

2012

**OLATHE GIRLS SOFTBALL ASSOCIATION, INC.
(OGSA)**

EXECUTIVE COMMITTEE

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AGE COMMISSIONERS

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Mark Ingle	16/18 & UNDER
Dan Eakin	PREMIER

OGSA retains the right to refuse participation to anyone including spectators who fails to abide by the rules or who endangers the safety and well being of OGSA participants and spectators.

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I. General Information

The following rules, published and distributed annually to team managers, shall be considered the Official OGSA Rules and Regulations. Changes or additions to rules require a majority vote of the Board of Commissioners. The Board of Commissioners includes the Executive Committee, Age Group Commissioners and At-Large Commissioners. Numerous committees may also be established.

OGSA asks all players, coaches, teams and all those who attend or participate in OGSA sanctioned events to voluntarily comply with the rules. When it becomes necessary to enforce the rules, OGSA will take into consideration tradition, accepted practice, fair play, good sportsmanship and the spirit of the law in addition to the explicit rule in question. Protests and defense arguments that are based on minor technical points and loopholes will not necessarily take precedence over safety and fairness when the rule in question must be interpreted by OGSA.

OGSA is organized to help provide enjoyable recreation for all concerned. Managers, coaches, players, umpires and spectators are subject to OGSA rules while participating in or attending an OGSA sanctioned event, or any time they are physically on property used by OGSA for any reason. The official rules of the Amateur Softball Association shall govern play and conduct of players and team officials in all league games except when OGSA rules override ASA rules.

OGSA rules are subject to change without advanced notice. The **current and official** OGSA rule book is on the OGSA website and includes all revisions since the printed rule book was published.

ASA - shall refer to Amateur Softball Association

OGSA - shall refer to Olathe Girls Softball Association

BOARD - shall refer to the Board of Directors (a.k.a. Commissioners) of OGSA

I.A. Fund Raising

No team or individual is allowed to hold fund raising projects in the name of OGSA without prior approval of the Board. No solicitation is permitted at OGSA softball complexes or at OGSA sanctioned events without prior approval of the Board.

OGSA will not sell or provide free of charge the names, addresses or contact information of our members for the purpose of solicitation under any circumstances.

I.B. OGSA Code of Conduct

Olathe Girls Softball Association is committed to providing a safe environment for its member and participants and to preventing all forms of abusive conduct by encouraging qualities of mutual respect, courtesy, and tolerance in all participants, coaches, officials, volunteers, and spectators. Everyone who attends an OGSA sanctioned event is expected to observe and adhere to the OGSA Code of Conduct.

No form of abuse is tolerated at OGSA including physical, sexual, emotional and verbal abuse. Misconduct by players, coaches, officials, volunteers, parents, or spectators will result in temporary or permanent suspension of participation privileges. Profanity and gestures of poor sportsmanship will not be tolerated.

Only players, coaches, managers and umpires are allowed on the playing field. If someone who is not a player, coach, manager or umpire (i.e. Parent, spectator, fan, friend, sponsor, etc) enters the playing field without the umpire's prior permission, the umpire may declare a forfeit by the team that person is associated with.

Team managers have a responsibility to OGSA, their team, team sponsors and the community to maintain a spirit of good sportsmanship. Please take your responsibility seriously and demonstrate by example good sportsmanship at all times. It will be the manager's responsibility to insure compliance with OGSA mandated suspensions. If a player, manager, coach or spectator does not comply with mandated suspension, then the manager will be suspended according to the same suspension imposed on the player, coach or spectator associated with his or her team, in addition to the original person who must serve out his or her suspension. The deliberate and malicious razzing or any act of demoralizing the opposing team or an umpire will result in ejection of the manager. If razzing continues after the manager is ejected, that team will forfeit the game. Umpires shall be in charge of all games and must enforce all rules. No umpire baiting by any team member is allowed. All disputes must be handled between the manager and the umpire in a quick, gentlemanly and orderly manner. Managers will see that no player on their team enters into disputes with the umpire.

