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**Boerne FC Thunder  
Andrew Pena Memorial Tournament  
Rules**

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**2012**

**Thank you for allowing your child to play with Boerne Soccer Club (dba Boerne FC Thunder and FC Thunder). Our club, a 501(c)(3) non-profit organization, is managed by parent volunteers who are committed to foster a safe and fun environment for children in our community to enjoy and learn more about the great sport of soccer.**



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## 1. CLASSIFICATION AND AGE DIVISIONS

The Boerne Soccer Club is proud to host the 6<sup>th</sup> Annual Andrew Pena 6v6 Tournament. The tournament is for select and recreational teams and is sanctioned by the South Texas Youth Soccer Association (STYSA). Competition is open to boys & girls teams from U-9 through U-16 with single age brackets and levels formed if applications support the groupings. Unless otherwise amended below, the current Laws of the Game (as published by USYSA) will apply to this competition. Our primary goal for this tournament is to provide a fun soccer atmosphere for players, parents and coaches/trainers!

## 2. TEAM REGISTRATION AND CHECK-IN

Team registration is required to be completed by registering on-line at [www.boernesoccer.org](http://www.boernesoccer.org) OR contact Tournament Co-Directors: Rennae Speed ([rspeed@gvyc.com](mailto:rspeed@gvyc.com); 361.779.6637) or Rene Gallegos ([gallegos.rene@gmail.com](mailto:gallegos.rene@gmail.com); 210.355.7999) if unable to complete on-line application no later than **March 5, 2012**. For the purpose of this document, the use of "Director" refers to either or of the "Co-Directors."

Checks may be submitted with tournament application and roster by mailing to Boerne Soccer Club, PO Box 2117, Boerne, TX 78006.

### Team Registration Fees

- U9-U10 is \$250
- U11-U13 is \$300
- U14+ \$350

All players (except guest players) are required to be registered to the team (application deadline of **March 5, 2012**). All scheduling requests are required to be included with the application. The tournament committee will attempt to accommodate all reasonable requests to include working around regular season games if applicable. Schedules will be posted on or before March 8<sup>th</sup> at the following web site: [www.boernesoccer.org](http://www.boernesoccer.org). No team will be accepted without full payment.

<b>Check-in Location</b>	<b>America's Best Value Inn; 35150 IH 10 West, Boerne, TX</b>
<b>Check-in Times</b>	Friday, March 9 <sup>th</sup> , 2012 from 6pm - 9pm <ul style="list-style-type: none"><li>• All teams are <b>required</b> to check-in on Friday night unless pre-approved by a tournament director. Only limited approvals will be given.</li><li>• Teams checking in on game day are <b>required</b> to check-in <b>prior</b> to playing their first game.</li><li>• Teams playing prior to checking in will have the game forfeited and 0 points in the standings.</li></ul>

Schedule changes, roster signed by club registrar will be validated with a copy turned in at check-in to be compared to your properly prepared Player ID cards (with photo, signature and laminated) and Kid Safe Cards (with photo, signature and laminated) for each adult present with team planning to be on the sideline. The current Kid Safe badges are fluorescent green for 2011-2012. Any other color regardless



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of the date of expiration will not be accepted. **Medical release forms are recommended but not required.** Coaches will be required to sign their team roster attesting that all players are officially registered with their sanctioning body and are covered by league/state/national insurance during check-in. Guest players will be written in with Player ID #'s and Date of Birth. All players including guests are required to have official ID cards with photo, signature and be laminated for each player. All players (except 3 guest players) are required to be registered to the team or the team will be considered a "Tournament Team". Tournament teams may be formed however; they may be seeded into the next higher age and/or division bracket at the Tournament Director's discretion. Teams or players will not be allowed to participate without the correct paperwork. Team rosters are limited to 12 players. In addition, each team representative will sign an agreement to follow the Boerne Soccer Club Zero Tolerance Policy while participating in the tournament.

### 3. SAFETY

**Per STYSA rules, wearing hard casts (padded or otherwise) will not be permitted at any time.** Knee braces with hardware are required to be padded or worn with a cover.

