only in-house programs including U4 players.
- 5.6.** A club must register 100% of their recreational players by the registration deadlines set by CSA. For those who do not 100% affiliate, additional fees may be charged to participate in CSA programs and tournaments. Member benefits may also be limited including, but not limited to grants.
- 5.7.** U4 players shall be limited to in-house play, festivals, camps and clinics.
- 5.8.** A player may play for only 1 team in any competition sponsored by CSA.

Recreational League Operations Committee

- 6.1.** Prior to the start of each state-league season, the League Operations Committee shall meet and shall assign each team to a division within its appropriate age-level league based on either 1) Automatic or 2) Non-automatic relegation.
- 6.2.** The LOC shall assign teams based on information supplied by the coach or manager on the "information for Registration" form. If the coach or manager provides no data, it is not the LOC's Obligation to seek out information. If no data is provided, a team could be seeded lower than rather than higher.
- 6.3.** Prior to the start of state-league season, CSA shall:
- a. Advise each club registrar in writing of the division to which each team in that club has been assigned for the forth-coming state-league season. It is the registrar's duty to communicate the information about state-league assignment to each team in the club.
 - b. A team, which disagrees with its state-league placement, may request, at no charge, that the LOC review its decision.
 - c. The decisions of the LOC, however, are final and non-appealable.
- 6.4.** The LOC shall meet at such other times as appropriate for efficient and just league operations.
- 6.5.** In those rare instances where the rules of relegation fail to provide a fair migration of teams, the LOC reserves the authority to suspend the rules and modify the structure of a given league appropriately including but not limited to the size of given structure.
- 6.6.** LOC shall have all rights to final seeding of the CSA Cup for both Boys and Girls.

Section 7

Rules for Intermediate and Recreation

6.1. Intermediate and Recreation are CSA recreational programs.

6.2. Each player/coach participating in any Intermediate and Recreation competition shall be registered with CSA and have a current USYS pass with current photograph affixed thereto, approved by the Club Registrar. A USYS member pass is valid only for USYS recognized purposes.

6.3. All Intermediate and Recreation team registration, fees and roster updates must be submitted to CSA or other appropriate entity by date designated by CSA or other entity.

6.4. All Intermediate and Recreation teams must register all players via the CSA on-line system. Each club must designate an Authorized User and Club Registrar.

6.5. USSF certified referees shall be assigned to Intermediate matches. In addition, each team shall provide a club linesman who is knowledgeable regarding the Laws of the Game and any CSA modifications thereto, especially pertaining to linesman duties.

6.6. Each club shall monitor its own Intermediate and Recreation team formation process.

6.7. Intermediate and Recreation level of recreational play starts at the U9 age group and continues so long as there are teams that wish to participate. In the U9 & U10 age group, all games will be 8v8.

a. The formation of an all-star Intermediate team is prohibited.

b. The prior season shall be defined as the last season that the team played.

c. A player's CSA pass or roster shall identify the club to which he/she is a member for the current seasonal year.

CLUB PASS RULES

1. The Club Pass shall permit the player to play on any team within his club for which he/she is age and gender eligible. Player's may play up an unlimited number of years but may not play down in age group.

2. Player's shall appear on game day roster created by the Club's registrar. The most current roster, time stamped through Got Soccer, will supersede any other game day roster.

3. A player may not play on more than one club team on any given day.

4. The Club Pass Rule only applies to players who are members of a club that have the same club number. Movement of players between satellite clubs who have different club numbers is the same as a transfer between two different clubs.

6.8. State League teams, which have the same name, must be distinguishable by a unique color, number or letter suffix, or teams may change names.

6.9. RELEASES

- a. A team may not release, voluntarily or involuntarily, any player from its roster unless a written request, stating the reason why the release has been requested, has been sent to, and approved by both clubs.
- b. A team may release involuntarily a player from its roster only if the player is unable to play for one of the following reasons:
 1. The player has violated bylaws, policies, or requirements of the Federation, USYS, CSA, or the member of the State Association through whom the player is registered.
 2. A player that has moved more than 50 miles from his primary residence may be granted a release by CSA.
 3. The player is injured in such a manner that the player will not be able to participate for the remainder of the season.
 4. The transfer rule shall apply to all CSA registered Intermediate and Recreation players in our leagues.
 5. The Club requesting the involuntary release has been unable to contact the parent or guardian of the player. Evidence of good faith attempt must be submitted.

6.10. TRANSFERS

- a. A transfer of a player shall be defined as adding a currently USYSA registered player to a roster, or as returning a currently dropped player to a roster.

1. The following exceptions exist:

- i. A player on a recreational team going to a competitive team not in the same year.
- ii. A player who is not currently registered

- b. The club to which a player is currently registered shall have the sole discretion of whether to grant a transfer to that player, as players are bound to their club for the entire seasonal year once registered. The decision of their club on whether to grant a requested transfer shall be final.

1. The following exceptions shall exist:

- i. A player that has moved more than 50 miles from his primary residence shall be granted a transfer from CSA.
- ii. A player and his family may request and shall be granted a transfer at any time following the earliest of their team playing its last league game or the last date to play league games as established by CSA so long as the following criteria are met.
 - i. For the betterment of the player, at the completion of the season, clubs will release players from all current club/team commitments beginning the first day of Advanced League Try- outs so long as all reasonable financial obligations have been met.
 - ii. The family is current in all their financial obligations set forth by their current club and team.
 - iii. The Player is in good standing with existing team.

d. All requests for transfer of a player between two different clubs shall be approved by both clubs.

6.11. PROCEDURES FOR POSTPONEMENT AND RESCHEDULING GAMES FOR INTERMEDIATE:

a. If the field is closed because of bad weather, the home team coach shall notify the referee assignor and the opposing coach as soon as possible that the game has been postponed.

b. Except for postponements from field closures and Permission to Travel, all games will be played as scheduled. If a game is cancelled with or without the knowledge of CSA and the home club is not notified in accordance with their published policies, the home team shall be responsible for the payment of any additional fees for the game in question.

c. A TBA game is the responsibility of the home team to schedule. The home team must follow the scheduling procedure as stated in CSA Rule 6.11.

6.12. PROCEDURE FOR MAKE-UP GAMES FOR INTERMEDIATE DUE TO FIELD CLOSURES AND PERMISSION TO TRAVEL GRANTED BY CSA.

a. Please make up games as soon as possible.

b. Scheduling make-up games is the responsibility of the home team. The home team shall contact the opposing team within 10 days of the date of the canceled game and shall offer 3 reasonable make-up dates and times. The visiting team shall have 48 hours from contact to either accept one of the three dates or offer 3 alternative dates and times to the home team. If no agreement is then reached within 24 hours, both teams shall submit their positions in writing to CSA, who shall decide the disposition of the game. For the purpose of this rule, contact with the office of the soccer club shall be sufficient as contact with the coach. It is highly recommended that you have documented proof of each contact (i.e. email, fax receipt, etc.) as CSA can only consider written documentation when making a decision.

6.13. Scores for Intermediate and Recreation U11 and older teams only will be kept on the CSA website. Both coaches shall submit game reports via the CSA web site for each league game. Official standings are not kept by CSA and no awards will be given for Intermediate and Recreation. No forfeits will be considered or awarded. Scores will be reported to CSA but not posted for U9 and U10 Intermediate and Recreation.

Section 8

Metro League CSA League Rules

Laminated Roster will be provided to each team at the first game of the season. This will be the only roster allowed for the respective season. Players must show referee a picture ID (i.e. school ID or driver's license) on each game day to play.

NO player is permitted to play unless listed on the official CSA laminated team roster.

All Teams must have an adult (18 or over) sideline rep at each game

All FIFA rules apply, with the exception of:

Each team will field a team of six field player and one goalkeeper (clearly delineated with a distinct and different jersey).

GOAL KEEPERS are not permitted to punt or drop kick the ball. The goalkeeper may distribute the ball with his/her hands only.

FIELD SIZE is an 8v8 field with 8v8 goals.

TWO EQUAL PERIODS of 30 minutes with a 5 minute half time

SLIDE TACKLING is NOT permitted. Players must remain on their feet in challenging for a ball, subject to immediate yellow card at the referee's discretion.

GOAL SCORING: A goal may be only scored from the offensive half of the field.

RESTARTS: All restarts are indirect kicks.

GOAL KICKS: The goalkeeper or another player may place the ball anywhere within the goal box and must kick the ball from the ground.

SUBSTITUTIONS can be made at will during out of bounds and restarts.

OFF SIDES penalty is not enforced.