Incidents of suspected abuse or alleged mistreatment should be reported immediately to an OGSA Commissioner or OGSA complex manager who shall report them to the OGSA disciplinary committee. OGSA has established a disciplinary committee to review breaches of the OGSA code of conduct. The decisions of this committee may be appealed to the OGSA Commissioners in writing. If no appeal is received within 30 days of the disciplinary committee decision, that decision shall be binding and no appeal will be available. The disciplinary committee will obtain a written incident report from the person who was allegedly abused (including players' parents if appropriate) describing the date and time of the alleged incident.

We encourage parents to become as active as possible in sponsored activities, games, practices and other events. The more parents are involved the less likely it is for abusive situations to develop. Code of Conduct includes a responsibility not to bring or expose anyone involved with an OGSA event to any potentially dangerous or abusive situation including **NO PETS**, no alcohol and no drugs, no firearms and no fireworks. We need cooperation from everyone to prevent injury. Please report pets and other dangers to an OGSA representative.

A person who is accused of misconduct may be asked to resign or may be suspended by the OGSA board. A person who is accused but later cleared of charges, may ask to be reinstated however reinstatement is not a right and no guarantee is made that the person's right to participate in OGSA activities or former position within the organization will be reinstated .

I.B.1. Physical and Sexual Abuse

All acts of physical violence or abuse (including but not limited to striking, hitting, kicking, biting, indecent or wanton gesturing, lewd remarks, indecent exposure, unwanted physical contact, any form of sexual contact, inappropriate touching, pushing, shoving, physically blocking the departure of an individual from an area) will result in automatic suspension of the privilege of attending OGSA functions for a period of at least 6 months. This rule applies to all persons at league and tournament games, practices, award ceremonies and all OGSA functions regardless of location or purpose of the function or event. All allegations or reports of sexual abuse will be taken seriously and reported to local law enforcement authorities for investigation in which OGSA will fully cooperate.

I.B.2. Emotional and Verbal Abuse

Participants and spectators who verbally abuse other participants or spectators (including but not limited to insulting, threatening, mocking, demeaning behavior, or making abusive statements in regard to a person's race, gender, religion, nationality, ethnicity, sexual orientation or age) will be removed from the game area and may be removed from the complex.

The umpire is responsible for control of the environment at a game and has full discretion to make these judgments. If the abuse takes place at a time or in a location where no game is in progress, and if an OGSA complex manager is present, he or she has the discretion to make such judgments. If the abuse takes place at a time or in a location where no game is in progress, and no complex manager is present, then any OGSA commissioner has the discretion to maintain an environment of safety and civility by requesting the person who is abusive to leave the complex immediately.

I.B.3. Drugs and Alcohol

There will be no use of drugs or alcoholic beverages by anyone at any OGSA facility including the fields, the spectator areas and the parking lots at any time. Tobacco products are not allowed on the fields or in the dugouts at any time. One warning will be issued. If the person who was warned does not immediately remove the product(s) in question, they will be ejected and referred to the OGSA disciplinary committee for further action.

I.C. Penalties

All rule violations are evaluated by the OGSA disciplinary committee.

The first rules violation is grounds for any or all of the following:

- Forfeiture of all league games in which rules were violated
- Up to five game suspension of the manager, coach and / or player who violated the rules, or knew of such violation
- Temporary suspension from OGSA tournament play

The second rules violation is grounds for any or all of the following:

- Forfeiture of all games in which rules were violated and all remaining league games for that team for that season
- Up to ten game suspension of the manager, coach and / or player who violated the rules, or knew of such violation
- Temporary suspension from OGSA tournament play

The third rules violation is grounds for any or all of the following:

- Forfeiture of all league games for that team for that season
- Permanent suspension of the manager, coach and / or player who violated the rules, or knew of such violation
- Permanent suspension from OGSA tournament play

Three individual manager or coach or player violations will be grounds for temporary or permanent suspension from OGSA.

