

Shootout in Sioux City - Cross-Ice Jamboree Feb 4th - 5th

Teams

- Teams must consist of 6-8 players
- Players must be 7 or 8 years old per the USA Hockey birth years
- Younger players may participate at the discretion of their local association
- Coach / manager designated for each team and must have team ready to start on time
- Coach / manager must accompany team onto the ice, skates not required
- When possible the teams should bring a light and dark jersey
- Pull-over's may be used in case of a Jersey miss-match so there is a color differential
- Teams will be asked to have one volunteer available to assist with scoring
- Rosters can include players from multiple teams (one association)
- Team manager or coach needs to check in at least 60 minutes prior to the first game time

Games

- Depending on how many teams register, two or three cross-ice games will start at the same time. • When playing two games - warm-up only allowed prior to the game in middle ice area, no pucks
- When playing three games - players will need to warm up in their respective areas
- Line changes will be signaled at 60 seconds
- No stoppage of play after a goal, the scoring team must retreat to the vicinity of their net and cannot pressure until the attacking team reaches mid ice.
- Either a whistle or horn will sound for line changes to be made on the fly, players entering the play will retreat to their goal, the team in possession of the puck will start play from the vicinity of their net.
- There are no icing or off-side rules
- Games are played without goalies, players must create more pressure on the puck carrier and less time wasted because of the goalie covering the puck
- The maximum goal differential will never exceed 4; example - stop counting for the winning team when the score is 5 to 1, if the team with 1 scores, the score is 5 to 2 and remains 5 to 2 until the next goal is scored
- One Referee in charge per game
- Normal body contact as allowed for the under 8 age group
- A penalty shot awarded for all penalties, the player simply takes a shot from the mid-ice position
- If the Referee feels a penalty was a deliberate act the penalized player may be required to sit out 3 minutes or in the case of a reckless act, removed from the game and potentially the next game if the penalty is incurred in the last 2 minutes
- Games will be scheduled every 30 minutes
- On Saturday, teams will typically play 4 games, 2 in the morning within a 2-3 hour block and 2 in the afternoon/evening within a 2-3 hour block. When possible teams will play 2 games back to back.
- On Sunday, teams will play 2 games within an 2 hour block
- *Games times
 - Warm up and prepare to start game – 2 minutes
 - 1st period – 12 minutes
 - Rest period – 1 minute
 - 2nd period – 12 minutes
 - Hand shake and exit ice – 2 minutes.

*Length of games may be shortened to accommodate scheduling conflicts