SIZE 5 ball will be used for all divisions

Misconduct, Disciplinary and Protest & Appeals Procedures

Section 9

Misconduct

- 9.1.** All participants and spectators in CSA activities shall be subject to all misconduct rules contained herein, regardless of whether they have passes and regardless of whether the referee displayed a yellow or red card. The proper authority may investigate misconduct that is not noted in a referee's game report but is reported in writing to the CSA state office by any individual.
- 9.2.** A participant whose pass has been retained or who has been notified of suspension shall be ineligible to participate in any CSA sanctioned game until the pass is returned to the team representative or the suspension satisfied. Any individual who participates in a game while ineligible shall be subject to further disciplinary action. Any team, which permits an ineligible player, an overage player or a non-rostered player to participate in a game, shall forfeit all games in which that player participated and the team representative and or club shall be subject to further disciplinary action.
- 9.3.** If an individual engages in prolonged harassment of officials, or abusive disagreement or interference with officials, the team representative may be asked to control the individual. If the team representative has no control over the individual or situation, the team representative shall not be penalized. Instead, the referee shall take other appropriate action.
- 9.4.** The referee may suspend play when necessary due to spectator or participant interference until the individual(s) creating the disturbance leaves the playing area to a minimum of 100 yards from the field. Said individual(s) shall remain silent for the duration of the game and take no further part in the game. Failure of (an) individual(s) to comply with the referee's request within 2 minutes may result in the referee's terminating the game. Such incident may result in forfeiture of the game as well as further disciplinary action.
- 9.5.** Any team representative, whose team refuses to take the field without cause, refuses to travel to an assigned game site without cause or quits a game prior to its completion, shall be reported in writing by the referee. The team representative and the team shall be subject to a disciplinary hearing.
- 9.6.** Any participant or spectator who refuses to give his or her correct name to the referee while being cautioned, sent off or otherwise disciplined, shall be subject to additional disciplinary action.
- 9.7.** All allegations of referee misconduct, unethical conduct, or conflict of interest occurring as a result of sanctioned youth matches shall be directed to the CSA office. The CSA office shall communicate such allegations promptly to State Referee Administration (SR Admin.) and the CSA Co-Chairman of the SRC. The Referee Disciplinary Sub-Committee shall handle the matter. The CSA Co-Chairman of the State Referee Committee shall provide a report of the resolution of the allegations to CSA.

Section 10

Disciplinary Procedures and Penalties

10.1. RED CARDS

- a. When sent off the field of play and shown the red card for infringement of the "Laws of the Game", players and substitutes shall be disciplined by further games suspension as follows:
1. Serious foul play (\$1)
 - i. Examples include, but are not necessarily limited to: when a player, in a violent or dangerous manner intentionally trips, holds, pushes, charges, or tackles an opponent from behind the penalty shall be: ALL AGE GROUPS- Suspend for minimum of one (1) game.
 2. Violent Conduct (\$2)
 - i. Examples include, but are not necessarily limited to, Striking or attempting to strike another player, team official or spectator, unlawfully entering the field of play during an altercation. ALL AGE GROUPS – Suspend for a minimum of two (2) games.
 - ii. Pushing in an act of aggression, striking or attempting to strike a referee, linesperson or fourth official. ALL AGE GROUPS- Suspend for a minimum of one (1) year, unless serious injuries are inflicted then the minimum suspension period will be at least five (5) years.
 3. Spits at an Opponent/other Person (\$3)
 - i. Examples include, but are not necessarily limited to: spitting or other unseemly acts on or at another person. ALL AGE GROUPS – Suspend for a minimum of two (2) games.
 4. Denies opponent goal or goal scoring opportunity by deliberately (\$4) handling the ball. ALL AGE GROUPS – Suspend for a minimum of one (1) game.
 5. Denies obvious goal scoring opportunity to an opponent moving (\$5) towards the players' goal. ALL AGE GROUPS – Suspend for a minimum of one (1) game.
 6. Offensive, Insulting or Abusive Language. (\$6)
 - i. Examples include, but are not necessarily limited to: uttered in frustration and in the referee's opinion, loud enough to be heard. ALL AGE GROUPS – Suspend for a minimum of one (1) game.
 - ii. Examples include, but are not necessarily limited to: words or actions directed towards any person. ALL AGE GROUPS – Suspend for a minimum of two (2) games.
 7. Second Caution: (\$7) ALL AGE GROUPS – suspend for a minimum of one (1) game.

b. Miscellaneous

1. Any player, substitute or coach who refuses the referee's request for their name, or gives a false name, while the referee is gathering data to report an infringement of the "Laws of the Game", involving them, shall have a minimum of one game added to the suspension that would normally be levied by the Disciplinary Committee.

c. Actions listed above are to be regarded as minimum suspensions.

- d. Reports of a participant's violent conduct or serious foul play shall be reviewed by the Executive Director, who may recommend that the incident be subject of a Disciplinary hearing, by the DC.

e. Club Pass Red Card Procedures

1. A player who receives a red card in a given game shall sit out the next match for the team on which he was playing when he received the red card or for the team on which he is rostered for the following weekend whichever occurs first.

10.2. YELLOW CARDS

- a. Any participant who accumulates five (5) stand-alone cautions during any 365-day period shall be suspended automatically for a minimum of one game. CSA shall monitor the accumulation of stand-alone cautions and shall notify the participant and the team representative in writing of a participant's one-game suspension when five (5) such cautions have been accumulated within a 365-day period.
- b. Cautions issued during non-league competition shall not carry forward to league play.

10.3. ABUSE AND ASSAULT

- a. The terms "abuse" and "assault" shall include but not be limited to any of the following:
 1. Abuse – verbal abuse or threat; obscene gestures; threatening attitude directed at an Official or Participant or his or her property, or similar offensive action.
 2. Assault – the act (or attempt) of striking, kicking, tripping, holding, restraining or otherwise physically accosting; the act of taking or attempting to take any item from an Official or Participant; directing any object at an Official or Participant whether harmful, e.g., a rock; or harmless, e.g., water, or similar offensive action.
- b. The minimum suspension period for abuse shall be at least three (3) scheduled matches. The Disciplinary Committee may provide a longer period of suspension when circumstances warrant.
- c. The minimum suspension period for assault shall be at least (3) months. The Disciplinary Committee may provide a longer period of suspension when the circumstances warrant.

10.4. DISCIPLINARY COMMITTEE AND HEARINGS

- a. The Disciplinary Committee (DC) shall consist of at least three (3) impartial members and shall have jurisdiction to act on any disciplinary matter in which the Articles of Incorporation, By Laws or Rules and Procedures of CSA may have been violated. The DC shall have the authority to consider all available information regarding a disciplinary matter. The DC is empowered to conduct hearings in order to investigate alleged misconduct.

- b. In specific situations, the Disciplinary Committee or Cup Committee may place an individual on probation in addition to the suspension. The probationary period is to be served immediately following the suspension period and is intended to monitor an individual's degree of reformation. Should an individual on probation be sent off the field of play and shown the red card during the probationary period the matter shall be referred to the DC committee for evaluation.
- c. Any violation of By Laws or Rules and Procedures of CSA shall be reported in writing to CSA within 14 days of the incident.
- d. The DC shall have the discretionary power to establish the penalties applied to participants and spectators. The DC is authorized to set specific periods and conditions of probation and to establish penalties for probation violations.
- e. A participant or spectator charged with misconduct shall have the right to:
 - 1. Notice of the specific charges or alleged violations in writing and possible consequences if the charges are found to be true
 - 2. Have a hearing on the charges within 45 days of CSA's receipt of a written report of alleged misconduct.
 - 3. Receive 14 days (from date of postmark) advance notice of the charges and of the date, time, and place of the hearing.
 - 4. Attend the hearing in person.
 - 5. The right to be assisted in the presentation of one's case at the hearing; the person assisting in the presentation shall not be allowed to speak unless they were a witness to the incident in question.
 - 6. The right to call witnesses and present oral and written evidence and argument.
 - 7. The right to confront witnesses, including the right to be provided the identity of witnesses in advance of the hearing.
 - 8. The right to have a record made of the hearing if desired.
 - 9. Receive written notification of the committee's findings, conclusions, actions, and recommendations of his or her appeal rights, of the procedure for filing an appeal, and of the time within which an appeal may be filed with the CSA Executive Director. Except in extenuating circumstances, the decision shall be mailed within 10 days of the hearing.
 - 10. Appeal any decisions to the CSA Protest and Appeals Committee, and beyond, in accordance with these Rules and Procedures.
- f. After both sides have presented all testimony, the DC shall retire to executive session to deliberate and decide. The decision shall represent the considered judgment of the majority of the voting DC members who heard the evidence presented at the hearing.
- g. A decision of the CSA Disciplinary Committee shall not be appealable by anyone other than the individual or club charged with the violation of CSA Rules and Procedures or By-Laws.
- h. The concept of double jeopardy to all individuals exonerated as well as any individual that accepts the penalties established by the Disciplinary Committee. Any appeal made by a party other than the individual

charged with a violation of the CSA Rules and Procedures or By-Laws shall be summarily rejected by the Executive Director.

- i. In the event of an unsuccessful appeal of participant's suspension, the full penalty shall begin with the next sanctioned game in which the participant would otherwise be eligible to participate. The duration of the suspension shall not be diminished by the passage of time consumed by the failed appeal.

10.5. GENERAL DISCIPLINARY PROVISIONS

- a. Any suspension stated in these rules shall commence with the next sanctioned game in which the suspended individual would otherwise be eligible to participate. In any game, whether in state or out of state, that a participant is "sitting out", it is the responsibility of the coach or team representative to inform the referee of the name of the individual not participating. It is also the responsibility of the coach or team representative to provide written evidence for the "sitting out" which satisfies CSA as to its authenticity. It is not the ultimate responsibility of the referee to report a player's or coaches "sit out". Any participant other than a player who wishes credit for sitting out must be more than 100 yards from the field of play.
- b. Participants whose misconduct outside of Colorado is reported to CSA shall be subject to CSA discipline as though the offense had occurred in Colorado. The written or verbal report must be received by CSA within 90 days of the date of the misconduct, in order for the participant to be subject to CSA discipline.
- c. During a participant's probation period the accumulation of three stand-alone cautions or one send-off shall require the participant to appear before the DC.
- d. Any participant who is suspended for a total of four (4) games during any 365-day period shall be automatically suspended for an additional four (4) games and shall automatically be placed on probation for a period of six (6) months. This rule does not apply as a result of a disciplinary hearing.