Players - players who are ejected from a league game by the umpire will be automatically ineligible to participate in the next OGSA league game in addition to the game from which they were ejected. An OGSA commissioner will notify the player's coach of the suspension

Managers/Coaches - managers and coaches who are ejected from a league game by the umpire will be automatically ineligible to participate in at least the next OGSA league game in addition to the game from which they were ejected. Managers and coaches are required to submit an incident report to the OGSA disciplinary committee for further review and cannot participate in any capacity at OGSA league or OGSA tournament games until the incident report has been reviewed and OGSA has approved participation. Managers and coaches who are ejected for a second time during one calendar year are suspended for at least three league games and must appear before the disciplinary committee prior to participation in any OGSA league or OGSA tournament games. Managers and coaches who are ejected for a third time during one calendar year are suspended for the remainder of the calendar year, or a minimum of 10 games bridging into the following calendar year whichever is longest; and will be required to appear before the disciplinary committee prior to participation in any OGSA league or OGSA tournament games

Spectators - Spectators who are ejected from an OGSA league game by the umpire may not attend any OGSA league games for a period of at least seven days. Spectators who are ejected from an OGSA league game by the umpire for a second time during one calendar year may not attend any OGSA league games for a period of at least 21 days. Spectators who are ejected for a third time during one calendar year are suspended for the remainder of the calendar year, or a minimum of 90 days whichever is longest; and will be required to appear before the disciplinary committee prior to attending any OGSA league or OGSA tournament games

I.C.1 Umpires shall be in charge of all games and must enforce all rules. Umpires are prohibited from officiating games if they have a relative playing, coaching or managing except when both managers agree to use such an umpire. If no protest is registered by a team manager about an umpire before the first pitch, then it is assumed the manager has accepted the umpire and the right to protest the umpire is waived for the remainder of the game.

I.C.2 Appeals regarding interpretations or violations of administrative rules (i.e. recruiting, team rosters, fund raisers, etc.) will be heard by the OGSA Review Board only if the appeal is presented in writing within 7 days of the alleged violation.

II. Age Groups and Divisions

All teams must play in the age group that corresponds to the oldest player on their roster unless they obtain an exception from the Board at least 30 days prior to the beginning of league. Teams who only have one or two players on their roster who must play in an older age group will be reviewed by OGSA and will be placed in the age group that OGSA deems appropriate. A player's age on January 1st determines the lowest age group she can play in for the remainder of the year.

Four teams is considered minimum for a division per ASA. OGSA will attempt to put four to ten teams in a division. OGSA will divide each age group into divisions by anticipated skill level using previous record, recommendations and age commissioner observation to approximate the proper placement of teams into divisions.

- **American** will be the most skilled division within an age group except in 10U where ASA is the top division.
- **National** will be the second most skilled division within an age group.
- **Continental** will be the third most skilled division within an age group.

More divisions will be assigned if enough teams register within an age group. Teams who are moving up one age group will generally be placed in National or Continental, while teams who are returning to an age group for a second time will generally be placed in American or National. The goal of OGSA is to provide teams with an opportunity to play other teams of similar skill level. When necessary, teams may be moved to a different age group or division in order to keep similarly skilled teams competing against one another.

AGE GROUP

Coach Pitch / T-Ball:	players must be 6 years old or younger
8U Rookie:	players must be 8 years old or younger
10U Pigtail:	players must be 10 years old or younger
12U Ponytail:	players must be 12 years old or younger
14U Jr. Teen:	players must be 14 years old or younger
16/18U Teen:	players must be 18 years old or younger

NOTE: A player may play in an age group older than her normal age group but cannot play in a lower age group.

Individuals and Team Participation at OGSA

An individual or team may be denied participation in OGSA when the Board determines by majority vote that such participation presents a physical risk to other players or when a history of negative conduct by the player or team in question is determined to be contrary to the mission of OGSA.