### 4. GAME INFORMATION

All teams will be guaranteed to play at least three games. In round robin play, ties at the end of regulation time will stand. For quarter-final and/or semi-final games, ties at the end of regulation play will be broken by the taking of FIFA penalty kicks. For championship games, ties at the end of regulation time will be followed by two overtime periods, followed by FIFA penalty kicks.

In the event of inclement weather, the Tournament Director has the authority to restructure or cancel the tournament. In the event the tournament is cancelled, **partial** refunds will be given (Registration fee minus administrative and supply costs). Every effort will be made to complete the tournament.

Game Times & Ball Size				
Age Group	Ball Size	Game Length (minutes)		
		Round Robin	Semi-Final	Finals
U15-U16	5	2 x 25	2 x 30	2 x 30
U13-U14	5	2 x 25	2 x 30	2 x 30
U11-U12	4	2 x 20	2 x 25	2 x 25
U9-U10	4	2 x 20	2 x 25	2 x 25

Teams are required to be at the scheduled game field and ready for inspection by the referee at least 15 minutes before the scheduled game time. Each team are required to be ready to play at the scheduled time or immediately after the conclusion of the previous game as determined by the referee, or the team is subject to forfeiting the match. Each team is required to be prepared to present a game ball of appropriate size, weight, and pressure to the referee before the start of the game for his/her selection. All games will have a 5 minute half time.

### 5. PLAYER SUBSTITUTIONS

Players may be substituted with the consent of the match referee at the following times above:



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- Before a throw-in in your favor,
- Prior to a goal kick by either team,
- After a goal is scored by either team,
- At halftime,
- When the referee approves an injury substitution by one team, the other team may substitute an equal number of players,
- No player shall enter or leave the field of play without the consent of the referee.

### 6. PLAYING CONDITIONS

**The Home Team is listed first or on top in the schedule.** Both teams shall occupy the same side of the field, as identified by the Tournament Director. All game spectators, including parents and visitors for both teams will occupy the opposite side of the field. **The Home Team chooses the goal to attack and Visitors Team kicks off.** In case of inclement weather, the Tournament Director and/or Site Coordinator will determine if a game is to be played. Once the game has started, the decision rests with the referee. If any games are cancelled, it is up to the coaches of the teams to check with the Site Coordinator and/or Tournament Director for rescheduling information. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. If one half has not elapsed and the game is stopped, the game will be rescheduled if it could affect the outcome of the tournament and if conditions permit as determined by the Tournament Director in consultation with the Referee Assignor and crew. If the fields need to be cleared due to lightning, tournament officials will use an air horn to stop play and signal that all players, coaches and spectators are required to leave the field immediately. Play will resume when safe to do so.

### 7. OFFSIDES

**If the referee can see it and make a determination that a player was in an offside position and participated in the play, he/she will call it.** Preliminary games only have a center ref so they may not see all occurrences that may happen. NOTE: **Semi-final and Final games will have a three man referee crew if at all possible** and should catch most if not all of any off-side infractions.

### 8. UNIFORMS

**As a convenience to both teams, it is recommended that the home team wears their "colored" or darker uniform and the visitors wear white or lighter uniform.** Should there be a conflict in uniform colors, the home team will be required to change uniforms or wear a "penny" of a different color over their uniform. Each player's uniform should have a separate, easily identifiable number.

### 9. TEAM, PLAYER AND COACH CREDENTIAL CHECK

Each team is required to be able to present its validated roster and player cards to either a Tournament Official or the Referee crew before the start of each match, if requested. Player ID Cards will be checked for Semi-Final and Final games or at any other time deemed necessary by the tournament staff or referee. Kid Safe Cards (fluorescent green) should be worn and remain visible during the match. A player may play for only one team in the tournament, and is required to be listed on the official roster. If a player plays in a game and is not properly registered, the team will automatically forfeit that game and may face further penalties as determined by the Tournament Director and/or Home Association.



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### 10. TEAM STANDINGS AND TIE BREAKERS

Team standings will be based on the following scoring system:

Each team's total points from all first-round games will determine the placement of teams in each bracket, with the team earning the highest total points being the bracket winner. In the event, a team forfeits a match, all points from tournament games involving that team will be dropped from the calculation of final standings.