Section 11

Protest and Appeals

11.1. The terms “protest” and “appeals”:

- a. **PROTEST** - Actions arising from or related to specific game results or cautions or ejections. Only team representatives may protest a game result. Protests must be based on violations or misapplications of CSA Rules and Procedures, or Bylaws, or FIFA Laws of the Game. Protests submitted to a sanctioned competition (such as a tournament) must proceed in accordance with the rules of that competition; however, protests of matters for which discipline or suspension may be imposed by CSA shall proceed in accordance with these rules.
- b. **APPEALS** - Actions arising from a decision by a CSA committee or official, by a member club, a quadrant or by a sanctioned competition (e.g., tournament). Only those parties to the original action are entitled to appeal.

11.2. The line of authority for protests and appeals shall be as follows:

- a. CSA P&A Committee
- b. CSA Board of Directors
- c. USSF Appeals Committee
- d. No protest or appeal shall be heard or determined by the next higher authority until a decision on the matter has been rendered by the lower authority; provided, however, that a failure of the CSA P&A Committee to decide a matter within 60 days of receiving the protest or the appeal entitles the party to have the protest or appeal heard by the Board of Directors at its next regularly scheduled meeting. Any higher authority may decide any protest or appeal upon review of the record of proceedings and decision of the lower authority.

11.3. Any person wishing to protest (or appeal) must submit a written Notice of Protest (or Notice of Appeal) to the CSA office, which Notice is postmarked or delivered within 7 calendar days following the date of the alleged violation or misapplication (or in the case of an appeal, following the date that the person received notice of the action or decision being appealed). The Notice of Protest (or Notice of Appeal) must set forth the protesters (or appellants) full name, address, and telephone numbers (home and work); describe each violation or misapplication (or describe the action or decision being appealed), state the relief or redress sought; and be accompanied by the required fee. Any protest (or appeal) which does not substantially comply with the requirements of this paragraph may be summarily dismissed by the Chair of the Committee.

11.4. FEES. The CSA protest and appeals fee is one hundred dollars (\$100.00) for each protest or appeal. All protest and appeals monies are non-refundable.

11.5. Any protest or appeal which the Protest and Appeals Committee determines to be lacking in good faith or substantial justification shall be grounds for disciplinary action against the protester/appellant.

11.6. A properly filed Protest or Appeal of an action against an individual shall delay the effect of the protested action or ruling pending decision by the P&A Committee. Decision of the Disciplinary Committee, P&A Committee and/or Board of Directors, directed against a team and/or club shall stand and be in full force and effect until changed by a higher authority.

11.7. PROTEST AND APPEALS COMMITTEE AND HEARINGS

- a. The CSA Protest and Appeals (P&A) Committee shall consist of at least three (3) impartial members and have jurisdiction to hear and make decisions on any Protest or Appeal in which the Articles of Incorporation, By Laws or Rules and Procedures of CSA may have been violated.
- b. Each protest and appeal received by CSA, which complies, with 10.3. or 10.4. shall be forwarded to the Chair of the Committee. The Chair shall set a date for a formal hearing and shall give written notice to the protester/appellant and other interested parties. The written notice shall set forth the date, time and place of the hearing, the deadline for receipt of supplemental materials from the parties (materials may be requested by the Committee), and that ten (10) minutes shall be allotted for each side to present his/her case. At the hearing, the Committee members shall hear and consider arguments elaborating on the issues supported by the documents. Records of all proceedings shall be maintained. The Committee shall retire to executive session to deliberate and determine the outcome of the hearing. The decision shall represent the considered judgment of the majority of the voting Committee members who heard the protest/appeal. After the hearing, the Committee shall issue a written decision, which shall state adequately the reasons for the decision and shall announce the effective date of the decision for purposes of review or appeal to the next higher authority.
- c. Decisions rendered by the P&A Committee shall be conveyed in writing to all interested parties within fourteen (14) days of the decision, and a copy of the decision, along with all pertinent documents and findings, shall be filed with the CSA Executive Director.
- d. Any decision rendered by the P&A Committee may be appealed following the line of authority as stated in rule 10.2. The appeal shall be submitted in writing to the CSA office, postmarked or delivered within 7 calendar days of the receipt of the decision of the P&A Committee. An additional fee of one hundred dollars (\$100.00) is required. The appeal does not entitle the appellant to a new hearing, but may be decided based on a review of the record and proceedings of the P&A Committee. The Chair of the P&A Committee shall present the Committee's decision to the Board of Directors, but shall abstain from the vote on the Board's decision on the appeal. The Secretary of the Board of Directors shall convey, in writing, the Board's decision to all interested parties, within 14 days of the decision.

11.8. No CSA affiliated club or individual member may invoke the aid of any court in Colorado or in the United States without first exhausting all available remedies within the body of organized soccer. For violation of this rule, the offending party or parties shall be subject to suspension from this organization and any affiliated organization and be liable for all expenses incurred for legal costs and time of any officials of this organization or any affiliated organization. These include court fees, attorneys' fees; compensation for time spent by CSA/USSF officers and employees, travel expenses and expenses for special meetings necessitated by said court action.

Tournament and Travel

Section 12

Team Travel Procedures

12.1. Travel applications must be submitted to CSA at least thirty (30) days prior to travel. Applications received after the thirty (30) days are subject to late fees.

12.2. Any CSA team wishing to travel to US Youth State Sanctioned tournaments outside the jurisdiction of CSA (out of state travel) shall submit the following:

- a. A properly completed "Application for Travel".
- b. Approved Application to Host form from the tournament.
- c. Application Fee
 1. \$5.00 per team if application to travel is filed thirty (30) days prior to travel.
 2. \$5.00 plus \$1.00 per day per team if application to travel is filed less than thirty (30) days prior to travel.
- d. Copy of Approved league roster
- e. CSA Teams within Region IV do not need required documents above listed in section: 11.2 (a) (b) (c) (d)

12.3. Any CSA team wishing to travel to a tournament not sanctioned by a US Youth State Association shall complete the request to post pone section of the Application to Travel form if travel is scheduled during league play. Teams will not be covered by the CSA insurance for travel nor will they be denied the right to travel.

12.4. CSA teams participating in non-USYS sanctioned events (for example: US Club Soccer sanctioned tournament) cannot use CSA rosters or player pass cards, nor will they be provided any documentation or insurance when traveling to or participating in these non-USYS sanctioned events.

12.5. INTERNATIONAL TRAVEL - Travel outside of the United States requires approval of USSF:

- a. All teams requesting International Travel approval must submit the following 30 days prior to travel date:
 1. All documents as listed above for out of state travel.
 2. US Soccer Application (Must be original. No fax copy will be accepted).
 3. Signed Ted Stevens Amateur Sports Act.
 4. Copy of official brochure, pamphlet, invitation or other applicable material of the tournament or games host.
 5. Copy of official roster of applying team which is in good standing, which includes all players and team officials, signed and/or stamped by appropriate registrar.

b. International Travel Fees:

1. CSA fees as stated above.
2. \$ 50.00 (made payable to US Soccer).

c. Notification of International travel approval or denial will be sent directly to the team's coach or team representative and to the Tournament Director or Host Organization.

Section 13

Participation in CSA Sanctioned Tournaments

13.1. Only teams and participants in good standing with CSA/USYSA/USSF and affiliated organizations may participate in tournaments sanctioned by CSA. Participants and teams playing in tournaments that have not been sanctioned by CSA or USYSA will not have the privileges, benefits and protection of CSA. All players and coaches must have USYS player/coaches passes before each game played in any CSA sanctioned tournament.

13.2. All tournaments sanctioned by CSA shall adhere to and abide by all Articles of Incorporation, Bylaws, and Rules and Procedures of CSA.

13.3. If an assault on a referee occurs in a Colorado event/tournament by a player from another state, the referee shall immediately notify the Event/Tournament Chairman and forward a copy of the game report and his/her comments on the incident to the Event/Tournament Chairman on the day of the incident, and the National State Association President and the player's home state within ten (10) days. The Event/Tournament chairman shall have the right to immediately convene a hearing at the site of the event/tournament, at which the player, his/her coach and the game official shall be present. The Event/Tournament Chairman shall promptly relay action taken at this hearing to the player's State President, verbally and in writing.

13.4. Obtaining a CSA Sanction for and running a CSA Sanctioned Event. See Addendum – CSA Tournament Manual

WSSL, High School, Adult Games and Other Matters

Section 14

WSSL

14.1. All leagues and all sanctioned competitions, unless otherwise approved in advance by WSSL, shall divide play among their teams by the age divisions in Section 13.2.

14.2. Age Division Chart: The age groups in section 13.2 apply to recreational and advanced teams whenever they participate in in-house, U10 WSSL Recreational and U11-U18 WSSL Advanced League.

AGE CHART Fall 2013 – Spring 2014

U18	8/1/95 – 7/31/96
U17	8/1/96 – 7/31/97
U16	8/1/97 – 7/31/98
U15	8/1/98 – 7/31/99
U14	8/1/99 – 7/31/00
U13	8/1/00 – 7/31/01
U12	8/1/01 – 7/31/02
U11	8/1/02 – 7/31/03
U10	8/1/03 – 7/31/04
U9	8/1/04 – 7/31/05
U8	8/1/05 – 7/31/06

14.3. A player whose birthday falls within the dates outlined in the chart may play up two years when approved by the Club. A player may play up three (3) or more years only when approved in writing by the WSSL LOC. (This does not apply to U10 or younger players)

- a. Under 15-Under 18 Teams – no form will be needed for Under 15 or Under 16 players to play up to the Under 18 league. These Under 15 and Under 16 players need to be enrolled in High school to participate in the Under 18 League.

14.4. A player whose birthday falls within the dates outlined in the chart may not play down.

14.5. Each WSSL Advanced State League, U11 or U12 team may have no more than 3 U10 players on its roster. No U9 and younger players shall be allowed to play up on a U11 team for any reason and no U10 players shall be allowed to play up beyond U12.