II.A Teams and Rosters

Each player, manager/coach must sign a team roster and emergency release waiver with his/her own signature. The roster and waiver must also be signed by the player's parent/guardian, if a player is under legal age. One copy of the roster must be filed with OGSA and the original waiver must be in the possession of the manager at all games. No player is eligible to compete in a league games until –

- her name has been added to the team roster,
- her emergency release waiver is received by OGSA and
- Her proof of insurance is on file with OGSA.

All players are released from their team roster at the end of the playing season (last game). A player may seek early release from a team, or a manager may wish to release a player early for a variety of reasons. OGSA requires a signed release before any player can be added to the roster of a different league team. The player, manager, and parent / guardian must sign the release. Conflicts in release signing may be appealed to the Board. The Board will settle disputes regarding the early release of a player from an OGSA league team. New or added players must fill out an OGSA Registration form, a liability waiver form and provide proof of insurance.

The use of an ineligible player at anytime will result in automatic forfeiture of all games in which the ineligible player participated. Games will be forfeited regardless of when the discovery of an ineligible player occurs.

II.A.1 Individual Players - Teams formed by OGSA from individual registrations will carry a minimum of eleven players and a maximum of fourteen players unless the OGSA age group commissioner and the manager agree to a different number. Managers are responsible for complying with all ASA and OGSA eligibility requirements of players on their roster and substitute players. OGSA age group commissioners will form teams from individual registrations using address, school district and preference data obtained from the registration.

II.A.2 Substitute Players - When a team is unable to field at least 9 players due to illness, injury, vacation or other circumstance, they may call upon a substitute player or players to play with that team while they are shorthanded. A team may only use substitute players up to 12 total players (registered team players plus substitutes). All players called up are subject to the following:

1. Must be on the current roster of an OGSA league team
2. Regular team must not have a scheduled game at the same time
3. Must wear their regular team's uniform while playing as a substitute
4. Cannot pitch - except as specified in the teen age group rules
5. Must be reported to the opposing manager before the start of the game

6. Substitute players must be inserted into the line-up like regular team players
7. Substitute players must be selected from a younger age group, or the same age group but lower division

II.A.3 Team Rosters - Team rosters may be submitted to OGSA by the manager at the time of registration. The roster is fixed and shall not be changed from the time the manager submits registration to OGSA until the end of the last league game for that season. Vacancies due to injury or other circumstance may be filled using players from outside of OGSA or from individual players who registered with OGSA but were unable locate a team. OGSA does not condone filling vacancies by recruiting players from other OGSA teams unless all parties involved are agreeable to the roster changes.

II.A.4 Recruiting - To avoid disputes and disagreements, no manager, coach or instructor should approach any player about changing teams until they first discuss it with the player's current manager. OGSA does not condone recruiting players from other OGSA teams unless all parties involved are agreeable to the roster changes.

II.B Managers, Coaches & Sponsors

OGSA retains the right to approve or deny participation by managers, coaches and sponsors of OGSA teams. Managers assume organizational responsibilities that are not to be taken lightly. These organizational tasks, including communication with players and parents, become a burden to OGSA when not performed by the manager. Managers will sign an acknowledgment stating their agreement to assume all duties prescribed to the manager of an OGSA league team. No manager is permitted to manage more than one OGSA team at the same time. Managers are expected to take the lead in conduct, safety, instruction on regulations and playing rules, and uniform / equipment matters. Managers who fail to fulfill their duties are subject to suspension by OGSA.

III. Games

The scheduled start time is game time. If a game is delayed for any reason, game time is changed to the time of the first pitch. When game times are disrupted or delayed, each succeeding game shall start as soon as possible following completion of the previous game. Managers and coaches are responsible for having their teams ready to play at the scheduled start time even if the game is delayed. No warm up time is guaranteed between games, and when the schedule is delayed, no warm up time will be given between games. The umpire is charged with starting games on time or as close to the scheduled start time as possible.

There will be no infield practice and no batting practice before or after league games on OGSA fields. When a game is completed early, the next game will begin on the regularly scheduled start time or earlier if both managers agree. **Umpires will enforce a one minute time limit between half innings.** Coaches need to have their catcher ready to take the field when her team is on offense and makes their third out.

