

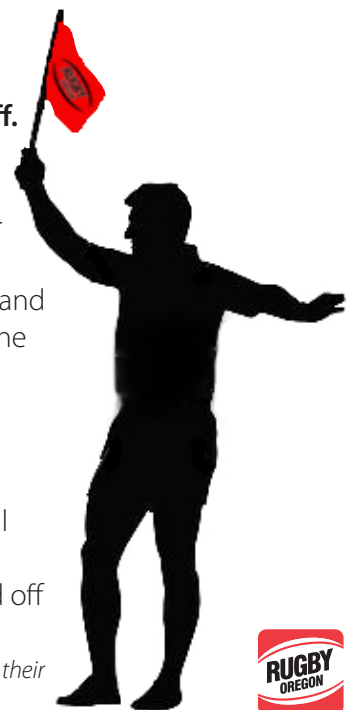


Touch Judging Quick Reference Guide

Your duties include:

- **If the ball travels out of bounds (the touch line is out of bounds):**
 - Immediately put your flag up
 - Run to the spot it crossed the line
 - Mark it with your foot
 - Keep the flag up.
 - Put your other arm out, facing the team who will throw the ball in.
 - * The team who did not put the ball out of bounds throws it in.
 - * Only from a penalty does the kicking team get to throw it in.
 - Lineouts are the time to chat with the referee if you have questions or comments.
- **Try to stay ahead of play and allow it to come toward you.**
- **Mark off 10m from the ball for the defense at penalties and lineouts.**
 - Mark 5m back at scrums.
- **Make sure the ball travels 10 meters on kickoff.**
 - * It must cross the 40m line, if it does not, raise your flag.
- **Try attempts:** player must place the ball on the ground to score - give the referee a thumbs up or thumbs down.
- **For kicks at goal:** the referee will signal you to stand behind the post nearest your sideline in view of the kicker.
 - Flag up for a successful conversion
 - Shake head "no" if unsuccessful
- **If you see foul play** (punching, stomping, etc.) point your flag toward the players. The referee will acknowledge you for details if needed.
- Keep substitute players and fans behind ropes and off sidelines.

* Only certified coaches are allowed near their sideline within their designated area.



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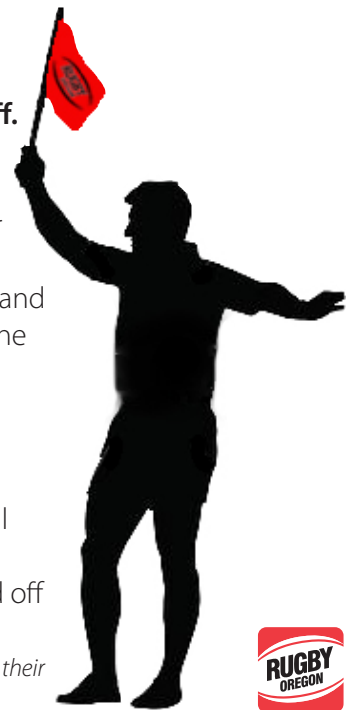


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