14.5. Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate governmental agency or board of health records, passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, baptismal or religious certificates will not be accepted. Foreign birth certificates must be translated and verified according to the current rules used by the US Youth National Championship Series. To protect the identity of our players, birth certificates are not required to be kept by team officials and shall not be carried to any CSA sanctioned event.

WSSL: U11-18 Advanced Team and Player Registration

14.6. A youth player must register each seasonal year in the State Association in which they reside with their parent (s) or guardian (s), or, for a student in residence at a boarding school, college, or university, the player may register in the state in which the boarding school, college, or university is located. The State Association in which the player is registered to vote or holds a current license may determine any other questions of residency.

a. Any youth player wishing to play on a team of a member of a State Association other than the State Association where the player is registered, must receive written permission from:

1. The State Association where the player is registered.
2. The State Association of the team on which the player wishes to play.

b. Permission must be obtained each seasonal year on the appropriate form.

14.7. Each player participating in WSSL for State League competition shall have a current USYS member pass with current photograph attached thereto, approved by the appropriate Club Official. A USYS member pass is valid only for USYS recognized purposes.

14.8. Each Coach, assistant Coach and Club Coach participating in State League competition shall meet the requirements of the KIDSAFE Program as described within the CSA KIDSAFE Policy.

14.9. REGISTRATION

a. Team registration, fees and roster updates for continuing teams must be submitted to WSSL by 6:00 pm on the appropriate date designated by WSSL.

b. U11-U12 leagues will play 8v8. Rosters will have a maximum of 14 players

c. U13-18 leagues will play 11v11. U13-14 Leagues will have a maximum number of 18 players on a roster.

1. U15-18 leagues can have 22 players on a roster, however at any one WSSL sanctioned league game a maximum of 18 players can be present to play.

d. Each club shall submit to WSSL, via the online registration system, a Team Roster of no fewer than 11 players for U11-12 teams and 14 players for U13-U18 teams. Players by the deadline dates established by WSSL. Should a roster contain fewer than the above listed players, a \$250 bond must be submitted to WSSL on that same date and will be forfeited should the team withdraw for any reason.

1. If the bond is forfeited WSSL will use the bond for any forfeiture of games.

- Teams are registered each season w/out a roster.
- If these teams do not fill out they cause the schedules to be reworked and delayed.
- Registration for players will be due with team registrations

e. Once a club has registered its teams with WSSL they will not be granted a refund of their team registration should they withdraw for any reason. Referee Fees will be refunded.

f. All WSSL Advanced teams must register all players via the WSSL on-line system. Each club must designate an Authorized User and Club Registrar. Requested changes received after 2:00 pm will not be guaranteed to be reviewed until the next WSSL business day.

- g. All pass cards and rosters must be signed by the Authorized Club Official on record with WSSL. All pass cards must be laminated. All teams must present the team's Roster and player pass cards to the game official(s) prior to the beginning of each game.

14.10. WSSL teams, which have the same name, must be distinguishable by a unique color, number or letter suffix, or teams may change names.

14.11 Rules governing rosters and players for competitions leading to the U S Youth Soccer National Championships (State Cup) supersede Colorado rules outlined in this section.

14.12. RELEASES

- a. A team may not release, voluntarily or involuntarily, any player from its roster unless a written request, stating the reason why the release has been requested, has been sent to, and approved by, the state association on the appropriate form provided by WSSL.
- b. A team may release involuntarily a player from its roster only if the player is unable to play for one of the following reasons:
 - 1. The player has violated bylaws, policies, or requirements of the Federation, USYS, CSA, or the member of the State Association through whom the player is registered.
 - 2. A player that has moved more than 50 miles from his primary residence may be granted a release by WSSL.
 - 3. The player is injured in such a manner that the player will not be able to participate for the remainder of the season.
 - 4. Recreational players do not require a release.
 - 5. The Club requesting the involuntary release has been unable to contact the parent or guardian of the player. Evidence of good faith attempt must be submitted.

14.13. TRANSFERS

- a. A transfer of a player shall be defined as adding a currently USYSA registered player to a roster, or as returning a currently dropped player to a roster. A team participating in State Cup shall be limited to a total of 5 transferred players on to the roster, per seasonal year.
 - 1. The following exceptions exist:
 - i. A player on a recreational team going to a competitive team not in the same year.
 - ii. A player who is not currently registered
- b. The club to which a player is currently registered shall have the sole discretion of whether to grant a transfer to that player, as players are bound to their club for the entire seasonal year once registered. The decision of their club on whether to grant a requested transfer shall be final.

1. The following exceptions shall exist:

- i. A player that has moved more than 50 miles from his primary residence shall be granted a transfer from WSSL.
- ii. A player and his family may request and shall be granted a transfer at any time following the earlier of their team playing its last league game or the last date to play league games as established by WSSL so long as the following criteria are met.
 - 1. A player may not seek a transfer under this rule if his current team and the new team to which he is seeking to transfer are playing in the same tournament or a tournament occurring

on the same dates. In that situation the player is obligated to play with their existing team. If the player's new team has a scheduled tournament prior to the tournament date of the player's current team then the player shall be allowed to play as a guest player in that tournament or be transferred to the roster of the new team by the WSSL League Operations Representative for the sole purpose of playing in that tournament.

ii. The family is current in all their financial obligations set forth by their current club and team.

iii. The Player is in good standing with existing team

c. All disputes regarding the transfer of players between two different clubs shall be submitted to WSSL League Operations for resolution. The transfer of a player within the same club does not require written documentation.

d. All requests for transfer of a player between two different clubs shall be submitted to WSSL in writing, on the appropriate completed form. The transfer of a player within the same club does not require written documentation.

14.14. Limitation on Midseason Transfers

- a. A team may add a maximum of two previously unregistered players at any time after the freeze date. Non-registered shall mean a player who has not played on any CSA team either recreational or competitive during the current seasonal year.
- b. Other reasons which the LOC shall deem as appropriate.
- c. Holding team tryouts at any of the following times is illegal recruiting:
 - 1. During the WSSL Season
 - 2. During the fall season of the current seasonal year (U15-U18 boys excepted).
 - 3. Between the fall and spring season of the current seasonal year (U15-U18 boys excepted).
 - 4. During the spring season of the current seasonal year.
 - 5. Evaluating a guest player's performance during a tournament and or inviting a player not currently on your roster to attend a practice shall not be considered a team tryout for the purposes of this rule.
- d. No team or club shall attempt to bind or in fact bind any player to it prior to the tryout dates. This includes but is not limited to having a player or parent sign a club or US Youth Soccer registration form prior to the tryout dates above, or collecting any monies from the player or parent for the upcoming fees or dues prior to the tryout dates above. Any violation of this rule will result in disciplinary action against the team, coaches and or club. Any player registered in contravention of this rule shall be free to transfer from the team and club at any time without charge.

U11-18 WSSL Advanced League

14.15. The WSSL will run as a 2 season league each calendar year commencing August 1 and ending July 31. The Fall season will consist of 10 games with game being played on both Saturdays and Sundays. The Spring season will consist of 8 games with game being played on both Saturdays and Sundays. Relegation and Promotion will occur between the Fall and Spring season as well as the Spring into the following years, Fall season.

a. Prior to the start of each state-league season, the WSSL Administrator, using the rules in section 4.2 (below), shall assign each team to a division within its appropriate age-level league based on either 1) automatic or 2) non-automatic relegation.

b. The WSSL Administrator shall assign teams (with non-automatic relegation) based on information supplied by the coach or manager. If the coach or manager provides no data, it is not the WSSL Administrator's obligation to seek out information. If no data is provided, a team could be seeded lower rather than higher.

c. Prior to the start of each state-league season, the WSSL Administrator shall:

1. Advise each club registrar in writing of the division to which each team in that club has been assigned for the forth-coming state-league season. It is the registrar's duty to communicate the information about state-league assignment to each team in the club.

2. A team, which disagrees with its state-league placement, may request, at no charge, that the WSSL Administrator reviews its decision.

3. The decisions of the WSSL Administrator, however, are final and non-appealable.

d. In those rare instances where the rules of relegation fail to provide a fair migration of teams, the WSSL Administrator reserves the authority to suspend the rules and modify the structure of a given league appropriately.

e. Continuing teams:

1. A continuing team that is not changing club affiliation must retain 8 players for ages U11-12 and 11 players for U13-18 from the team's most recent previous roster. For purposes of this rule, placement for a team's following season will be based on their roster as of the date of the last scheduled league game.

2. A continuing team that is changing club affiliation must retain 8 players for ages U11-12 and 11 players for U13-18 from the team's most recent previous roster for the purposes of league relegation. (Note: The only time an intact team may switch club affiliation is between seasonal years.)

f. If a team is not a continuing team, it is a new team.

g. A new team must play its first season in the lowest division of that age group unless otherwise designated by the WSSL Administrator.

h. Scoring shall be 3 points for a win (including forfeits), 1 point for a tie, no points for a loss.

