

MYSA PRESENTS

10th Annual Marshfield Classic 3 v 3 Indoor Soccer Tournament

**Sunday
March 13, 2016**



DIVISIONS

U10 Boys	Birthdate 8/1/05 – 7/31/07	4 v. 4
U10 Girls	Birthdate 8/1/05 – 7/31/07	4 v. 4
U12 Boys	Birthdate 8/1/03 – 7/31/05	3 v. 3
U12 Girls	Birthdate 8/1/03 – 7/31/05	3 v. 3
U14 Boys	Birthdate 8/1/01 – 7/31/03	3 v. 3
U14 Girls	Birthdate 8/1/01 – 7/31/03	3 v. 3

TOURNAMENT COST

\$95.00 per team

REGISTRATION INFORMATION

All registrations MUST be completed online at www.marshfielddyouthsoccer.org. Deadline to register is February 28, 2016 at 11:59pm.

GAME LOCATIONS

Marshfield High School
1401 E. Becker Road
Marshfield, WI

Madison Elementary School
510 N Palmetto Ave
(Across street from high school
and within walking distance)

Marshfield Middle School
900 E. 4th Street
Marshfield, WI



Concessions and
souvenirs will be
available for purchase

TOURNAMENT DETAILS

- Each team guaranteed 3 games
- Each team may have up to 6 players on a roster
- 12 minute halves will be played with a 2 minute halftime
- Goal size is 4 feet high x 3 feet wide (Pugg Goals)
- Games are played with no keepers, following goal crease rule
- First Place and Second Place medals will be awarded in each division
- Shin guards must be worn

TOURNAMENT RULES

1. COACHES - Teams must check in 30 minutes before your first game and make sure your team understands the rules.
2. Players may run through the crease in front of the goal, but they are not allowed to touch the ball when they are in the crease. If defending team touches the ball in the crease a GOAL is awarded to attacking team. If attacking team touches the ball in the crease, NO GOAL. A direct kick is awarded to the defending team from that spot.
3. No slide tackling is allowed! Sliding is legal to stop a free moving ball, but it cannot be used to stop an opponent in possession of the ball.
4. An oncoming substitute cannot play the ball until his teammate is off the field. The penalty for illegal touching is an indirect kick from spot of violation.
5. All out of bounds will be restarted with a goal kick, corner kick, or an indirect kick. The ball must be close to stationary before it is put back into play.
6. The clock stops only for injury, obvious delay, or if a goal is scored in the last minute of the game.
7. The ball must completely cross the goal line for it to be a goal. It is the referees' decision.
8. Kick offs will be taken after an official blows his/her whistle. It is legal to pass the ball backwards on the kickoff.
9. If the ball stops dead in the crease, the restart is a goal kick for the defensive side.
10. Games will start on time. You can start with 2 players.
11. FIFA rules will apply to any rule not previously stated.

TOURNAMENT SCORING

Win	6 points
Draw	3 points
Loss	0 points
Shut Out	3 points
1 point per goal	Up to 6 points per game
Maximum points per game	15 points

Tie Breakers: Head-to-Head result, most wins in pool play, fewest goals allowed