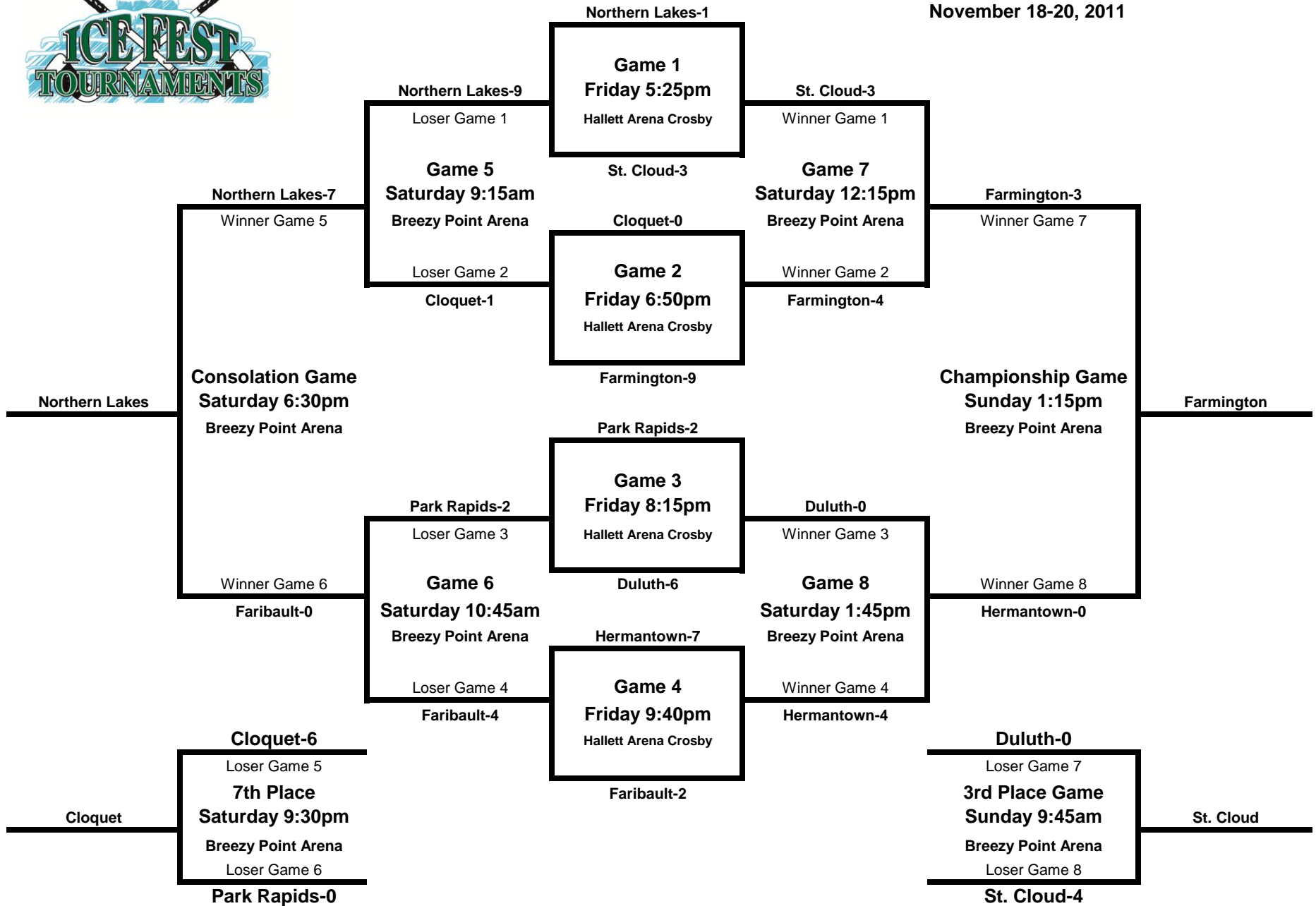




**Breezy Point Ice Fest  
Bantam B Tournament  
November 18-20, 2011**





## Tournament Rules & Regulations

- 1. Fees:** Tournament Team Entry Fee: \$595.00 + \$300.00 Team Gate fee. There are no other admission fees.
- 2. Game Days & Times** - Teams entering Breezy Point Tournaments agree to any and all last minute changes in the game schedule. Games will be played on Friday, Saturday and Sunday. As advertised all teams entering tournaments understand and agree to play games beginning before 6:00pm on Fridays which may require players to leave school early.
- 3. Team Credentials:** Before the start of the tournament a team official of the team must submit the following team credentials to the tournament officials: An Official USA Hockey Team Roster for the current season signed by the players, coaches, and by an individual authorized to approve and stamp rosters., Waivers for any players listed on the rosters whose residence is outside the teams natural hockey community. An approval letter from the district register for any player that is playing in a younger age group than is implicit based on the players birth date. High School attendance certification for Jr. Gold & 16 & under teams.
- 4. USA Mandatory Hockey Rules:** USA Hockey Referees will be used, First Aid Attendants (Certified in BLS, AED, & First Aid) will be on site during all games, USA Hockey rules will be used as modified by MN Hockey. (Notice to all teams traveling from outside of Minnesota: Minnesota age guidelines are different from USA Hockey and players on Minnesota teams may be up to 6 months older.), Canadian Teams must wear protective equipment as designated by CAHA. Canadian Peewees cannot check.
- 5. Bench:** No more than 20 players and 4 coaches are allowed on the bench.
- 6. Tournament Format:** 8 Team single elimination, format can be changed at anytime due to tournament not filling or teams dropping or adding.
- 7. Game Length & Period Length:** 1.25 hours are designated for the playing of each game. Games will consist of 3-15 minute stop time periods. Game officials are allowed to decrease the length of the 3<sup>rd</sup> period and will inform the coaches of both teams before the start of the 3<sup>rd</sup> period. Jr Gold Game will have 20 minute stop time periods and 2 minute minor penalties.
- 8. Game Start Times:** All teams must be prepared to start up to 15 minutes earlier than the scheduled start time if games are running ahead of schedule. Coaches will be given at least 5 minutes advanced notice if a game will be starting early.
- 9. Penalty Time:** All Minor Penalties will be 1 minute 30 seconds in length.
- 10. Home Team:** Top team in brackets are home and should wear Light jerseys
- 11. Warm-ups:** A 4-minute Warm-up starts immediately at the scheduled start time of the game. Clock officials will not wait for late teams to come out to start the clock.