1. The following shall be used in sequence as tie breakers when two or more teams are tied in points in divisional standings:

i. Head-to-head competition between the tied teams during regular season (these criteria not used if more than two teams are tied)

ii. Team red cards issued to players or coaches during league play. For purposes of tie breakers, a red card shall apply to the team at the time of the infraction regardless of roster changes.

iii. Goals against

v. Goals for

v. A coin toss shall decide the winner (coaches to be invited)

vi. If more than two teams are tied, the sequence will be followed until a team is eliminated. The remaining teams will then restart the sequence at Point "2" above until the tie is broken.

vii. When a team has been awarded a forfeit, they will be awarded 3 points for the win, and the score shall be recorded as **3-0** for purposes of tie-breaking procedures.

i. All games will count in the standings.

j. In U11 – U18 age group divisions where a team drops during the middle of the season, the following will be used to score those divisions:

1. In all other sized divisions, no points will be awarded for any game remaining to be played against the dropped team and all points previously awarded will be removed from the standings. All standings will be "point averaged" to determine final standings.

k. If a game is terminated because of weather or other environmental considerations, WSSL shall judge it a completed game if the first half was completed before the game was terminated. If the match was of lesser duration, then it shall be replayed.

l. No team may play up in an older age group, except in the U-15 and above age groups upon approval of the Western Slope Committee for WSSL teams.

m. Under no circumstances will more than 18 players be allowed to dress for any league game.

1. For U15 and younger teams, the team roster shall not have more than 18 youth players on the team roster at any given time during the seasonal year. For U16 and older teams, the roster may have up to 22 youth players on the team roster at any given time during the seasonal year. Every team roster shall have a minimum of 7 players on the roster at all times.

n. No team may change age groups at any time during the season.

o. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game, a parent may sit-in in case the coach is sent off due to disciplinary action.

14.16 WSSL ADVANCED LEAGUE DIVISION STRUCTURES (U11-18)

For the purpose of relegation, the green division will be the highest division and the white division will be the lowest division.

a. Under 12 Boys and Under 12 Girls (i.e. youngest boys' and girls' age groups)

1. Fall Season: The best (6) six teams, as determined by the WSSL Administrator on the basis of information provided by club coaches and club registrars, shall be placed in the green division and the remaining teams shall be placed in the white division.

2. Transition from Fall to Spring Season:

a. For the Spring season, the top (3) three teams in green division and the top (2) two teams in the white division shall be placed in the green division.

b. The remaining teams shall be placed in the white division

b. Under 13 through Under 18 League Structure (Automatic Relegation):

1. There shall be 2 divisions named green and white.
2. The green division shall consist of the top 6 (six) teams in the fall and the top 5 (five) teams in the spring and shall be limited to a maximum number of 6 (six) teams in the fall and 5 (five) teams in the spring.
3. The white division shall include of the remaining teams in an age group.

c. Automatic Relegation shall be based on the prior season's divisional standings. It will not be used in any division with predominantly new teams.

1. After the fall season the bottom (3) three green division teams from the prior season will change places with the top (2) two white division teams.
2. After the spring season the bottom (2) two green division teams from the prior season will change places with the top (3) three white division teams.

d. Non-automatic relegation/assignment (In those leagues where appropriate). Consideration will be given to such factors as prior regular season record, number and caliber of returning players and teams

e. If a U11 League were to occur, the rules for the Under 12 age group will be followed. See above 4.2A.

14.17. PROVISIONS FOR POSTPONING AND RESCHEDULING STATE LEAGUE GAMES

a. Each club shall be responsible for designating their own referee assignor who shall be responsible for providing the full crew of referees for each of the club's games.

b. The assignor shall be responsible in assigning referees based upon level of game and experience of the referee.

c. Each club will need to designate a club official that all rescheduling of games must go through for approval.

d. The State shall designate each Wednesday at 3:00 PM (MST) prior to the weekend of play as the last day for changes to reschedule a game and assignor must be notified by the established time as well.

1. Exceptions shall be but not limited to:

- i. Family Tragedy
- ii. Natural Disaster

e. Those teams that do not follow the established policy shall be subject to the set penalties and fines.

1. The said team shall pay the assignor's fees for game rescheduling or cancellation.
2. Fines may be imposed based on the set fee by the respective club.

f. Reasons for rescheduling shall follow all established rules that the State already has implemented in Section 4.4 and 4.5.

14.18. PROCEDURE FOR MAKE-UP GAMES DUE TO FIELD CLOSURES AND PERMISSION TO TRAVEL GRANTED BY CSA

a. Please make up games as soon as possible.

b. All make-up games must be played (and reported to WSSL) by the date established by WSSL. If one or more games remain incomplete after the date established by WSSL, then only the games completed shall be used to determine that team's standing. If a game is granted a forfeit and later gets played, it will not count in final standings.

c. Scheduling make-up games is the responsibility of the home team. The home team shall contact the opposing

team within 5 days of the date of the canceled game and shall offer 2 reasonable make-up dates and times. The visiting team shall have 48 hours from contact to either accept one of the three dates or offer 2 alternative dates and times to the home team. If no agreement is then reached within 24 hours, both teams shall submit their positions in writing to the WSSL LOC, who shall decide (after the date of the last approved make-up game) the disposition of the game. For the purpose of this rule, contact with the office of the soccer club shall be sufficient as contact with the coach. It is highly recommended that you have documented proof of each contact (i.e. email, fax receipt, etc.) as WSSL can only consider written documentation when making a decision.

14.19 WSSL FORFEITS

- a. If one team is present and ready to play but the other team does not show up, the team that was present must submit in writing to WSSL a written statement of their attendance. Upon receipt and review, a forfeit will automatically be granted to the team that was present. The WSSL LOC will review any requests to reconsider forfeits after the date of the last final make-up game deadline.
- b. WSSL will only consider forfeits for games unable to be rescheduled that were originally postponed for the following three reasons:
 1. Field Closures
 2. Permission to travel granted by CSA
 3. An opposing team refusing to travel to a scheduled game
- c. Forfeiture requests must be submitted in writing to the WSSL LOC. A request must include the following information:
 1. Game Number and original scheduled date.
 2. Reason for cancellation of original game (must meet above criteria).
 3. Number of attempts to reschedule the game.
 4. Any and all information regarding the attempts to reschedule the game.
 5. The WSSL LOC will review such requests after the date of the last final make-up game deadline.
- d. Each WSSL club shall be required to submit a \$750.00 performance bond at the beginning of each WSSL season. That bond will remain with the WSSL LOC. In all instances of forfeits, including the event that a team refuses to travel to an assigned game the following penalties will be enforced against the team that forfeits:
 1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.
 2. For each team offense the club will be fined \$250.00 from the performance bond that was submitted.
 3. For a team who has three forfeit offenses, the WSSL LOC shall determine whether the team will be allowed to register for the next WSSL season.

*The above highlighted has not been enforced. A performance bond has not been submitted by any club. A performance bond needs to be collected to enforce the above penalties. From the input from last year's meeting, this rule is wanted. So, entrance into the league from any club will not be allowed until this fee is paid. It is due at the time of registration. *
- e. No team may participate in a scheduled match without a coach or team representative, who is a participant with the team's club, present to coach the team within 10 minutes after the scheduled start of a match. If a coach/team representative is not present within 10 minutes, then the other team shall be awarded a victory by forfeit by action of CSA. If there is any doubt about the official capacity of a team's coach at the time of the match, the game shall be played, and after the match CSA may contact the team's coach-of-record and/or club to verify the coach's credentials and authority to represent the team at the match(s) in question.

f. If at any time during a match a coach receives a red card and is ejected from the game and there is no additional coach or team representative, who is a participant with the team's club present, the match will be terminated and the opposing team shall be awarded a forfeit.

g. In all instances of forfeits where a team refuses to travel to an assigned game the following penalties will be enforced against the team that forfeits:

1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.

2. In the first offense, the team's club will be fined \$250.00.

3. For the second violation, the team's club will be fined \$500.00 and the team and club shall appear before the WSSL Disciplinary Committee to show cause why the team should not be suspended from WSSL league play.

h. In all other instances of forfeits the following penalties will be enforced against the team that forfeits:

1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.

14.20. NOTIFYING WSSL OF GAME SCORES

a. Referees shall submit game reports via the Got Soccer system for each league game within 48 hours.

b. The coach may report via email to WSSL if a score is not recorded within 48 hours or is incorrectly reported.

c. If the game is not reported in the standings by the date of the last approved make-up game for that season, then the game will **not** count in team placement by league standings during the next season.

WSSL U10 In-House Recreational Rules

U10 Recreational Team and Player Registration

14.21. Each club shall submit to WSSL all team rosters **electronically** by the deadline date established by CSA.

14.22. Each Coach, assistant Coach and Club Coach participating in CSA Recreational competition shall meet the requirements of the KIDSAFE Program as described within the CSA KIDSAFE Policy. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game.

14.23. All recreational teams must be formed under the following guidelines:

- a. By age group – adhering to the rules outlined in section 2.

- b. By gender

- c. By Neighborhood/School

- d. By request

- e. By registration date set by club

14.24. U10s will play a maximum of 6v6 in any WSSL sanctioned competition with the exception of summer tournaments commencing Memorial Day Weekend and ending July 31st. ROSTERS can have no more than 12 on a team.

14.25. Clubs are responsible for keeping the roster changes of their developmental teams updated with CSA.

14.26 No developmental leagues or scheduled competitions may be conducted without prior approval of **CSA**.

14.27. Member organizations must register all players including those who play only in-house programs including U4 players.

14.28. A club must register 100% of their recreational players by the registration deadlines set by CSA. For those who not 100% affiliate, additional fees may be charged to participate in CSA programs and tournaments. Member benefits may also be limited including, but not limited to grants.

14.29. A player may play for only 1 team in any competition sponsored by WSSL.

14.30. U9 players are allowed to play in the WSSL U10 Recreational League.

a. U8s have not been given permission to play in the U10 Western Slope State Leagues Recreational League, but we all do recognize that there are instances where it can be important in creating viable soccer opportunities for the U8 player's development. Playing up is not a "right", but is rather an exception only used under the criteria outlined below.

