

# Shakopee Boys Basketball

## 2012 Tournament Rules

Minnesota State High School League rules will be followed with the following exceptions:

Coaches are responsible for putting their line-ups on the Official Score Sheet 5 minutes prior to the start of the game.

Team listed on the bottom of the bracket must supply the official scorekeeper

1. Length of games will be 2-14 minute stop time halves.
2. Running Clock: the clock will continue to run if a team is leading by 20 or more points with seven minutes or less left in the game & will resume stop time if lead falls below 15 points.
3. Halftime will be 5 minutes.
4. Three time outs per game. One additional time out for overtime.
5. Bonus Free Throws on the seventh foul per half. Double bonus on the 10<sup>th</sup> foul per half.
6. No protests. All decisions by the officials on the floor will be final.
7. No pressing by a team leading by more than 15 points.
8. Teams are requested to be available 20 minutes prior to game time. A minimum of 5 minutes will be allowed for warm-ups. Teams must bring their own warm-up balls.
9. A team must have 5 players to start a game.
10. Overtime will be 2 minutes stop time. Second overtime will be sudden death- first team scoring a basket or free throw will be declared the winner.
11. The Free Throws will be shot for Technical Fouls.