Run rule: 6 runs per half inning per team all age groups

OGSA league tie breaker - only one complete inning will be played if at the end of this extra inning the game is still tied, it will be recorded as a tie. International tie breaker rules per ASA in effect. (INB only in 12u, 14, 16-18 and Premier leagues)

No foreign objects of any kind are allowed on the playing field. All managers, coaches and players shall remain within the dugout area while the game is in progress except the players on defense, the batter and base runners, the on deck batter and the base coaches. Players are not to stand on benches or sit on the back of the bench. The dugout area shall be kept free of debris at all times including bats and balls in the walking area. Teams are allowed to have all registered team players and one bat boy/girl and up to four coaches or assistants in the dugout. Everyone else is considered a spectator and is not permitted in the dugout.

In case of player injury, the first manager, coach or umpire to recognize such injury shall call time immediately after the play has been completed. The official scorekeeper will be the home team scorekeeper. The official scorekeeper will confer with the umpire who keeps the official game clock.

III.A Fields, Equipment and Uniforms

Equipment (bases, home plate, and pitching rubber) for league games will be provided by OGSA. Catchers must wear protective gear per ASA rules. Additional protective equipment may be worn at the discretion of the defensive player as long as it complies with all ASA rules. ASA approved batting helmets with chin straps and facemasks must be worn by the batter, base runners, on deck batter, bat person and any players acting as base coaches. Defensive players must provide their own

glove or mitt and may use gloves or mitts that comply with ASA rules. Bats must comply with all ASA rules.

Managers are responsible for all equipment issued to them by OGSA. A check for \$200 will be held as deposit until OGSA verifies that all equipment is returned at the end of the season. You must identify your bag of equipment with team and manager name in order to get your deposit back. All equipment must be returned at the end of the playing season. No exceptions.

All uniforms and hats must be worn in proper manner per ASA rules. All players must display a number on the back of their jersey not less than 6" high.

The ball used in 12U and older age groups is 12 inches. The ball used in 10U and younger age groups is 11 inches except t-ball where a 10 inch reduced injury factor ball will be used. Bases will be 60 feet apart in all age groups. Pitching distance 10U and younger is 35 feet. Pitching distance 12U, 14 and older is 40 feet. 16/ 18U and 18U Premier pitching distance is 43 feet.

III.B Substitution, batting roster and courtesy runners

Free defensive substitution of all players for all age groups including pitchers in OGSA league games unless specifically noted in the rules for a division. A division may opt to use ASA substitution rules which must be approved by the Board and applicable to all league games for that division. Defensive substitution does not change the batting order.

Roster batting for all age groups in OGSA league games unless specifically noted in the rules for a division. The roster as submitted to the umpire or opposing team at game time is the batting order. All players on the roster who are present bat.

Teams may use courtesy runners for the pitcher and / or catcher at any time in all league games. The pitcher and catcher in the previous defensive half of the inning are the only ones who qualify for courtesy runners. The pitcher and catcher listed on the visiting team scorebook or lineup card are eligible for courtesy runners in the first half inning of the game. The courtesy runner must be the player who made the last out. When a batter or base runner is injured, the player who made the last out may be used as a courtesy runner for the injured player but only if the injured player is removed from the rest of the game.

III.C Postponements

No league game shall be played without an official umpire unless agreed upon by both managers. A substitute umpire agreed upon by both managers shall have the same authority as an official umpire. The start of the game shall indicate agreement of the opposing managers. If an official umpire arrives, (s) he becomes the game umpire and may retain or relieve the substitute umpire with input from the managers on that decision.

No league game for which two umpires are assigned shall be postponed because only one umpire is present. The absence or tardiness of any umpire must be reported to the complex manager as soon as possible. Two umpires shall be assigned to each game except coach pitch/t-ball may use parents as umpires; rookie and pigtail leagues may have only one umpire assigned. The condition of the playing field shall be determined by the OGSA complex manager. No game shall be postponed for any reason other than the unfit condition of the playing field as determined by the umpire or reasons approved by the Board or the OGSA complex manager.