1. The Western Slope State League would like the clubs to formulate this recommendation for U8 players that are in the 3rd grade to be placed in his or hers environment which will allow for the Technical, Tactical, Psychological and Physical ability of a player to grow and be successful.

2. For a player to be recommended by the club, you must provide, all at once, a birth certificate and proof of grade level (i.e. a report card, school ID) as well as the following supporting the 4 areas listed above:

- Letter from Director of Coaching or Club Representative with a Coaching Background
- Letter from the Family
- Letter from the Club Administrator with the team/player history
 - Number of players on the roster
 - Number of teams in the age group
 - Current league placement
 - The player in question's soccer experience

b. All requests must be sent to WSSL@coyouthosccer.org for review. Please note that all requests are not automatically honored and will be reviewed on an individual basis. Allow 2 business days for a reply.

c. U7s and younger are not allowed to play in the WSSL U10 Recreational League.

Section 15

Colorado South West Soccer League Age Limits

15.1. All leagues and all sanctioned competitions, unless otherwise approved in advance by Colorado South West Soccer League, shall divide play among their teams by the age divisions in Section 14.2.

15.2. Age Division Chart: The age groups in section 14.2 apply to recreational and advanced teams whenever they participate in in-house and Colorado South West Soccer League.

AGE CHART	
Fall 2013 – Spring 2014	
U18	8/1/95 – 7/31/96
U17	8/1/96 – 7/31/97
U16	8/1/97 – 7/31/98
U15	8/1/98 – 7/31/99
U14	8/1/99 – 7/31/00
U13	8/1/00 – 7/31/01
U12	8/1/01 – 7/31/02
U11	8/1/02 – 7/31/03
U10	8/1/03 – 7/31/04
U9	8/1/04 – 7/31/05

15.3. A player whose birthday falls within the dates outlined in the chart may play up two years when approved by the Club. A player may play up three (3) or more years only when approved in writing by the Colorado South West Soccer League LOC. (This does not apply to U10 or younger players)

A. Under 15-Under18 Teams – no form will be needed for Under 15 or Under 16 players to play up to the Under 18 league. These Under 15 and Under 16 players need to be enrolled in High school to participate in the Under 18 League.

15.4. A player whose birthday falls within the dates outlined in the chart may not play down.

15.5 Each Colorado South West Soccer League Advanced State League, U11 or U12 team may have no more than 3 U10 players on its roster. No U9 and younger players shall be allowed to play up on a U11 team for any reason and no U10 players shall be allowed to play up beyond U12.

15.6. Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate governmental agency or board of health records, passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, baptismal or religious certificates will not be accepted. Foreign birth certificates must be translated and verified according to the current rules used by the US Youth National Championship Series. To protect the identity of our players, birth certificates are not required to be kept by team officials and shall not be carried to any CSA sanctioned event.

U11-18 Advanced Team and Player Registration

15.7. A youth player must register each seasonal year in the State Association in which they reside with their parent (s) or guardian (s), or, for a student in residence at a boarding school, college, or university, the player may register in the state in which the boarding school, college, or university is located. The State Association in which the player is registered to vote or holds a current license may determine any other questions of residency.

a. Any youth player wishing to play on a team of a member of a State Association other than the State Association where the player is registered must receive written permission from:

1. The State Association where the player is registered; and
2. The State Association of the team on which the player wishes to play.

b. Permission must be obtained each seasonal year on the appropriate form.

15.8. Each player participating in Colorado South West Soccer League for State League competition shall have a current USYS member pass with current photograph attached thereto, approved by the appropriate Club Official. A USYS member pass is valid only for USYS recognized purposes.

15.9. Each Coach, assistant Coach and Club Coach participating in State League competition shall meet the requirements of the KIDASFE Program as described within the CSA KIDSAFE Policy.

15.10 REGISTRATION

a. Team registration, fees and roster updates for continuing teams must be submitted to Colorado South West Soccer League by 6:00 pm on the appropriate date designated by Colorado South West Soccer League.

b. U11-U12 leagues will play 8v8. Rosters will have a maximum of 14 players

c. U13-18 leagues will play 11v11. U13-14 Leagues will have a maximum number of 18 players on a roster.

1. U15-18 leagues can have 22 players on a roster, however at any one Colorado South West Soccer League sanctioned league game a maximum of 18 players can be present to play.

d. Each club shall submit to COLORADO SOUTH WEST SOCCER LEAGUE, via the online registration system, a Team Roster of no fewer than 11 players for U11-12 teams and 14 players for U13-U18 teams. Players by the deadline dates established by COLORADO SOUTH WEST SOCCER LEAGUE. Should a roster contain fewer than the above listed players, a \$250 bond must be submitted to COLORADO SOUTH WEST SOCCER LEAGUE on that same date and will be forfeited should the team withdraw for any reason.

1. If the bond is forfeited COLORADO SOUTH WEST SOCCER LEAGUE will use the bond for any forfeiture of games.

- Teams are registered each season w/out a roster.
- If these teams do not fill out they cause the schedules to be reworked and delayed.
- Registration for players will be due with team registrations

d. Once a club has registered its teams with COLORADO SOUTH WEST SOCCER LEAGUE they will not be granted a refund of their team registration should they withdraw for any reason. Referee Fees will be refunded.

e. All COLORADO SOUTH WEST SOCCER LEAGUE Advanced teams must register all players via the COLORADO SOUTH WEST SOCCER LEAGUE on-line system. Each club must designate an Authorized User and Club Registrar. Requested

changes received after 2:00 pm will not be guaranteed to be reviewed until the next COLORADO SOUTH WEST SOCCER LEAGUE business day.

f. All pass cards and rosters must be signed by the Authorized Club Official on record with COLORADO SOUTH WEST SOCCER LEAGUE. All pass cards must be laminated. All teams must present the team's Roster and player pass cards to the game official(s) prior to the beginning of each game.

15.11. COLORADO SOUTH WEST SOCCER LEAGUE teams, which have the same name, must be distinguishable by a unique color, number or letter suffix, or teams may change names.

15.12. Rules governing rosters and players for competitions leading to the U S Youth Soccer National Championships (State Cup) supersede Colorado rules outlined in this section.

15.13. RELEASES

a. A team may not release, voluntarily or involuntarily, any player from its roster unless a written request, stating the reason why the release has been requested, has been sent to, and approved by, the state association on the appropriate form provided by COLORADO SOUTH WEST SOCCER LEAGUE

b. A team may release involuntarily a player from its roster only if the player is unable to play for one of the following reasons:

1. The player has violated bylaws, policies, or requirements of the Federation, USYS, CSA, or the member of the State Association through whom the player is registered.
2. A player that has moved more than 50 miles from his primary residence may be granted a release by COLORADO SOUTH WEST SOCCER LEAGUE.
3. The player is injured in such a manner that the player will not be able to participate for the remainder of the season.
4. Recreational players do not require a release.
5. The Club requesting the involuntary release has been unable to contact the parent or guardian of the player. Evidence of good faith attempt must be submitted.

15.14. TRANSFERS

a. A transfer of a player shall be defined as adding a currently USYSA registered player to a roster, or as returning a currently dropped player to a roster. A team participating in State Cup shall be limited to a total of 5 transferred players on to the roster, per seasonal year.

1. The following exceptions exist:

- i. A player on a recreational team going to a competitive team not in the same year.
- ii. A player who is not currently registered

b. The club to which a player is currently registered shall have the sole discretion of whether to grant a transfer to that player, as players are bound to their club for the entire seasonal year once registered. The decision of their club on whether to grant a requested transfer shall be final.

1. The following exceptions shall exist:

- i. A player that has moved more than 50 miles from his primary residence shall be granted a transfer from COLORADO SOUTH WEST SOCCER LEAGUE.

ii. A player and his family may request and shall be granted a transfer at any time following the earlier of their team playing its last league game or the last date to play league games as established by COLORADO SOUTH WEST SOCCER LEAGUE so long as the following criteria are met.

i. A player may not seek a transfer under this rule if his current team and the new team to which he is seeking to transfer are playing in the same tournament or a tournament occurring on the same dates. In that situation the player is obligated to play with their existing team. If the player's new team has a scheduled tournament prior to the tournament date of the player's current team then the player shall be allowed to play as a guest player in that tournament or be transferred to the roster of the new team by the COLORADO SOUTH WEST SOCCER LEAGUE Operations Representative for the sole purpose of playing in that tournament.

ii. The family is current in all their financial obligations set forth by their current club and team.

iii. The Player is in good standing with existing team

c. All disputes regarding the transfer of players between two different clubs shall be submitted to COLORADO SOUTH WEST SOCCER LEAGUE Operations for resolution. The transfer of a player within the same club does not require written documentation.

d. All requests for transfer of a player between two different clubs shall be submitted to COLORADO SOUTH WEST SOCCER LEAGUE in writing, on the appropriate completed form. The transfer of a player within the same club does not require written documentation.

15.15. Limitation on Midseason Transfers –

a. A team may add a maximum of two previously unregistered players at any time after the freeze date. Non-registered shall mean a player who has not played on any CSA team either recreational or competitive during the current seasonal year.

b. Other reasons which the LOC shall deem as appropriate.

c. Holding team tryouts at any of the following times is illegal recruiting:

1. During the COLORADO SOUTH WEST SOCCER LEAGUE Season

2. During the fall season of the current seasonal year (U15-U18 boys excepted).

3. Between the fall and spring season of the current seasonal year (U15-U18 boys excepted).

4. During the spring season of the current seasonal year.

5. Evaluating a guest player's performance during a tournament and or inviting a player not currently on your roster to attend a practice shall not be considered a team tryout for the purposes of this rule.

d. No team or club shall attempt to bind or in fact bind any player to it prior to the tryout dates contained in 3.10. This includes but is not limited to having a player or parent sign a club or US Youth Soccer registration form prior to the tryout dates above, or collecting any monies from the player or parent for the upcoming fees or dues prior to the tryout dates above. Any violation of this rule will result in disciplinary action against the team, coaches and or club. Any player registered in contravention of this rule shall be free to transfer from the team and club at any time without charge.

