



ORCUTT UNITED SOCCER LEAGUE

RULES & REGULATIONS

November 10, 2010

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Orcutt United Soccer League
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Mission Statement

The mission of the Orcutt United Soccer League is to develop sportsmanship, teamwork, spirit, and technical and tactical skill opportunities in the game of soccer in order to contribute to the betterment of the youth in our community.

The Orcutt United Soccer League also intends to meet the challenges of the future with the continuous improvement for the development of related skill activities such as administration, management, coaching, and refereeing the game of "SOCCER".

Revision History

Date Published	Comments
November 10, 2010	Revised playing rules for substitution clarity, U19 player complements, general clarification of ambiguous rules, removal of indoor soccer and addition of spring soccer, changed CYSA-S to CalSouth, updated the All-Star program rules, corrected spelling and syntax errors, formatting, numbering errors, and acronym clarifications. Changes presented to and approved by the membership at the 2010 AGM.
September 7, 2009	Revised CU19 Rules of Play maximum male players on field
May 27, 2009	Appended the All Star selection and team process.
September 24, 2007	Revised CU19 Rules of Play to change Kick ins for throw ins. Revised Substitution for U10 and above.
August 25, 2007	Pg. 1 Added OUSL Mission Statement; Significant changes to the player team selection process, added categories for ranking the players.
June 8, 2006	Changed U14 halves to 35 minutes; Changed U19 target size to 10 players; All-star changes: changed rule 4.2.1.3 and added rule 4.1.7.
August 11, 2004	Added section 3.1.5 (BOD field authority)
September 30, 2002	Incorporated all-star section (section 4).
August 23, 2002	Fixed U12 Law 2, The Ball, to size 4 (accidentally had size 5).
August 6, 2002	Significant modification to section 1.4 – specifically regarding the team selection process. Significant modifications to section 2.3.1, Game Playing Time. Incorporated other changes.
September 10, 2001	Established new document format.

Orcutt United Soccer League Rules & Regulations

GENERAL

- A. All Orcutt United Soccer League games will be played under the current “Laws of the Game” published by FIFA, United States Youth Soccer (USYS), and CalSouth and are subject to these specific modified League Rules created by the membership and Rules & Regulations Committee.
- B. These Rules & Regulations apply to all activities related to the Orcutt United SL Outdoor soccer programs. Competitive/Club Agreements and TOPSoccer Guidelines are presented as their own documents.

1.0 Players

1.1 Youth Players

- 1.1.1 A youth player is one who has not reached the age of nineteen (19) prior to August 1, immediately preceding the start of any league season. A player who reached his nineteenth (19) birthday on or after August 1 of the current league season shall be allowed to complete the league season. (USYSA Rule 101, CalSouth Amend. 5/00)

1.2 Proof of Age

- 1.2.1 Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the Uniformed Services of the United States, or birth registration issued by an Appropriate government agency, Board of Health records, passport, alien registration card issued by the United States government, a certificate issued by the Immigration and Naturalization Service attesting to age or a certification of an American citizen born abroad issued by the appropriate government agency. Hospital, baptismal, or religious certificates will not be accepted. (USYSA Rule 204, CalSouth Amend. 5/00)
- 1.2.2 The Board of Directors of the Orcutt United SL will require proof of age to be established at the time of registration.

1.3 Registration Procedures

- 1.3.1 Players that register with the Orcutt United SL will be subject to the following rules:
 - a. All players must complete the CalSouth Player Registration/Medical Release Form. The player is registered from the moment the player or the player's agent signs the Registration form and pays the appropriate fees. (CalSouth Rules and Regulations)
 - b. A player identification card (Player Pass) will be issued to All-Star and Club Teams only. It is not customary to print Player Registration cards for the recreational players.

- c. All-Star and Club teams require two (2) current photographs (maximum size 2" x 1-1/2") to be submitted to be permanently attach to the Player Pass in the designated space. New Player Passes will be issued every year. Prior to lamination of the Player Pass the photograph shall be affixed and stamped with the appropriate Orcutt United SL Registrar stamp per CalSouth rules and regulations.
- d. Any allegation or indication of falsification of documents will be turned over to the CalSouth Protests, Appeals and Disciplinary Committee (PAD) for further investigation. If further investigation reveals proof, charges will be filed with the CalSouth PAD Committee requesting full prosecution.
- e. Any player seeking release or transfer must submit the completed transfer forms. Any player rostered to a team is bound to that team for the entire league season. Orcutt United SL does not allow the use of borrowed players during recreational league play. No player may be loaned to a competitive team during the league season.
- f. In all Orcutt United SL competition, no team may use a loan player from any other team. A loan player is any player who plays for a team without being registered to that team pursuant to CalSouth Rules and Regulations. A club team cannot borrow any recreational players or players from other club teams during the league season.

1.3.2 Registration Fees

1.3.2.1 The Orcutt United SL Board of Directors shall annually establish the player registration fees for all players and shall give public notice of the fees prior to registration.

1.3.3 Waiting List – A Waiting List will be maintained by the Orcutt United SL Registrar after close of scheduled registrations. Parents of late sign-up players may contact the Orcutt United SL Registrar via email. Players on the Waiting List will not be accepted after the 2nd week of the season. Coed U19 will be an exception and will accept players throughout the 5th week and proper boys to girls ratios will be maintained as established by the BOD for each league season. Waiting List fees will be prorated.

