**Packer NHL Conference Rules**

Teams will be composed by names drawn out of the hat.

General managers will be the first name drawn for each time.

One trade can be made by the general manager during the season with the approval from the commissioner. Must trade same number of players.

Game length- 20 minute running time

MSHSL rules apply

Penalties will be served when they occur. Unlimited number of players per team may serve at one time- (a team may have all four players in the box a once and will have to play without any players)

* Minor, major, misconducts or game misconduct

Penalty length- minor 1 minute or 3 minute majors from the time the puck is dropped.

3 seconds for face-offs

Players must hustle and work hard the entire time.

* The penalty for Not Working hard is conditioning for the remaining time on the clock.

Players must pick up the puck for the referees

Overtime

* 1st O.T. lasts 1 minute is 3 on 3
* 2nd O.T. lasts 1 minute is 2 on 2
* 3rd O.T. is shootout with 1st player to score wins. Each team will have the same number of opportunities.