U11-18 COLORADO SOUTH WEST SOCCER LEAGUE Advanced League

15.16. The COLORADO SOUTH WEST SOCCER LEAGUE will run as a 2 season league each calendar year commencing August 1 and ending July 31. The Fall season will consist of 10 games with game being played on both Saturdays and Sundays. The Spring season will consist of 8 games with game being played on both Saturdays and Sundays. Relegation and Promotion will occur between the Fall and Spring season as well as the Spring into the following years, Fall season.

15.17. COLORADO SOUTH WEST SOCCER LEAGUE OPERATIONS

a. Prior to the start of each state-league season, the COLORADO SOUTH WEST SOCCER LEAGUE Administrator, using the rules in section 4.2 (below), shall assign each team to a division within its appropriate age-level league based on either 1) automatic or 2) non-automatic relegation.

b. The COLORADO SOUTH WEST SOCCER LEAGUE Administrator shall assign teams (with non-automatic relegation) based on information supplied by the coach or manager. If the coach or manager provides no data, it is not the COLORADO SOUTH WEST SOCCER LEAGUE Administrator's obligation to seek out information. If no data is provided, a team could be seeded lower rather than higher.

c. Prior to the start of each state-league season, the COLORADO SOUTH WEST SOCCER LEAGUE Administrator shall:

1. Advise each club registrar in writing of the division to which each team in that club has been assigned for the forth-coming state-league season. It is the registrar's duty to communicate the information about state-league assignment to each team in the club.

2. A team, which disagrees with its state-league placement, may request, at no charge, that the COLORADO SOUTH WEST SOCCER LEAGUE Administrator review its decision.

3. The decisions of the COLORADO SOUTH WEST SOCCER LEAGUE Administrator, however, are final and non-appealable.

d. In those rare instances where the rules of relegation fail to provide a fair migration of teams, the COLORADO SOUTH WEST SOCCER LEAGUE Administrator reserves the authority to suspend the rules and modify the structure of a given league appropriately.

e. Continuing teams:

1. A continuing team that is not changing club affiliation must retain 8 players for ages U11-12 and 11 players for U13-18 from the team's most recent previous roster. For purposes of this rule, placement for a team's following season will be based on their roster as of the date of the last scheduled league game.

2. A continuing team that is changing club affiliation must retain 8 players for ages U11-12 and 11 players for U13-18 from the team's most recent previous roster for the purposes of league relegation. (Note: The only time an intact team may switch club affiliation is between seasonal years.)

f. If a team is not a continuing team, it is a new team.

g. A new team must play its first season in the lowest division of that age group unless otherwise designated by the COLORADO SOUTH WEST SOCCER LEAGUE Administrator.

h. Scoring shall be 3 points for a win (including forfeits), 1 point for a tie, no points for a loss.

1. The following shall be used in sequence as tie breakers when two or more teams are tied in points in divisional standings:

- i. Head-to-head competition between the tied teams during regular season (these criteria not used if more than two teams are tied)
- ii. Team red cards issued to players or coaches during league play. For purposes of tie breakers, a red card shall apply to the team at the time of the infraction regardless of roster changes.
- iii. Goals against
- v. Goals for
- v. A coin toss shall decide the winner (coaches to be invited)
- vi. If more than two teams are tied, the sequence will be followed until a team is eliminated. The remaining teams will then restart the sequence at Point "2" above until the tie is broken.
- vii. When a team has been awarded a forfeit, they will be awarded 3 points for the win, and the score shall be recorded as **3-0** for purposes of tie-breaking procedures.

i. All games will count in the standings.

j. In U11 – U18 age group divisions where a team drops during the middle of the season, the following will be used to score those divisions:

- 1. In all other sized divisions, no points will be awarded for any game remaining to be played against the dropped team and all points previously awarded will be removed from the standings. All standings will be "point averaged" to determine final standings.

k. If a game is terminated because of weather or other environmental considerations, COLORADO SOUTH WEST SOCCER LEAGUE shall judge it a completed game if the first half was completed before the game was terminated. If the match was of lesser duration, then it shall be replayed.

l. No team may play up in an older age group, except in the U-15 and above age groups upon approval of the Western Slope Committee for COLORADO SOUTH WEST SOCCER LEAGUE teams.

m. Under no circumstances will more than 18 players be allowed to dress for any league game.

- 1. For U15 and younger teams, the team roster shall not have more than 18 youth players on the team roster at any given time during the seasonal year. For U16 and older teams, the roster may have up to 22 youth players on the team roster at any given time during the seasonal year. Every team roster shall have a minimum of 7 players on the roster at all times.

n. No team may change age groups at any time during the season.

o. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game, a parent may to a sit-in in case the coach is sent off due to disciplinary action.

15.18. COLORADO SOUTH WEST SOCCER LEAGUE ADVANCD LEAGUE DIVISION STRUCTURES (U11-18)

For the purposed of relegation, the green division will be the highest division and the white division will be the lowest division.

a. Under 12 Boys and Under 12 Girls (i.e. youngest boys' and girls' age groups)

- 1. Fall Season: The best (6) six teams, as determined by the COLORADO SOUTH WEST SOCCER LEAGUE Administrator on the basis of information provided by club coaches and club registrars, shall be placed in the

green division and the remaining teams shall be placed in the white division.

2. Transition from Fall to Spring Season:

- i. For the Spring season, the top (3) three teams in green division and the top (2) two teams in the white division shall be placed in the green division.
- ii. The remaining teams shall be placed in the white division

b. Under 13 through Under 18 League Structure (Automatic Relegation):

1. There shall be 2 divisions named green and white.
2. The green division shall consist of the top 6 (six) teams in the fall and the top 5 (five) teams in the spring and shall be limited to a maximum number of 6 (six) teams in the fall and 5 (five) teams in the spring.
3. The white division shall include of the remaining teams in an age group.

c. Automatic Relegation shall be based on the prior season's divisional standings. It will not be used in any division with predominantly new teams.

3. After the fall season the bottom (3) three green division teams from the prior season will change places with the top (2) two white division teams.
4. After the spring season the bottom (2) two green division teams from the prior season will change places with the top (3) three white division teams.

d. Non-automatic relegation/assignment (In those leagues where appropriate). Consideration will be given to such factors as prior regular season record, number and caliber of returning players and teams

e. If a U11 League were to occur, the rules for the Under 12 age group will be followed. See above 4.2A.

15.19. PROVISIONS FOR POSTPONING AND RESCHEDULING STATE LEAGUE GAMES

a. Each club shall be responsible for designating their own referee assignor who shall be responsible for providing the full crew of referees for each of the club's games.

b. The assignor shall be responsible in assigning referees based upon level of game and experience of the referee.

c. Each club will need to designate a club official that all rescheduling of games must go through for approval.

d. The State shall designate each Wednesday at 3:00 PM (MST) prior to the weekend of play as the last day for changes to reschedule a game and assignor must be notified by the established time as well.

1. Exceptions shall be but not limited to:

- i. Family Tragedy
- ii. Natural Disaster

e. Those teams that do not follow the established policy shall be subject to the set penalties and fines.

1. The said team shall pay the assignor's fees for game rescheduling or cancellation.
2. Fines may be imposed based on the set fee by the respective club.

f. Reasons for rescheduling shall follow all established rules that the State already has implemented.

15.20. PROCEDURE FOR MAKE-UP GAMES DUE TO FIELD CLOSURES AND PERMISSION TO TRAVEL GRANTED BY CSA

a. Please make up games as soon as possible.

b. All make-up games must be played (and reported to COLORADO SOUTH WEST SOCCER LEAGUES) by the date established by COLORADO SOUTH WEST SOCCER LEAGUE. If one or more games remain incomplete after the date established by COLORADO SOUTH WEST SOCCER LEAGUE, then only the games completed shall be used to determine that team's standing. If a game is granted a forfeit and later gets played, it will not count in final standings.

c. Scheduling make-up games is the responsibility of the home team. The home team shall contact the opposing team within 5 days of the date of the canceled game and shall offer 2 reasonable make-up dates and times. The visiting team shall have 48 hours from contact to either accept one of the three dates or offer 2 alternative dates and times to the home team. If no agreement is then reached within 24 hours, both teams shall submit their positions in writing to the COLORADO SOUTH WEST SOCCER LEAGUE LOC, who shall decide (after the date of the last approved make-up game) the disposition of the game. For the purpose of this rule, contact with the office of the soccer club shall be sufficient as contact with the coach. It is highly recommended that you have documented proof of each contact (i.e. email, fax receipt, etc.) as COLORADO SOUTH WEST SOCCER LEAGUE can only consider written documentation when making a decision.