1.3.4 Age Divisions

1.3.4.1 Age divisions shall be comprised of boy and girl athletes who are classified by age group based upon their age prior to the first day of August of each league season:

The following Age Divisions will have teams formed for recreational play:

U19 (Coed): consisting of U15, U16, U17, U18, and U19 boys and girls players

Girls U14: consisting of U13 and U14 girls

Boys U14: consisting of U13 and U14 boys

Girls U12: consisting of U12 and U11 girls

Boys U12: consisting of U12 and U11 boys

Girls U10: consisting of U10 and U9 girls

Boys U10: consisting of U10 and U9 boys

Girls U8: consisting of U8 and U7 girls

Boys U8: consisting of U8 and U7 boys

Girls U6: consisting of U6 and U5 girls*
Boys U6: consisting of U6 and U5 boys*

*(U6 minimum age requirements: players shall be four (4) years old by the first day of August of the current season).

1.3.5 Roster Sizes

1.3.5.1 Each age division will have the following targeted roster size (reference Modifications to the FIFA Laws of the Game section at the end of this document):

U6 roster size shall be 6 players (play 3 v 3)
U8 roster size shall be 9 players (play 7 v 7)
U10 roster size shall be 10 players (play 8 v 8)
U12 roster size shall be 14 players (play 11 v 11)
U14 roster size shall be 14 players (play 11 v 11)
U19 roster size shall be 10 players (play 7 v 7)

1.3.5.2 Roster sizes may be increased at the discretion of the Team Selection Committee to accommodate numbers of registered players and/or to balance teams.

1.3.6 Improper Registration/Illegal Players

1.3.6.1 Any team playing a player who is over-age or who is not registered or who is improperly entered on the team's roster or is allowed to play on a normal scheduled seasonal game, the coach will immediately be terminated for the rest of the league season and suspended for the NEXT league season. The sanctioned coach will have the option of requesting a Trial Board after submitting the request and the fees, as specified in the CalSouth Protest, Appeals, and Disciplinary (PAD) Manual of Operations. The Orcutt United SL will submit a report including the illegal player's name to the CalSouth District 7 Commissioner for further action.

1.3.6.2 Falsification of records, documents, and player identification passes, or in any other matters or manner, will be grounds for immediate suspension from further participation and membership in the Orcutt United SL. Report and records will be submitted to the CalSouth PAD Committee for further action.

1.4 Coaches

1.4.1 All Orcutt United SL Head Coaches must hold a CalSouth coaching license, or be appointed by the Director of Coaches. Competitive coaches must have a minimum of an "E" license.

1.4.2 All Orcutt United SL Head Coaches and Assistant Coaches/Team Managers must complete CalSouth mandated Risk Management.

1.4.3 Each Head Coach may request one (1) Assistant Coach by indicating the name on their Administrator Registration Form or Player Registration Form at registration.

1.5 Player Selection and Team Rostering

The following has been implemented in an effort to make team selection more accurate. The goal for the team selection committee is to facilitate the process to have teams balanced as evenly as possible. The player rating format uses the key qualities of soccer play to differentiate player skill.

- 1.5.1 Any player rostered to a team is bound to that team for the entire league season. Orcutt United SL does not allow the use of borrowed players during recreational or competitive league play.
- 1.5.2 The absence of score keeping is the focus of micro and mini soccer, which is essentially based on FUN; no scores are officially kept at this level of play. However the Director of Coaches requires scores to be reported for the U08 thru U19 on the weekly game cards throughout the season solely for the purpose of ensuring that teams were properly balanced at the beginning of the season.
- 1.5.3 Parity Rule: This rule has been instituted in order to maintain self-esteem and competitive spirit of young players and to ensure that lopsided games are avoided. If a team is ahead by five (5) goals (except in the last five minutes), coaches need to attempt to introduce balance to a game by choosing from several strategies. Some of these strategies may include, but are not limited to:
- Move stronger players away from attacking positions
 - Restrict stronger players from scoring
 - Enforce passing thresholds prior to a strike on net (e.g., 5 passes in a row) and/or
 - The stronger team can remove a player
- 1.5.4 All Orcutt United SL recreational teams will be rostered by an Orcutt United SL Board approved Team Selection Committee.
- 1.5.5 Team Rosters – In an effort to balance teams and continue to have a true recreational environment, the following guidelines are established for the selection and formation of teams.
- a. Boys/Girls Under 06 teams will be rostered primarily by school. Some mixed school teams are inevitable but will be kept to a minimum. In the event a player is not assigned to a team from their school, the player will be placed on a team from the next closest available school.
 - b. Boys/Girls U08, U10, U14, and U19 will be placed on a team and rostered by two criteria: "BIRTHDATE" and a "RATING". The rating is a numerical value that has been provided by the coaches from the prior league season. Coaches must provide these values, by player, to the Director of Coaches at the end of each league season to ensure proper ranking. The form will be included in the coach's packet at the first coaches meeting. Forms also will be available on the Orcutt United SL website under FORMS & HANDOUTS.

1.5.6 Rating Guidelines

- 1.5.6.1 Rating criteria will be done by Age Specific Divisions, such as, U6, U8, U10, U12, U14, and U19. A Player Rating Form will be provided to each Head Coach before the end of the current season.