- 12. Intermissions:** There is a 1-minute rest between periods. There will be no resurfacing between any periods of play during Squirt, 10U, 12U, and Peewee Tournaments. Bantam, 14U, and Jr. Gold Tournaments will have the ice re-surfaced every 2 periods.
- 13. Time Outs:** Each team is allowed 1 - 60 second timeout per game.
- 14. Running Time:** Running time will commence at any time during the game when there is a goal differential of 6 or more. Stop time will resume at anytime during the game that the score differential returns to 5 goals or less.
- 15. Overtime:** If teams are tied after 3 periods of play there will be one 5-minute 4 on 4 sudden death overtime played following a 1 minute rest after the third period.
- 16. Shootout:** If a game is still tied after the overtime period then a 3 player shootout will begin. If the score is still tied after the 3 person shootout a sudden death shootout with each team getting an equal shot will commence until a winner is declared. All skaters on the roster must be used equally during the shootout.
- 17. 3 Penalty Per Game Rule:** Players are each allowed three penalties per game. Any player receiving a 4<sup>th</sup> penalty will be removed from the playing area and another player must serve the penalty.
- 18. Player, Coach, & Fan Conduct:** The conduct of all players, coaches, and fans is to be beyond reproach both on and off the ice. A ZERO TOLERANCE policy regarding abusive language and unsportsmanlike behavior toward anyone is strictly enforced. Any misconduct by any team member or team fan can result in immediate disqualification of the entire team from the tournament.
- 19. Bench/Referee Communications:** Coaches and players are not permitted to argue or complain about any calls made by the referees. Coaches may ask for clarification on calls in a calm constructive adult manner. Coaches should not yell or shout any negative comments or remarks about referees either directly or indirectly. Any coaches displaying any inappropriate behavior, including yelling, screaming or swearing on the bench may be given a bench penalty or ejected from the game. Game box officials and tournament employees are also instructed to inform referees of any of the above mentioned inappropriate behavior by coaches. Any coaches who are ejected from games for any such behavior will also be reported to their home association and District Ace Coordinators.
- 20. Parent Protests & Complaints:** Only the head coach is permitted to approach tournament officials, referees, or employees with complaints or protests. Coaches are responsible for their teams parental behavior and the tournament directors have the authority to issue a team forfeit of any game when parents who break this rule or any zero tolerance rules. Coaches are required to inform all the team's parents attending the tournament of this rule and the consequences to the team for any individual breaking this rule before arriving at the tournament.
- 21. Protests:** No protests will be permitted regarding rules interpretations or judgment calls made by game officials. All referee and tournament official decisions are final.