A game which is postponed before time expires by the umpire for weather or unusual circumstances shall be considered as an official or regulation game if 40 minutes has expired or 3 complete innings have been played (2.5 innings if the home team is ahead). A game postponed with less than 40 minutes or 3 innings will be restarted at the point it was postponed when it is rescheduled. It is the responsibility of the home team score keeper to note time played, player positions, outs, count on the batter and all game reset information.

III.C.1 Weather Policy

The OGSA complex manager, an OGSA Board member or OGSA tournament director has the authority to suspend all play and to direct evacuation of the fields when he or she becomes aware of a danger from weather. OGSA uses the services of a private weather forecasting service to monitor the weather closely during all OGSA sanctioned events. Games may be played in wet or rainy conditions when OGSA does not perceive an eliminate danger from weather related incidents. If you are directed to take shelter, you may go to your vehicle or leave the complex, but you cannot seek shelter in a field dugout, under a tree or under the eave of an OGSA building. OGSA will attempt to disseminate weather related news to OGSA participants and spectators in a reasonable amount of time to seek shelter.

“No game shall be postponed for any reason other than the unfit condition of the playing field or reasons approved by the Board of Commissioners.”

Status of OSGA games when weather is a factor, please call (913) 764-6213. There is no person, league office or OGSA commissioner who can respond to hundreds of phone calls when weather is a factor. Weather updates will be posted on the OGSA Website and other forms of social media.

In the event that games must be rescheduled due to weather or other conditions beyond OGSA control, the new game dates and times will be posted on the OGSA website. Team managers will receive an email to alert them to the new game times. Managers and players will not be called with rescheduling information. It is up to each team to monitor the website and the manager's email to receive up to date information. If a team cannot play on the date and at the time of game reschedule, the manager must notify OGSA at least seven days prior to the rescheduled game or else forfeit the game.

III.D Forfeiture of Game and Automatic Outs for less than 8 players

The umpire shall forfeit the game if a team is not ready to take the field at game time. The umpire may, after approval of both managers, start the game sooner than the scheduled time. League games may be started with a minimum of 6 players. The 7th and all subsequent players must be put in the game as soon as they appear at the field. The team must have 8 players by the beginning of the 4th inning or by the end of the game whichever occurs first or else they forfeit the game. After the game has started and players leave due to injury or any reason, there will not be an automatic out taken unless the team has fewer than 8 players remaining. An out will be taken for empty 8th and under positions in the batting order. Forfeited games will not be made up.

EXAMPLE: 9 players start the game, the 9th player leaves, now there are 8 players left. There will not be an automatic out taken for the absent 9th player.

EXAMPLE: 9 players start the game, the 9th & 8th players leave, now there are 7 players left. There will be an automatic out taken for the absent 8th player but not for the absent 9th player.

III.E Game Protests

Umpires shall be in charge of all games and must enforce all rules. No umpire baiting by any team member is allowed. All disputes must be handled between the manager and the umpire in a quick, gentlemanly and orderly manner. Managers will see that no player on their team enters into disputes with the umpire. Protest decisions on eligibility, rules violations and interpretations of the rules shall be decided by the OGSA Review Board. Protests will only be considered if they conform to the following:

1. Protest is registered with the home plate umpire before the next pitch, legal or illegal, along with \$25 cash and noted in the official (home team) scorebook
2. Written protest is provided to the complex manager or an OGSA Commissioner within 48 hours following the scheduled game giving a full explanation and details of the reason for the protest
3. Protests on judgment calls will not be considered
4. A decision on the protest will be provided within 48 hours of receipt of the protest if OGSA is able to contact the umpires, opposing manager and the manager who files the appeal within 24 hours. If the protest is upheld, the \$25 will be refunded. If the protest is denied, the \$25 will be deposited in the OGSA scholarship fund.