- 1.5.6.2 Each player will be scored on the following areas:
- a. **Coachable** – Ability to understand and apply instructions
 - b. **Athletic Ability** – Eye, hand coordination and ability to make consistent contact with the ball
 - c. **Knowledge of the game** – Understands the simple rules of the game (throw-ins, handball, dead balls)
 - d. **Boldness** – First to the ball, willing to challenge, attitude of urgency to get to the ball first and take it
 - e. **Focus and Tenacity** – The drive to stay in the play and follow the other player even when beat to the ball
 - f. **Field Sense** – Can see the field, knows where his/her team is positioned, can make “play” opportunities.
- 1.5.6.3 The BOD also suggests using the following rating criteria:
- a. **General Qualities** - Physical Presence: Speed, Leadership
 - b. **Personality Traits** - Attitude, Determination and Social Behavior.
 - c. **Technical Skills** - Passing and Receiving, Dribbling and Feinting, Tackling, Shielding, Heading and Shooting. Goalkeeping (not applicable to U06 or U08)
 - d. **Tactical** - Defending – Principles of Play, Attacking – Principles of Play
 - e. **Physical, Flexibility, Speed/Activity/Coordination, Strength, Endurance**
- 1.5.6.4 A numerical value of 1.0 – 4.0 will be assigned to each player.
- 1.0 = Beginner 2.0 = Average 3.0 = Above Average 4.0 = Outstanding**
- 1.5.6.5 All new players to the Orcutt United SL League will be assigned a rating of one (1) unless data is provided for the player being a former All-Star or Competitive player.
- 1.5.6.6 Any Club or All Star athlete coming back to the Orcutt United SL will be scored as a 4, unless he is progressing to the next age group, then he/she will be rated as a 2.
- 1.5.6.7 Players moving up to a new age division, the guideline will be to use a decremented value, up to one point rating will be subtracted from the old division. (e.g., a player currently U08 will be moving up to U10, his score is 4.00, and he will be classified as low as a 3.00 for U10).
- 1.5.6.8 The Head Coach and Assistant Coach’s children will be placed on their team first.
- 1.5.6.9 Siblings will be placed on the same team, if age appropriate, and same sex, (not applicable to Coed U19) unless different teams are requested by the parents, in writing, at the time of registration.

- 1.5.6.10 Previous All-star and club team players will be identified and evenly distributed to teams. In the event that a Head Coach's or Asst. Coach's child is an all-star or club player, that team will not be assigned additional all-star or club players until all teams have been assigned the same number of all-star or club players.
- 1.5.6.11 Recommended team roster sizes are specified by division in the Orcutt United SL Modifications to The FIFA Laws of the Game section of this document.
- 1.5.6.12 A parent requesting their child to play in a higher age division will not be allowed to move up if the birth date falls longer than 120 days past August 1st for the next age group year of eligibility. The parent must submit the request, in writing at the time of player registration for approval. A "MOVE UP FORM" will be provided at Registration. The Team Selection Committee will only consider individual requests for placement in a higher age division if there is a vacancy in the division; placement is not guaranteed.
- 1.5.6.13 A player's team assignment may be altered to comply with Orcutt United SL Health & Safety Guidelines, Article V, Paragraph B.
- 1.5.6.14 No requests or exceptions, other than those listed above, will be accepted.
- 1.5.6.15 A player is bound to their team as soon as rostered and may not play for any other Orcutt United SL recreational team, any other recreational league, or club team. Reference Section 1.3, Registration Procedures

1.6 Waiting List

- 1.6.1 After walk in registrations are over, players will be allowed to be placed on a "WAITING LIST". The waiting list is developed for two purposes:
- 1) allow players that missed normal sign ups to be able be placed on a team, and
 - 2) fill vacancies on the teams created by the verifiable withdrawal of players or to bring their team up to the division average.
- 1.6.2 The Orcutt United SL Registrar will compile and maintain the waiting list and notify players once an opening is available.
- 1.6.3 Placement on the Waiting List does not guarantee team assignment or a League provided photo packet.
- 1.6.4 Registration fees (Late Fee Applies) are payable upon notification of team placement.
- 1.6.5 Rostering of players from the Waiting List will be on a first listed/first requested basis, regardless of location.
- 1.6.6 Dropping and requesting a replacement player - When a player decides to drop from their assigned team, the Head Coach must return the "Player Registration Form" along with a written request for a replacement to the Orcutt United SL Registrar. The Registrar will verify that the player registration form is correct. The Registrar will then officially remove the dropped player from the roster and select the next available player for the division from the waiting list and assign the player to the team. The Registrar will deliver the added player's "Player Registration Form" to the applicable coach.

1.6.7 Once a player has been dropped from a recreational team, the player is ineligible to play on another Orcutt United SL recreational team for the remainder of that recreational season.

1.6.8 Newly rostered players cannot practice or play with the team until the Head Coach has received the "Player Registration" form from the Orcutt United SL Registrar.

2.0 THE GAME

2.1 Rules of Play

2.1.1 Except as provided by Orcutt United SL, the FIFA "Laws of the Game" shall apply to any and all competition sponsored by Orcutt United SL. Players in their respective age divisions will play soccer in accordance with FIFA rules and the playing rules of Orcutt United SL.

2.1.2 All games shall be played under the Rules & Regulations of Orcutt United SL, and must not be in violation of the spirit and intent of the CalSouth youth soccer program.

2.2 Age Grouping

2.2.1 The League shall establish play among teams of the specified age grouping and all competition shall adhere to specified age classification.

2.2.2 Maximum birth date as of August 1, per league season per age classification and published under CalSouth and Orcutt United SL websites under "RESOURCES", "FORMS", AGE MATRIX. (Also refer back to section 1.3, Titled: Age Divisions).

2.3 Length of Games and Ball Size

<u>Group</u>	<u>Game Length</u>	<u>Ball Size</u>
Under 19	Two 30 minute halves	5
Under 14	Two 35 minute halves	5
Under 12	Two 30 minute halves	4
Under 10	Two 25 minute halves	4
Under 08	Four 10 minute quarters	3
Under 06	Four 8 minute quarters	3

Half-time breaks to be five (5) minutes; breaks between quarters to be two (2) minutes.