15.21 COLORADO SOUTH WEST SOCCER LEAGUE FORFEITS

a. If one team is present and ready to play but the other team does not show up, the team that was present must submit in writing to COLORADO SOUTH WEST SOCCER LEAGUE a written statement of their attendance. Upon receipt and review, a forfeit will automatically be granted to the team that was present. The COLORADO SOUTH WEST SOCCER LEAGUE LOC will review any requests to reconsider forfeits after the date of the last final make-up game deadline.

b. COLORADO SOUTH WEST SOCCER LEAGUE will **only** consider forfeits for games unable to be rescheduled that were originally postponed for the following three reasons:

1. Field Closures
2. Permission to travel granted by CSA
3. An opposing team refusing to travel to a scheduled game

c. Forfeiture requests must be submitted in writing to the COLORADO SOUTH WEST SOCCER LEAGUE LOC. A request must include the following information:

1. Game Number and original scheduled date.
2. Reason for cancellation of original game (must meet above criteria).
3. Number of attempts to reschedule the game.
4. Any and all information regarding the attempts to reschedule the game.
5. The COLORADO SOUTH WEST SOCCER LEAGUE LOC will review such requests after the date of the last final make-up game deadline.

d. In all instances of forfeits, including the event that a team refuses to travel to an assigned game the following penalties will be enforced against the team that forfeits:

1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.
2. For each team offense the club will be fined \$250.00 from the performance bond that was submitted.
3. For a team who has three forfeit offenses, the COLORADO SOUTH WEST SOCCER LEAGUE LOC shall determine whether the team will be allowed to register for the next COLORADO SOUTH WEST SOCCER LEAGUE season.

e. No team may participate in a scheduled match without a coach or team representative, who is a participant with the team's club, present to coach the team within 10 minutes after the scheduled start of a match. If a coach/team representative is not present within 10 minutes, then the other team shall be awarded a victory by forfeit by action of CSA. If there is any doubt about the official capacity of a team's coach at the time of the match, the game shall be played, and after the match CSA may contact the team's coach-of-record and/or club to verify the coach's credentials and authority to represent the team at the match(s) in question.

f. If at any time during a match a coach receives a red card and is ejected from the game and there is no additional coach or team representative, who is a participant with the team's club present, the match will be terminated and the opposing team shall be awarded a forfeit.

g. In all instances of forfeits where a team refuses to travel to an assigned game the following penalties will be enforced against the team that forfeits:

1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.

2. In the first offense, the team's club will be fined \$250.00.

3. For the second violation, the team's club will be fined \$500.00 and the team and club shall appear before the COLORADO SOUTH WEST SOCCER LEAGUE Disciplinary Committee to show cause why the team should not be suspended from COLORADO SOUTH WEST SOCCER LEAGUE play.

h. In all other instances of forfeits the following penalties will be enforced against the team that forfeits:

1. For each game that a team forfeits, they will be dropped one place in the standings at the end of the season when final standings are determined.

15.22. NOTIFYING COLORADO SOUTH WEST SOCCER LEAGUE OF GAME SCORES

a. Referees shall submit game reports via the Got Soccer system for each league game within 48 hours.

b. The coach may report via email to COLORADO SOUTH WEST SOCCER LEAGUE if a score is not recorded within 48 hours or is incorrectly reported.

c. If the game is not reported in the standings by the date of the last approved make-up game for that season, and then the game will **not** count in team placement by league standings during the next season.

COLORADO SOUTH WEST SOCCER LEAGUE U10 In-House Recreational Rules

U10 Recreational Team and Player Registration

15.23. Each club shall submit to WSLS all team rosters **electronically** by the deadline date established by CSA.

15.24. Each Coach, assistant Coach and Club Coach participating in CSA Recreational competition shall meet the requirements of the KIDSAFE Program as described within the CSA KIDSAFE Policy. No more than four (4) credentialed coaches per team shall be allowed on the team sideline during the course of the game.

15.25 All recreational teams must be formed under the following guidelines:

- a. By age group – adhering to the rules outlined in section 2.

- b. By gender
- c. By Neighborhood/School
- d. By request
- e. By registration date set by club

15.26 U10s will play a maximum of 6v6 in any COLORADO SOUTH WEST SOCCER LEAGUE sanctioned competition with the exception of summer tournaments commencing Memorial Day Weekend and ending July 31st. ROSTERS can have no more than 12 on a team.

15.27. Clubs are responsible for keeping the roster changes of their developmental teams updated with CSA.

15.28. No developmental leagues or scheduled competitions may be conducted without prior approval of **CSA**.

15.29. Member organizations must register all players including those who play only in-house programs including U4 players.

15.30. A club must register 100% of their recreational players by the registration deadlines set by CSA. For those who not 100% affiliate, additional fees may be charged to participate in CSA programs and tournaments. Member benefits may also be limited including, but not limited to grants.

15.31. A player may play for only 1 team in any competition sponsored by COLORADO SOUTH WEST SOCCER LEAGUE.

15.32. U9 players are allowed to play in the COLORADO SOUTH WEST SOCCER LEAGUE U10 Recreational League.

a. U8s have not been given permission to play in the U10 Colorado South West Soccer Leagues Recreational League, but we all do recognize that there are instances where it can be important in creating viable soccer opportunities for the U8 player's development. Playing up is not a "right", but is rather an exception only used under the criteria outlined below.

1. The Colorado South West Soccer League would like the clubs to formulate this recommendation for U8 players that are in the 3rd grade to be placed in his or hers environment which will allow for the Technical, Tactical, Psychological and Physical ability of a player to grow and be successful.

2. For a player to be recommended by the club, you must provide, all at once, a birth certificate and proof of grade level (i.e. a report card, school ID) as well as the following supporting the 4 areas listed above:

- Letter from Director of Coaching or Club Representative with a Coaching Background
- Letter from the Family
- Letter from the Club Administrator with the team/player history
 - Number of players on the roster
 - Number of teams in the age group
 - Current league placement
 - The player in question's soccer experience

b. All requests must be sent to wssl@coyouthosccer.org for review. Please note that all requests are not automatically honored and will be reviewed on an individual basis. Allow 2 business days for a reply.

c. U7s and younger are not allowed to play in the COLORADO SOUTH WEST SOCCER LEAGUE U10 Recreational League.

Section 16

Insurance

- 16.1.** Participants who are registered with CSA have secondary medical insurance coverage when participating in USYSA sanctioned activities.
- 16.2.** All known potentially significant injuries shall be reported in writing to CSA by the referee.
- 16.3.** All injury claims against the medical insurance program shall be reported to CSA within 30 days of the occurrence of the injury on the proper insurance claim form. Forms are to be properly completed and signed by appropriate parties. Forms are available on the CSA website, www.coyouthsoccer.org.

Section 17

Play During a High School Season

- 17.1.** A player who is a member of a high school soccer team should consult all applicable Colorado High School Activities Association (CHSAA) rules concerning State League play during the High School season.
- 17.2.** A player who is a member of a high school soccer team may participate with a CSA ODP team during the high school soccer season only with the appropriate written approval from the school.
- 17.3.** A player who is not a member of a high school soccer team may play in the Metro Recreational league during the appropriate high school season. A player participating in this league may return to his or her competitive team for the regular CSA league competition. Neither the player nor the competitive team shall be in violation of transfer rules.

Section 18

Adult Games

18.1. A youth player may play an unlimited number of adult games without losing his or her youth eligibility. The youth player must notify his or her youth coach or other authorized team official of the player's intention to play adult games. The youth player shall request, in writing:

- a. Eligibility clearance from the Youth State Association through which the player is registered.
- b. Permission from the appropriate Adult State Association. When the clearance and permission have been granted, the Adult State Association has sole discretion in permitting a youth player to play adult games and will be responsible for establishing the procedures under which the youth player will be allowed to play. In the event of a conflict between an adult game and a youth game, the youth game shall take precedence. A youth player who is required to sign an adult form shall retain youth eligibility.

18.2. A youth team with the written permission and mutual consent of both the Youth and Adult State Associations may play in an adult-approved league and not lose its youth eligibility to compete in the US Youth Soccer National Championships competitions. If the youth team's players are required to sign an adult form, the team shall retain its youth eligibility.

18.3. The youth team will be required to play under the rule of the Youth State Association concerning registration, roster rules, transfer rules, and any additional qualifications that are required to be eligible for the US Youth Soccer National Championships competitions. Whether participation in any adult league shall qualify a youth team for the US Youth Soccer National Championships competitions play shall be determined by each Youth State Association.

Section 19

Alcohol, Drugs of Abuse, Controlled Substances and Firearms

19.1. The possession, consumption or use of any alcoholic beverage, drug of abuse or controlled substance or the possession or use of any firearm at the field area by any player, coach, referee, team official or spectator prior to, during or after the playing of any CSA activity is prohibited. Any individual who violates this prohibition shall be subject to disciplinary action by CSA.

Section 20

Matters Not Provided For

The above rules and procedures are not meant to be all-inclusive. Matters not provided for or extraordinary circumstances shall be brought to the attention of the CSA Board of Directors for determination and appropriate action.

GLOSSARY

APPEAL – 14, 26, 29-32

CROSS QUADRANT - 9

DISCIPLINE – 26,27,30,31

FORFEIT – 8, 10, 18-21, 24, 26

INSURANCE – 33, 36

METRO LEAGUE - 25

OPTION 1 – 9, 22, and 23

POSTPONE – 19-20, 24

PROTEST – 20, 29, 31, 32

RECREATIONAL – 5-7, 9, 11-12, 19, 22-25, 36

RED CARD – 18, 26-29

REGISTRATION – 4, 8-10, 12-13, 22-23, 37

REFEREE – 3, 6, 10, 19-21, 23-28, 30, 35, 36, 37

REFUND – 10, 31

RELEASE – 5, 7, 11-12

RELEGATION – 13-18

RESCHEDULE - 20

SUPER LEAGUE – 14-18

TOURNAMENT – 5, 9, 22, 31-35

TRANSFER – 7, 8, 11, 12, 35-37

TRAVEL – 6, 19-20, 24, 26, 32-34

TRY-OUTS – 6-7, 12, 23-25