IV. Awards at end of League Season

Players who are eligible to receive a trophy or award are encouraged to wear their uniform and attend the awards ceremony which is scheduled for a date in July after summer league games end. No trophies or awards are provided at the conclusion of the fall league. Team awards will be determined by the team with the highest winning percentage.

Coach Pitch/T-Ball League,

- No team awards, all participants will receive an individual award

8, 10,12U, 14U, 16/18U

- divisions with six or fewer teams, 1st and 2nd place teams & the players on those teams will receive an award
- divisions with seven or more teams, 1st 2nd and 3rd place teams & players on those teams will receive an award

V. Rules Specific to Age Groups

V.A Coach Pitch / T-Ball League

1. Teams will have all players on the field on defense.
2. No score will be kept. No outs will be kept.
3. All players will bat each inning
4. Batters will run all the bases each inning.
5. Official softball size will be 10-inch reduced-injury-factor ball.
6. No base stealing allowed.

7. Batters shall be given a maximum of 5 pitches to put the ball in fair play. If after 5 pitches the ball is not hit fair, the batter will finish her turn at bat with a ball placed on a hitting tee.
8. Game time is one hour in length or until all players have batted at least one time.

V.B

8U Rookie League

1. Defense may have 10 players on the field. No more than 6 players including the catcher may occupy the infield portion of the field. Outfielders must remain behind the infielders until after the ball has been released by the pitching machine.
2. Managers should make every attempt to play all players in a defensive position during the game except players who miss practice who must be given an opportunity to bat, but the manager is under no obligation to play them on defense.
3. 6 runs or 3 out per inning. Games will be 70 minutes; games are over if home team cannot mathematical win the games after 70 minutes played. No inning may start after 70 minutes unless all players have not yet batted in the game
4. The offensive coach will be responsible for running the pitching machine as well as protecting the players from running into the machine. The machine will be located inside the pitching circle in a line directly between the pitching rubber and home plate.
5. A batted ball which strikes the pitching machine or offensive coach will result in a dead ball and the batter will be awarded 1st base.
6. The infield fly rule does not apply.
7. No bunting is allowed.
8. Each team may have two coaches in the field of play. Coaches should enter the field before the first pitch of the inning. One Coach must remain behind the infielders. In the case that a ball hits the coach the ball is considered a live ball and in play. 2nd Coach will stand behind catcher
9. Base runners may not leave their base until the pitcher/machine releases the ball. No base stealing is allowed.
10. Batters shall be given a maximum of 5 pitches to put the ball in play. A batter cannot end her at bat on a foul ball unless the defense catches a foul ball in the air for an out. Batters will be given an opportunity to hit fair or strike out.
11. Batters and base runners may advance as many bases as possible per hit until the ball has been secured and a throw attempt is made. Runners may advance no further than the base they are running to at the time a defensive player makes a throw attempt.

EXAMPLE: An infielder fields a ball and attempts to throw out a player running to second. The runner, if safe, can advance no further than second base even if further errors occur.

V.C

10U Pigtail League (does not include 10U ASA A,B or C)