2.3.1 Game Playing Time for Players

2.3.1.1 Orcutt United SL requires that each player on every recreational roster play at least one half (50%) of each game they attend. The only exceptions to this rule are outlined in the following sections (Missed Practices and Disciplinary Problems). No coach may reduce a player's playing time below 50% without prior written approval from the Director of Coaches.

2.3.1.2 Any coach who violates this half game rule without prior approval will be subject to disciplinary action or sanctions imposed by the Orcutt United SL Trial Board.

2.3.1.3 Suspected violations of the player half game rule should be reported in writing to the Director of Coaches. After receipt of a complaint, League representatives will monitor games of the team named in the complaint.

2.3.1.4 Missed Practices

Orcutt United SL acknowledges that recreational players may occasionally miss team practices (injury, doctor appointments, etc.). Good communication between the coach, player, and player's parents is essential in addressing any missed practices before the issue is elevated to the point of reducing a player's playing time. If a coach feels compelled to reduce a player's playing time due to missed practices, the following guidelines shall apply (refer to paragraph 2.3.1.4.1, 2.3.1.4.2, and 2.3.1.4.3 for application of these guidelines):

Attends at least one practice during the week	min. 50% playing time
Misses all practices during the week	min. 50% playing time
Misses all practices for 2 consecutive weeks	min. 25% playing time
Misses all practices of more that 2 consecutive weeks	0% playing time

A player must be present at practice for at least 75% of the practice time in order for that practice to qualify as attended practice (i.e., players cannot show up 5 minutes prior to the end of practice and have that practice count as being attended).

2.3.1.4.1 If a player misses all practices during a single week, the coach may issue a WARNING to the player. To issue a warning, the coach must notify the player, the player's parents, and the Director of Coaches in writing that the player is at risk of reduced playing time FOR THE FOLLOWING WEEK'S GAME (playing time is not reduced below 50% for the current's week game). This notification must also be presented to the player prior to the start of the game.

2.3.1.4.2 If a player misses all practices during two consecutive weeks, the coach may reduce a player's playing to a minimum of 25%. To reduce a player's playing time below 50%, the coach must notify the player, the player's parents, and the Director of Coaches in writing that the player is at risk of reduced playing time for the current week's game (playing time is not reduced below 25%). The Director of Coaches must approve the playing time reduction before the coach is permitted to reduce the playing time below 50%. This notification must also be presented to the player and the referee prior to the start of the game.

2.3.1.4.3 If a player misses more than two consecutive weeks of practice, the procedure governing the missing of two consecutive weeks applies. However, the coach has the option of not letting the player have any playing time for the current week's game (0% rather than minimum of 25%).

2.3.1.5 Disciplinary Problems

2.3.1.5.1 Players who are consistently causing disciplinary problems on a team may be penalized by a reduction in playing time. Good communication between the coach, player, and player's parents is essential in resolving disciplinary problems before they are elevated to the point of reducing a player's playing time. The coach can also use the Orcutt United SL Director of Coaches to help mediate the problem. If a coach feels compelled to reduce a player's playing time due to a disciplinary problem, the following guidelines shall apply:

First infraction	min. 50% playing time
Second infraction	min. 25% playing time
Third infraction	0% playing time

2.3.1.5.2 Upon the first infraction, the coach may issue a WARNING to the player. To issue a warning, the coach must notify the player, the player's parents, and the Director of Coaches in writing that the player is at risk of reduced playing time if another infraction occurs (playing time is not reduced below 50% for

the current week's game). This notification must also be presented to the player prior to the start of the game.

2.3.1.5.3 Upon the second infraction, the coach may reduce a player's playing time to a minimum of 25%. To reduce a player's playing time below 50%, the coach must notify the player, the player's parents, and the Director of Coaches in writing that the player is at risk of reduced playing time for the current week's game (playing time is not reduced below 25%). The Director of Coaches must approve the playing time reduction before the coach is permitted to reduce the playing time below 50%. This notification must also be presented to the player and the referee prior to the start of the game.

2.3.1.5.4 If a third infraction occurs, the procedure governing the second infraction applies. However, the coach has the option of not letting the player have any playing time for the current week's game (0% rather than the minimum of 25%).

2.4 Player Safety

2.4.1 No player shall wear any jewelry (finger, wrist, ankle, toe, neck, nose, eyebrow, lips, ears, etc.) or metal hair clips at practices or games.

2.4.2 No player will be allowed to wear earrings. They must be removed prior to any practices and games. Taping over earrings does not allow a player to play in a game or practice.

2.4.3 No player should be allowed to play in a regularly scheduled league or tournament game with an injury which can be aggravated by playing or which constitutes a danger to others.

2.4.4 No player wearing an orthopedic cast, temporary cast or splint shall be permitted to play in any Orcutt United SL sanctioned play.

2.4.5 Shin guards are mandatory for all players in practices, games, and tournaments within Orcutt United SL.

2.4.6 No slide tackling will be allowed in the Orcutt United SL Recreational League. Minimum penalty is a yellow card, indicating indirect free kick.

2.4.7 NO DOGS are allowed on the grounds during soccer play (both at practices and at games). Referees may stop the game until the dog is removed from the facility.

2.5 Playing Fields and Equipment

The Orcutt United SL shall be responsible for the condition of the field of play, the proper field marking, and proper equipment (i.e., goal posts, nets, and corner flags). It shall be the responsibility of each team to have a game ball.