**Ties in the standings will be resolved in the following order:**

Games	Resolution
Round Robin	In the event that two or more teams are tied in points at the end of these games, the following tiebreakers shall be applied in order given until a winner is determined. <ol style="list-style-type: none"><li>1. Winner of head to head competition.</li><li>2. Net goals (goal difference, limit of +/- 3 per game)</li><li>3. Goals against</li><li>4. Most goals scored (maximum of 3 goals per game)</li><li>5. Most total wins</li><li>6. FIFA penalty kicks</li></ol>
Quarter- & Semi-Final	*All semi & quarter-final games ending in a tie go directly to FIFA penalty kicks.
Championship	**If a championship game is tied at the end of regulation time, then two overtime periods will be played, followed by FIFA penalty kicks. These overtime periods are 5 minutes each for U9-12 and 10 minutes each for U13-U16.

Winning Coach is to turn in the official game card to the Scorer's table no later than 30 minutes after preliminary games and 15 minutes of semi-final and final games. Officials will be responsible for collecting and recording the match results, but each coach is responsible for verifying the posted scores prior to the team's next game. Be sure and check the game card prior to signing at the end of the game to prevent scoring errors or erroneous disciplinary actions being recorded.

### 11. WILD CARD SELECTION & ADVANCEMENT PAIRINGS

For brackets with wild cards, wild cards will be selected from the pool of remaining teams after the others from the listed grid have been identified. Ties on points will be broken in accordance with the rules listed above. Where possible, advancement pairings will be made to avoid any duplication of preliminary games. Once the wild card team has been determined then the group of advancing teams will be paired.

### 12. AWARDS

First and second place teams in each age group and competition level will receive a trophy or medal. These will be presented immediately after the final game near the concession stand for each bracket.

### 13. TEAM AND SPECTATOR DISCIPLINE

**Per STYSA rule, an ejected coach or trainer is ineligible for the remainder of the day regardless of team.** An ejected player is ineligible for their next scheduled game. A second red card/ejection to the



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same individual results in that person being expelled from the tournament. Any ejected player, coach or trainer that has been sent off is required to leave the field area within two minutes of the ejection and report to the complex tent or leave the complex or the game could be terminated by the referee with further sanctions added by the Tournament Director. Violation could result in further game suspensions.

In addition, any player or coach receiving a second caution in the tournament will be ineligible to participate in the next scheduled game. The coach is responsible for the actions of verbal and physical abuse of referees by his/her spectators. Such abuse will not be tolerated. Violations may result in termination of the game and further sanctions by the Tournament Director. Any coach who removes his/her team from the field during a game will cause the match to be abandoned by the referee and further sanctions may be added by the Tournament Director. If a player refuses to give his or her correct name when requested by a referee or Tournament Official, the referee crew will terminate the game and additional penalties could be imposed by the Tournament Director. Teams exhibiting poor sportsmanship will not be allowed to participate in subsequent Boerne Soccer Club tournaments. Boerne's Zero Tolerance policy will be in effect during the tournament, is available for viewing on our website prior to entering and will be provided to each team at check-in along with each team representative signing a copy. Consumption of alcoholic beverages or smoking on tournament grounds is prohibited.

### **14. TEAM PROTESTS AND APPEALS**

Protests and appeals will be allowed only in the event a team is believed to have used an ineligible player. No other protests will be considered. The offended team may file a protest by submitting in writing the nature of the violation within two hours of the incident, along with \$100 in cash to the Tournament Director. If the protest is upheld, the fee will be returned and corrective action as determined by the Tournament Director will be taken. The Tournament Director is required to determine that the violation defined by the written protest materially affected the outcome of the game. The decision of the Tournament Director on protests is final. If the protest is not upheld, the protest fee is forfeited to the Boerne Soccer Club.

### **15. MATTERS NOT INCLUDED IN THIS DOCUMENT**

USYSA and STYSA Administrative Rules will govern any situation or questions on rules of competition not covered herein. Any matter not provided for in the Tournament rules or STYSA or USYSA rules shall be determined by the Tournament Director, whose decisions shall be final.