

**SONORAN HOCKEY LEAGUE  
2012 MLK ADULT LEAGUE CLASSIC HOCKEY TOURNAMENT RULES**

**Rosters**

1. Any person over the age of 18 by Jan 13, 2012 season may participate in the tournament.
2. Players are eligible to play on only **1 team** participating in the tournament.
3. Teams will roster a maximum of 18 players.
4. Players must play in 2 round robin/pool games to be eligible for Semi-final and/or Championship games.
5. All players must have a valid form of identification and may be subject to identification verification at any time.
6. All final rosters must be submitted to [kentmcw@msn.com](mailto:kentmcw@msn.com) by Friday January 6, 2012.

**Points System**

For designated Round Robin Games the following point system will be used:

- 4 points for regulation win
- 3 points for overtime win
- 2 points for overtime tie
- 1 point for overtime loss
- 0 points for regulation loss

Round Robin games- All games will employ a 5 minute run time 4 on 4 overtime period. There will be no shootouts for round robin games

Consolation Games- Games may end in a tie.

Semi Final and Final Games- Overtime and Shootout will be played

**Tie breakers**

If two or more teams are tied at the end of the round robin, the following tiebreaker rules will be applied to determine placement.

Two-way tie:

- Head to head record between all teams with equal points
- Most wins overall
- Overall goal differential (capped at a maximum of 6 per game)
- Fewest penalty minutes overall
- Quickest first goal scored in tournament

Three (or more) way tie:

- Most wins overall
- Overall goal differential (capped at a maximum of 6 per game)
- Fewest penalty minutes overall
- Quickest first goal scored in the tournament

1. For regulation ties in Semi Final and Championship Games only.
  - A. One-minute rest followed by a 14-minute **run time** 5 on 5 overtime.
  - B. Game will go to a 3 person shoot-out if still tied after overtime.

**Shootouts**

Shoot-out formats for all Semi Final and Championship Games.

- a. **All Semi Final and Championship Games** ending in a tie will be decided by a 3-person shoot out.
- b. In the event the game is still tied at the end of the 3-man shoot out, the shoot out shall continue in the Sudden Death shoot-out mode.
- c. Any player whose penalty does not expire at the end of overtime is not eligible for the shoot out.

**Game format**

1. All games will be 14 minute stop time periods.
  2. Four minute warm up before games.
  3. One-30 second time out per team per game.
  4. There is no running time.
  5. Curfews shall be in effect for all games.
    - a. All Tournament games are curfew games and must run on time. Therefore it may be necessary to adjust the time at the beginning of, or during the 3<sup>rd</sup> period.
    - b. Clock adjustments will be calculated using the following formula:

**Total time left in the ice slot/2=time left in the 3<sup>rd</sup> period**

For example, if there is 20 minutes left in the ice slot when the 3<sup>rd</sup> period begins, the clock operator should divide 20 by 2 and therefore put 10 minutes on the clock.

The decision to implement this formula will be at the discretion of the scorekeeper/timekeeper after consultation with the referees and/or tournament coordinator.

**USA Hockey Rules will govern all games with the following additions:**

1. Any player assessed a penalty for fighting/fisticuffs or a Match Penalty will be ineligible to participate in the remainder of the tournament. There is no appeal for this penalty.
2. Any player receiving a Game Misconduct will serve a minimum 1 game suspension. All Game Misconduct penalties will be reviewed by the tournament disciplinary committee.
3. In the Recreational, "C", and Women's bracket the GRETZKY rule is enforced. The GRETZKY rule: A player is allowed to score 3 goals during regulation in a single game. If a player scores a 4<sup>th</sup> goal, the goal is disallowed and the resulting faceoff will be in the shooting teams defensive zone and treated the same way as an icing call. The GRETZKY rule is in effect during regulation play only, therefore and player with 3 goals in a game, may score in the overtime period or the shootout.

**Protests**

There will be no protests of the playing rules.

**Locker Room**

The Sonoran Hockey League and Polar Ice Chandler accept no responsibility for lost or stolen items.