2.6 Condition of Playing Fields

The referee's opinion with regard to the physical condition of the field and its acceptance for play, to the actual happening and occurrences related to the conduct of the games and those prerogatives granted to the referee by "Laws of the Game" as published by FIFA, shall not be challenged.

2.7 Coaching from the Sideline

Coaching from the sidelines (giving direction to one's own team on points of strategy and position) is permitted, provided:

- a. No mechanical devices are used.
- b. The tone of voice is informative and not derogatory.
- c. Each coach, substitute, or player, remains within the 10 yards on either side of the midfield line and remain off the field of play.
- d. No coach, substitute, or player makes derogatory remarks or gestures to the referees, other players, substitutes or spectators.
- e. No coach, substitute, or player uses profanity.
- f. No coach, substitute, or player incites in any manner disruptive behavior.

2.8 Substitutions

2.8.1 Except as provided by USYSA or CalSouth, substitutions shall be unlimited except where specified otherwise in the Rules & Regulations for a special competition. **Substitutions may be made at any stoppage of time with the consent of the referee.**

2.8.2 All substitution players must report to the Assistant Referee (AR) for signal to the Center Referee. Coaches will not yell to the Center Referee for substitutions.

2.8.3 On a caution (Yellow Card) only the cautioned player may be substituted at that time (U08 and U10 will not play shorthanded due to player removal from the game if they have no substitutes). A player removed from the game for a caution is eligible to return to the game the next play.

2.8.4 Substitution of the Goal Keeper for a yellow card is not mandatory.

2.9 Game Card

2.9.1 The Head Coach is responsible to provide a game card to the referee before each game. The referee shall require that each team enter all the appropriate information on the game card prior to the game. U06 divisions will not be using game cards.

2.9.2 No team will play a game without a registered and risk managed administrator present.

2.9.3 Upon completion of the game and before signing the game card the referee shall check the accuracy thereof. The referee shall submit the game card to the Orcutt United SL Director of Referees or representative immediately after the game. In cases of ejection, the referee shall also provide a supplementary disciplinary report.

2.10 Forfeiture

2.10.1 In the event one of the teams fails to appear on the field of play in accordance with the schedule and rules of competition, it shall be noted on the game card by the referee.

2.10.2 The minimum number of players that must be present for the game to start are specified by age group as follows:

Division	Normal Players	Minimum Players
U08 & U19	7	5
U10	8	6
U12 & U17	11	7

2.10.3 For games played with a team having only the minimum number of players, the game will not be forfeited and the opposing team does not have to reduce the number of players to match the other team. All late arriving players to the game must be checked in by the Assistant Referee and are allowed to go in on the next play.

2.11 FIFA Modified Playing Rules for All Divisions

2.11.1 See the Orcutt United SL Modifications to the FIFA Laws of the Game section at the end of this document.

2.11.2 Additional Recommendations:

- a. No individual shall be allowed to stand behind either goal.
- b. No individual shall be allowed to run the length of the field except the participants of the game.
- c. Coaches, Assistant Coaches, non-playing players, parents, and spectators shall be located no less than 1 yard (3 feet) from the touchline.
- d. Non-playing players, parents, and spectators shall be located no less than 6 yards (18 feet) from the goal line.
- e. Opposing coaches and players shall shake hands after each game.
- f. League Participation awards for all players will be awarded at the end of the season.
- e. No trophies or awards for best team will be awarded.

3.0 Violations

3.1 Accountability, Conduct, and Ejection as Referred to in League Mandated Codes of Ethics

- 3.1.1 Each coach, administrator, or player, shall be primarily and solely accountable for the conduct of themselves or persons associated with the League. The Orcutt United SL Board of Directors may charge a violation of this rule should they find any conduct, in any affiliated function, of any member, unacceptable to the best interests of youth soccer.
- 3.1.2 Coaches, players, and other team officials shall be subject to all rules pertaining to misconduct contained herein, including caution, ejections, and standard suspensions.
- 3.1.3 Any other individuals who may be reasonably construed as being associated with a team such as relatives and spectators shall also be subject to the jurisdiction and authority of Orcutt United SL. Any coach or team official shall be held responsible for the actions of any individual(s) at any match that, in the opinion of the referee is a supporter of that team.
- 3.1.4 During any game sanctioned by Orcutt United SL, or regularly scheduled by any team, a referee may stop the game and eject any coach, player, or spectator from the grounds (the field of play and areas surrounding the field and fields near the field upon which the game is being played) if in the opinion of the referee, the offender is guilty of violent conduct, serious foul play, or the use of foul or abusive language, or if the conduct is deemed to be interference by the offender as designated in subdivision (d) of Law V – FIFA, "Laws of the Game". At no time will foul or abusive language be permitted at any field. Drinking alcoholic beverages and smoking shall not be permitted at any game or practice sanctioned by, or regularly scheduled by Orcutt United SL or any team.
- 3.1.5 Members of the Orcutt United SL Board of Directors have the authority to remove any parent or spectator from the grounds, if in the opinion of the Director, the offender is guilty of any misconduct contained herein. Board members also have the authority to assist the Referee in removing coaches and players.

3.2 Protests, Appeals, and Disciplinary Hearing

- 3.2.1 The Orcutt United SL Board of Directors shall establish a Trial Board. The Trial Board shall be formed and conducted following the criteria of the Orcutt United SL By-Laws, Article VI.
- 3.2.2 The Orcutt United SL Board of Directors shall use Protest, Appeals, and Disciplinary procedures, published in the CalSouth Manual of Operations.
- 3.2.3 A copy of the CalSouth Manual of Operations section defining Protest, Appeal, and Disciplinary Hearing procedures may be obtained by any affiliated player or administrator upon written request to the CalSouth State Office.
- 3.2.4 No coach, administrator, team, referee, player, or member, or his or her representative may invoke the aid of the Courts of California, or of the United States, without first exhausting all available remedies as set forth in USSF Rule 4020.7.

