



MYHA 2011-2012 INVITATIONAL TOURNAMENTS

Rules and Regulations

- ❖ All games will be played according to USA Hockey Rules as modified by Minnesota Hockey.
- ❖ Twenty players may be rostered and dressed by each team for each game. No more than four coaches with appropriate USA Hockey certification will be allowed in the players' box while games are in progress. A game roster must be furnished to the scorekeeper twenty (20) minutes prior to game time.
- ❖ Bantam, 14U, Peewee and 12U, Junior Gold, Squirt and 10U - Each game will consist of three (3) seventeen (17) minute stop time periods. The ice will be resurfaced every two (2) periods of play during ALL tournaments. A goal differential of six (6) points or more in the (3rd) third period will generate a running clock. If the differential becomes less than four (4) stop time will resume in the third period.
- ❖ Penalties:

Minor	2:00 minutes
Major	5:00 minutes
Misconduct	10:00 minutes
Fighting	Player out for the remainder of the game and all of the next game, plus five (5) minutes major.

NOTE: Absolutely NO FIGHTING will be tolerated during games in this tournament. Referees are instructed to eject from a game any player who drops his stick or gloves or otherwise engages in fighting – regardless of provocation. Flagrant fighting, or deliberate action to injure, determined at the sole discretion of the referee in charge may result in disqualification of the offending player from the tournament.

- ❖ USA Hockey facemask and mouth guard rules apply. Canadian teams must wear protective equipment as designated by CAHA.
- ❖ Any spearing, butt ending, or intent to injure will be a five (5) minutes Major and Tournament disqualification (at the discretion of the referee).
- ❖ Any abusive language or conduct toward game officials by players, coaches or managers will result in a Minor Penalty plus a game misconduct. If occurring after the game, player, coach, or managers will be out the entire next game.
- ❖ Any player who is currently a member of any High School A or B team, either in the United States or Canada, will not be allowed to play in this tournament.
- ❖ "Properly" certified team roster must be submitted to Credential personnel and approved at registration check –in. Roster, once submitted is final. No player may play on more than one team in the Tournament regardless of registration, this includes a spare goaltender.
- ❖ No team will be permitted to compete without PROOF OF INSURANCE. MYHA, the officials, the Arena operators, and all personnel connected with the tournament shall not be held liable for injuries sustained during the Tournament.
- ❖ Tournament entry fees received from Canadian teams will be subject to U.S. exchange rate at time of deposit.
- ❖ All decisions of the referees are final. NO PROTESTS ARE ALLOWED.
- ❖ Should a player obtain a total of 5 (five) penalties during the play of any game, the player will be ejected from that game and the team's next game (exception is Junior Gold which is listed below).

- ❖ USA Hockey registered referees are scheduled to officiate according to MN Hockey rules.
- ❖ Certified Medical attendants will be in attendance at each game.
- ❖ All Teams must play in the division in which the team is registered.
- ❖ All coaches must present up to date coaching certification cards at the proper level they are coaching.
- ❖ Please note that Minnesota Hockey ages are based on a July 1 through June 30 year, which is different than USA Hockey, which goes by the year (January 1 through December 31). The age difference could result in a six-month age difference between teams of Minnesota and other states and Canada.
- ❖ **The Junior Gold Tournament will be regulated by the three penalty-game ejection regulation per player. The penalized player will then be removed from further participation in that game.**

Registration will be at the Moorhead Youth Hockey Arena. Please have this done prior to your first game. You need only a representative to register your team. **Birth Certificates, Certified Roster, Coaches Certification cards** and completed American Hockey Association registration are required. The High School Attendance Certification form is required for Junior Gold Teams. **Admission to Tournaments: A gate fee of \$275 per team will be charged to all teams attending our 2 day tournaments. The fee for 3 day tournaments will be \$325 per team. This charge is separate from the tournament entry fee and is charged in lieu of collecting money from each spectator at the gate. No entry fee will be taken at the door.**

Note: Zero tolerance policy enforced for spectators as well as players and coaches.

TIE BREAKER RULES: (ROUND ROBIN PLAY)

These rules will be used for the purpose of team ranking in determining final round qualification for bracket winners.

1. The winner of a prior game in this tournament between the two tied teams shall earn the higher rank.
2. In case of a three-way tie, any team that has defeated the other two in a prior game shall earn the higher rank.
3. If still tied, the team with the highest total goal differential shall earn the higher rank. Goal differential for each game will be the difference between goals for and goals against, with a limit of six (6) for any one game.
4. If still tied, the team with the highest "goals average" shall earn the higher rank. Goals average to be determined by dividing the total goals-for in prior games by the sum of total goals-for plus the total goals-against.
5. If still tied the team with the lowest total penalty minutes shall earn the higher rank.

OVERTIMES:

1. There shall be a one-minute rest period before the beginning of the overtime.
2. The overtime period shall last five minutes and be played with four skaters per team (4 skaters and a goalie). The first team to score in the overtime period shall be declared the winner.
3. if a team has a player still serving a penalty at the end of regulation, the overtime period will start as a 4 on 3. Additional penalties to already penalized team will result in 5 on 3 play. Players will be released from penalty box as per normal play rules. Once even strength is reached, play will return to 4 on 4 at next whistle.

4. If the teams are still tied after the five-minute overtime period, a shoot-out will determine the winner. The visiting team will shoot first. The shoot-out shall consist of five players from each team. Any player with penalty time remaining at the end of overtime will not be eligible to participate in the shoot out. Best out of five wins. If still tied, the shoot-out will go to a 'sudden death' format, with each team having an equal number of chances. Players will not be allowed to be reused until all the players from the team with the shortest roster have been used.

ATTENTION COACHES:

The ice time available for each game is one hour and forty-five minutes. With this much ice time allotted, these guidelines will be followed so as to keep the games on schedule:

1. **Warm-ups:**
 - a. Be ready to go on the ice at your designated times.
 - b. Only five minutes will be allowed for this warm-up. This time begins when the first team steps onto the ice. This rule will be strictly observed.
 - c. No pucks will be allowed on the ice after this warm-up or between periods, with the exception of an injury to a goaltender, or if the team uses its timeout to warm-up a replacement goaltender.
2. **Ice Resurfacing:** Every two periods at all levels
3. **Length of periods:**
 - a. Seventeen minute stop time play for Squirt/10U, Peewee/U12, Bantam, and Junior Gold levels
 - b. One sixty second time out per team per game
 - c. Overtimes – see above
4. **Rest Periods:**
 - a. Three minutes with no resurfacing
 - b. Ten minutes with resurfacing
 - c. One minute before overtime

Your help in following these guidelines will be appreciated.