

**SONORAN YOUTH HOCKEY LEAGUE
2012 PHOENIX SPRING SHOOTOUT HOCKEY TOURNAMENT RULES**

Rosters

1. Only players that are USA Hockey or Canada Hockey registered for the 2011-2012 season may participate.
2. Players are eligible to play on only 1 team participating in the Tournament.
3. All players must appear on an official USA Hockey roster.
4. An official credentials check will be completed prior to the start of the event.

Score/Timekeepers

1. All scoresheets will be provided by the SYHL.
2. Score/Timekeepers will be provided by the SYHL. **Teams should have roster stickers available for the scoresheets**
3. The SYHL will have a rink coordinator on site for every game

Points System

For designated Round Robin Games the following point system will be used:

- 4 points for regulation win
- 3 points for overtime win
- 2 points for overtime tie
- 1 point for overtime loss
- 0 points for regulation loss

Round Robin games- All games will employ a 5 minute run time 4 on 4 overtime period. There will be no shootouts for round robin games
Consolation Games- Games may end in a tie.

Semi Final and Final Games- Overtime and Shootout will be played

Tie breakers

If two or more teams are tied at the end of the round robin, the following tiebreaker rules will be applied to determine placement.

Two-way tie:

- Head to head record between all teams with equal points
- Most wins overall
- Overall goal differential (capped at a maximum of 6 per game)
- Fewest penalty minutes overall
- Quickest first goal scored in tournament

Three (or more) way tie:

- Most wins overall
- Overall goal differential (capped at a maximum of 6 per game)
- Fewest penalty minutes overall
- Quickest first goal scored in the tournament

1. For regulation ties in Semi Final and Championship Games only.
 - A. One-minute rest followed by a five-minute **run time** 4 on 4 overtime.
 - B. Shoot-out if still tied after overtime.

Shootouts

Shoot-out formats for all Semi Final and Championship Games.

- a. **All Semi Final and Championship Games** ending in a tie will be decided by a 5-man shoot out.
- b. In the event the game is still tied at the end of the 5-man shoot out, the shoot out shall continue in the Sudden Death shoot-out mode.
- c. Any player whose penalty does not expire at the end of overtime is ineligible for the shoot out.

USA Hockey Rules will govern all games with the following additions:

1. All games will be 12 minute stop time periods.
2. Four minute warm up before games.
3. One-30 second time out per team per game.
4. There is no running time.
5. Curfews shall be in effect for all games.
 - a. All Tournament games are curfew games and must run on time. Therefore it may be necessary to adjust the time at the beginning of, or during the 3rd period.
 - b. Clock adjustments will be calculated using the following formula:
Total time left in the ice slot/2=time left in the 3rd period
For example, if there is 20 minutes left in the ice slot when the 3rd period begins, the clock operator should divide 20 by 2 and therefore put 10 minutes on the clock.
The decision to implement this formula will be at the discretion of the scorekeeper/timekeeper after consultation with the referees and/or tournament coordinator.
6. Any player assessed a penalty for fighting/fisticuffs or a Match Penalty will be ineligible to participate in the remainder of the tournament. There is no appeal for this penalty.
7. Any Team Official assessed a Match Penalty will be ineligible to participate in the remainder of the tournament. There is no appeal for this penalty.

Protests

There will be no protests of the playing rules

Locker Room

The Sonoran Youth Hockey League and Host Rinks accept no responsibility for lost or stolen items.