- 3.2.5 If a parent or guardian of a player invokes the aid of the courts as specified above, then, both parents or guardians and the player are subject to the penalties cited below.
- 3.2.6 For violation of this rule, the offending party shall be subject to the sanctions of suspensions and fines, and shall be liable to USYSA, CalSouth, and Orcutt United SL for all expenses incurred by USYSA, CalSouth, Orcutt United SL, and their officers, as appropriate in defending each court action, including but not limited to the following:
- a. Court costs.
 - b. Attorney fees.
 - c. Reasonable compensation for the time spent by USYSA and CalSouth officers and employees in responding to and defending against allegations in the action, including responses to discovery and court appearance.
 - d. Travel expenses.
 - e. Expenses for holding special National Youth Council, CalSouth Board of Directors and Orcutt United SL Board of Directors meetings necessitated by Court action.

3.3 Misconduct Toward Game Referee

Misconduct against referees may occur before, during, and after the match, including travel to and from the match. Misconduct may occur also at later times when directly related to duties of a game official as a referee.

3.3.1 Jurisdiction and Hearings

- 3.3.1.1 When any player, coach, manager, assistant coach, league official or game official assaults or abuses a referee, the original jurisdiction to adjudicate the matter shall vest immediately in CalSouth.
- 3.3.1.2 When an allegation of assault is verified by CalSouth, the accused is automatically suspended until the alleged assault is adjudicated.
- 3.3.1.3 CalSouth must hold a hearing within thirty (30) days of the assault or, if applicable the thirty (30) day period provided by subsection 3.3.2.3 of this section. If CalSouth does not adjudicate the matter within that period of time, original jurisdiction shall immediately vest in the National Appeals Committee to adjudicate the matter, to which the same provisions as to the term of suspension, shall apply.
- 3.3.1.4 Failure to hold the initial hearing shall not rescind the automatic suspension.
- 3.3.1.5 In case of referee abuse, a hearing shall be held by the Orcutt United SL when requested by the alleged assailant or otherwise deemed appropriate by CalSouth.

3.3.2 Events and Tournaments

- 3.3.2.1 In the event an assault on or abuse of a referee, perpetrated by a member of Orcutt United SL, which occurs in an event outside the CalSouth territory, the referee shall (A) immediately notify the Event/Tournament Chairman, and (B) forward a copy of the game report and his/her comments on the incident to the Event/Tournament Chairman and CalSouth State Office.

3.3.2.2 The Event/Tournament Chairman shall have the right to immediately convene a hearing at the site of the Event/Tournament, at which the player, her/his coach, and the game officials should be present. The Event/Tournament Chairman shall promptly relay to Orcutt United SL Board of Directors and to CalSouth information presented at this hearing, verbally and in writing, however, failure to provide written information shall not restrict CalSouth taking action with regard to any assault.

3.3.2.3 Final jurisdiction shall vest with CalSouth and a hearing shall be held within thirty (30) days of the initial report of the assault on a referee.

3.3.3 Penalties and Suspensions

3.3.3.1 Assault

The player, coach, manager, or official committing the referee assault is automatically suspended for at least one (1) year from the time of the assault, unless serious injuries are inflicted, when the minimum suspension will be at least five (5) years. CalSouth may not provide a shorter period of suspension but, if circumstances warrant, may provide a longer period of suspension.

3.3.3.2 Referee Abuse

The minimum suspension for referee abuse shall be at least three (3) scheduled matches within the rules of the competition. CalSouth or Orcutt United SL may provide a longer period of suspension when circumstances warrant (e.g., habitual offenders).

3.3.4 Appeals

3.3.4.1 Assault

A player, coach, manager, or official who is found to have committed the assault may appeal the decision by following the procedures defined in CalSouth Protest, Appeal & Disciplinary Procedures Manual, Section IX.6.

3.3.4.2 Abuse

A player, coach, manager, or official who is found to have committed an abuse may appeal the decision by following the procedures defined in CalSouth Protest, Appeal & Disciplinary Procedures Manual, Section IX.6.

3.3.5 Procedures for Reporting Assault and Abuse

3.3.5.1 Referee shall transmit a written report of the alleged assault and/or abuse within 48 hours of the incident (unless there is a valid reason for later reporting) to CalSouth and the State Youth Referee Administrator. For tournaments or special events, the referee shall transmit a written report to the tournament director on the day of the incident and to Orcutt United SL and CalSouth and the State Youth Referee Administrator within 10 days of the incident.

3.3.6 Upon any allegation of an assault on a referee or official linesman, the original jurisdiction to adjudicate the matter shall immediately vest in CalSouth.

3.4 Other Assaults

- 3.4.1 Any affiliated player or administrator, who shall be judged to have committed an assault upon a player or administrator, or upon a spectator at an affiliated game, shall have the right of appeal. The appeal of a league, circuit, or tournament decision shall be directed to the District Commissioner in whose District the incident occurred, within forty-eight (48) hours of the receipt of the Competition Authority decision. Subsequent appeals shall follow normal appellant Levels.
- 3.4.2 Disciplinary sanction or suspension, imposed as the result of an assault, shall remain in full force and effect until and unless it is overturned on appeal or review, regardless of the level at which it was imposed.