1. Games are 70 minutes long. If the game is mathematically winnable by the team who is behind at the end of 70 minutes, the current inning will be completed. No inning may start after 70 minutes unless all players have not yet batted in the game.
2. Defense may have 10 players on the field. No more than 6 players including the catcher may occupy the infield portion of the field. Outfielders may leave the grass portion of the field after the ball has been released by the pitcher.
3. Managers should make every attempt to play all players in a defensive position during the game except players who miss practice who must be given an opportunity to bat, but the manager is under no obligation to play them on defense.
4. Each half inning will end when the **6th run** scores or the third out is made, whichever occurs first. There will be no tie breakers played. If the game ends in a tie, that is how it will be recorded.
5. Each batter will face a player pitcher. No walks will be allowed. If a girl pitcher throws 4 balls (not in the strike zone) to a batter, the batter will then receive up to 3 additional pitches thrown by an offensive coach until she either hits the ball fair or strikes out. A batter cannot end her at bat on a foul ball unless the defense catches it in the air for an out. The umpire is given discretion to declare a pitch delivered by a coach pitcher as unhittable when it is not in the strike zone and when the batter does not swing at the pitch. Such a pitch is deemed a no-pitch and is not counted in the 3 additional pitches. Coach pitchers must remain in the dugout unless they are pitching. Coach pitchers must keep both feet in the pitching circle when delivering a pitch.
6. Batters who are struck by a pitch from a girl pitcher without swinging at the ball shall be awarded 1st base as in regular ASA play. If a batter is struck by a pitch thrown by a coach pitcher and the batter does not swing at the pitch, the umpire shall declare the pitch unhittable and the pitch will be replayed as a no-pitch. If the batter swings at a pitch which strikes her, it is counted as a strike and no base will be awarded.
7. A batted ball which strikes the coach pitcher before it is touched by a defensive player is ruled a dead ball and the pitch will be replayed as a no pitch. A batted ball which strikes a coach playing behind the infield is considered a live ball and in play. Each team may have one coach in the field of play while on defense. Coaches should enter the field before the first pitch of the inning. Coaches must remain behind the infielders. In the case that a ball hits the coach the ball is considered a live ball and in play.
8. The infield fly rule does not apply.

9. Bunting is only allowed when the pitch is delivered by a player on the roster of the defensive team.
10. Each team may have one coach in the field of play. Coaches should enter the field before the first pitch of the inning. Coaches must remain behind the infielders.
11. Stealing is allowed except for home if a girl pitcher throws the pitch. A runner may only advance one base per pitch on a steal even if there is an overthrow by the catcher on the steal. A runner can never advance to home on a steal. Stealing rules over-ride the one base on an overthrow rule. Base runners may not leave the base until the girl pitcher or coach pitcher releases the ball.
12. Base runners may advance only one base on an overthrow, and only one overthrow per play. The fielder must be making a play on the base runner in order to be considered an overthrow.
13. Batters cannot advance to first base on a dropped third strike. Base runners on 1st or 2nd base may steal at their own risk on a dropped third strike if a girl pitcher delivered the pitch.
14. Players cannot play the same position on defense for more than 2 innings per game. This rule does not apply to pitchers and catchers who may play unlimited number of innings at their defensive position.
15. The 10U Pigtail age group is a recreational and developmental league. Coaches are strongly encouraged to rotate players in the batting order and the pitching position during the season. Teams who do not follow this rule are subject to transfer to the 10U ASA division at the sole discretion of the 10U Age Group commissioner or may be suspended by the Board.

V.D 10U ASA Leagues, 12U League, 14U League and 16/18U League

Game times in all the above leagues are 75 minutes in length
 ASA rules are in effect except as outlined in the earlier sections of this rule book.

10 Under ASA “C” League will play ASA Rules with the following exceptions

1. Teams may use 10 players in the field during all games
2. No Dropped 3rd strikes
3. No stealing home, a player attempting to steal home will have the liability to be out on a defensive play. Players who attempt to steal home and are not put out by the defensive team will be returned to 3rd base.

A team in the 16/18U league may use substitute players including pitchers from a 14U league team or a lower division of 16/18U. The substitute player must be on the roster of an OGSA league team. All substitute players in 16/18U must check in with the complex manager at least 30 minutes before game time and show drivers license or similar identification. Teams are prohibited from using a substitute pitcher when OGSA determines the substitute creates an unfair advantage in the league standings or championship or trophy considerations.

Managers please dispose of trash before you leave your dugout!

NO PETS ALLOWED

No bikes, skateboards, rollerblades or motorized vehicles allowed around playing fields.

NO PETS IN ANY OGSA SOFTBALL COMPLEX OR BUILDING

Please do not climb fences or trees.

Warm-Up in designated areas only – it is dangerous to warm-up on sidewalks around spectators.

Please park in parking lots or designated areas only.

**For updates on OGSA information please go to
www.olathegirlsssoftball.com**

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