4.0 All-Star Team Program

Orcutt United SL has established an All-Star Team Program designed for recreational players who would like to participate in a competitive environment following the recreational season. To augment the rules and regulations listed below, Orcutt United SL developed an All-Star Team Coach's Handbook. The handbook will assist coaches with:

- Team Organization
- Team Management
- Sample Forms
- Recommendations for league notification during team formation
- Recommendations for player selection

The USYSA Policy on Playing Rules defines a recreational All-Star team as "an interclub tournament team whose roster only includes players selected from teams which participate in the same recreational or recreational plus league" (USYSA Rule 101, Section 3, Item 15). In other words, only players who participate in the Orcutt United SL recreational league are eligible for Orcutt United SL All-Star team consideration. Orcutt United SL All-Star age divisions shall match Orcutt United SL recreational age divisions (e.g., B/G U10, U12, and U14) with a maximum of two teams in any division, unless determined otherwise by review of the Board of Directors and the All-Star Committee. The All-Star season typically runs from the beginning of December until the end of January, but could run until the next recreational season.

4.1 All-Star Team Coach Selection

- 4.1.1 To be considered for an Orcutt United SL all-star team head coach position, a candidate coach must submit an All-Star Team Coach Application Form to the Director of Player Development. The application form will be available on-line and the selection process discussed at the Pre-Season Coach's Meeting. Applications will be required to be submitted by October 1st of the season for presentation and approval at the October BOD Meeting.
- 4.1.2 All Star candidate Head coaches must possess an "E" license. It is highly recommended that Assistant Coaches also have or obtain the "E" License. Coaches and assistant coaches must have successfully completed the Cal South Risk Management PRIOR to submitting the All-Star Application form. The E-license requirement may be reviewed and waived by the BOD on a case-by-case basis.

4.1.3 The Director of Player Development shall submit all qualified application forms to the Orcutt United SL BOD for consideration and approval no later than at the BOD meeting in October. Once approved by the Orcutt United SL BOD, coaches have the authority to start All-Star team selection, which includes distribution of player applications, conducting tryouts, and completing the player selection process per paragraph 4.2.3.2. During distribution of player applications, tryouts, and discussions with player candidates and parents, coaches shall not include assurances that any player has a roster spot on any team. This is to ensure proper conduct is adhered to in team selection, allows for final roster approval, and the formal announcement to be given to all players selected for teams at the same time (reference paragraph 4.2.3.2.e)

NOTE: The purple or white team coaches shall not engage in coaxing players to deny a selection to play on either team in order to be picked later by the their team. Any coach, parent, or player participating in this practice may face sanctions as determined by the BOD, which could include removal from the All-Star program.

4.1.4 If two or more coaches apply for a head coach position in the same division, and the BOD has determined that the league can support a second team, two teams will be established with the designations: (example) BU12 Purple, BU12 White. If two teams are established, the BOD will select the Head Coaches for both teams and the Head Coaches may then select their Assistant Coach(es). The determination of Head Coaches for both teams shall be as follows:

- a. The highest Coaching License level will be used as the first determiner for coach selection, unless otherwise determined by the BOD.
- b. In the event one or more of the candidate coaches have the same Coaching License, preference will be given to the coach who has previously been a Head Coach of an All-Star team in that age division, or who has more years of coaching experience, or other qualifying criteria, as determined by the BOD.
- c. The BOD reserves the right to modify by motion and vote, these selection criteria to properly serve the interests of the Orcutt United SL and its members.

4.1.5 The Director of Player Development may submit qualified application forms to the Orcutt United SL BOD for consideration and approval for unfilled positions until mid-October.

4.1.6 Head coaches may select one or more assistant coaches to help with the team. Each Assistant Coach must have successfully completed the Cal South risk management. Orcutt United SL BOD approval is not required for assistant coaches. No coach may assist with tryouts, team meetings, practices, or games until they have successfully been approved through the CalSouth Risk Management Program.

4.1.7 If the Director of Player Development is applying for an All-Star head coach position, the Vice President shall submit the applications for that division.

4.2 Player Selection

4.2.1 Player Eligibility

- 4.2.1.1 Only Orcutt United SL players who are playing the current recreational season are eligible to participate in the Orcutt United SL All-Star program.
- 4.2.1.2 Recreational league players interested in participating in the All-Star program must submit a Player Evaluation Form to the Director of Player Development no later than the 1st of November, if tryouts will not be conducted, or submittal required at the tryout the player is attending. Late applications will be accepted, but players are not guaranteed to be evaluated. The Director of Player Development will maintain the pool of eligible players in each division.
- 4.2.1.3 Players are eligible only for the All-Star team in the division they play during the recreational season. If the player played up a division during the recreational season, that player will be eligible to play in the played up division even though they qualify chronologically for a lower division. For example: if a U10-aged player plays in the U12 division during the recreational season, that player will be available to play on the U12 All-Star team.
- 4.2.1.4 If a player quits an All-Star team, that player is eligible to be loaned to other CalSouth affiliated organizations, but will not be allowed to play on any other Orcutt United SL All-Star team for the remainder of the All-Star season.

4.2.2 All Star Team Evaluation Committee

- 4.2.2.1 A team evaluation committee shall be established for each All-Star division and chaired by an appointed All-Star Committee Chairperson. The BOD selected All-Star Head Coaches shall be members of the evaluation committee in the age group they coach.
- 4.2.2.2 Each evaluation committee must attempt to notify all division players and parents that the All-Star team is being formed, and ensure that all recreational team Head Coaches are notified of any Tryout dates.
- 4.2.2.3 Tryouts are authorized but not required to be part of the evaluation procedure. Tryouts may be by invitation only from players selected by the team evaluation committee, or tryouts may be conducted in an open tryout session(s), as approved by the Board of Directors & All-Star Committee.
- 4.2.2.4 The Director of Player Development shall ensure that all eligible players are evaluated.

4.2.3 Team Selection

- 4.2.3.1 The Head Coach and up to two (2) Assistant Coaches may select their All-Star eligible children to play on their team. All coach's children will be a part of the initial roster selection that is comprised of selected players equal to the number of starting players allowed in the age division (reference paragraph 4.2.3.2 below). The Head Coach's and Assistant Coach's children are not required to go through the tryout process, but it is recommended.

4.2.3.2

For age divisions that have more than one team, the following player selection process guidelines shall be adhered to:

NOTE: The purple or white team coaches shall not engage in coaxing players to deny a selection to play on either team in order to be picked later by the their team. Any coach, parent, or player participating in this practice may face sanctions as determined by the BOD, which could include removal from the All-Star program.

- a. The Orcutt United SL BOD shall determine the date that the All-Star coaches will meet for team selection (should occur within one week of tryouts). The Orcutt United SL All-Star Committee Chairperson shall be present at the team selection meeting to finalize the team rosters.
- b. The first Head Coach selected (Orcutt United Purple) shall select players equal to the number of starting players allowed in the age division which shall include all coach's children (per paragraph 4.2.3.1), e.g., U10 = 8 players; U12 & U14 = 11 players.

NOTE: Number of starting players as determined by CalSouth playing rules.

- c. The second Head Coach selected (Orcutt United White) shall select players equal to the number of starting players allowed in the age division which shall include all coach's children (per paragraph 4.2.3.1), e.g., U10 = 8 players; U12 & U14 = 11 players.
- d. Once the purple and white teams have both selected players equal to the number of starting players allowed in the age division, the team roster will be completed as determined by the team's Head Coach beginning with the purple team. The purple team Head Coach will provide the Orcutt United SL All-Star Committee Chairperson the final team roster. The Orcutt United SL All-Star Committee Chairperson shall then provide the white team Head Coach the final purple team roster, so the white team can complete their roster.
- e. The Orcutt United SL All-Star Committee Chairperson will then verify the rosters and approve notification of players. Coaches are responsible to notify the Orcutt United SL All-Star Committee Chairperson of any players that will not be able to participate as well as any additions required to fill vacant roster spots.
- f. Final team determination is required by the first weekday following league cup.

4.2.3.3

U10 teams shall have maximum of 12 players. U12 and above shall a maximum of 16 players.

4.2.3.4

If players are dropped from an All-Star team or lost due to injury after both All-Star teams are formed, the head coach may attempt to recruit additional players from the original pool of eligible division All-Star players.

4.3 Player Loan

- 4.3.1 Players are eligible to play for a team other than the one they were selected for on a loan basis. A player's primary obligation is to the team they were selected to represent. Players shall not skip team practices or tournaments to participate as a loaned player for another team. Players in violation of this rule may be dropped from the All-Star program with the concurrence of the team coach and Director of Player Development.
- 4.3.2 A player may not play on two different All-Star teams in the same tournament.

4.4 Financial

- 4.4.1 Teams shall follow the Orcutt United SL financial guidelines. At the end of tournament season, the All-Star teams must submit a Financial Statement of detailed Revenues and Expenses.
- 4.4.2 The Orcutt United SL BOD shall determine the level of All-Star team support in the approved Orcutt United SL budget.

4.5 Other Issues

- 4.5.1 Team practice may begin as soon as the coach has selected their team; but must not interfere with the player's recreational team practice or game commitments. Any violation shall be grounds for coach or player suspension or disqualification.
- 4.5.2 Team uniforms will include the Orcutt United SL and CalSouth logo.
- 4.5.3 All-Star uniform colors are purple, white, and black. Uniforms will be the same for all Orcutt United SL sponsored All-Star teams.
- 4.5.4 All the All-Star Teams representing the Orcutt United SL shall register for tournaments using the Orcutt United SL soccer club designator before the name of the team (i.e., Orcutt United SL Fire, Orcutt United SL Fusion, Orcutt United SL Stampede, etc.). This is to ensure recognition of the Orcutt United Soccer League organization's brand in the soccer community and to ensure that tournament discounts get applied.
- 4.5.5 All-Star teams may use a team logo heat transfer, embroidery, or patch on the front of their warm-ups, sweatshirts, and jackets, or they may use the Orcutt United Soccer League crest. All-Star teams shall use the Orcutt United SL All-Star program logo on the reverse of their warm-up, sweatshirts, and jackets. Heat transfers All-Star program logo will be provided by the Orcutt United Soccer League.
- 4.5.6 Each team shall submit a post-tournament season report to the Director of Player Development.

5.0 Underprivileged Player Scholarships

The Orcutt United SL has a limited number of Player Scholarships. These funds have been raised by business donations and snack bar proceeds. No Player Registration monies will fund these scholarships. Every effort should be made by the requesting parents to make payments or other payment arrangements, if possible, before submitting a request for Scholarship. The requesting parent must show the necessary financial need to justify a scholarship. Proof of financial need must be made by a written request to the Orcutt United SL BOD and supported by an Income and Expense statement. The parents will be notified by the Registrar when the scholarship is approved.

6.0 Financial Scholarships

Two (2) Financial Scholarships in the amount of \$250 each will be available for application each year. Players must have participated in the Orcutt United SL at least 10 years. The Financial Scholarship will be used for a Community College or a 4 year curriculum college. The player must meet all the eligibility requirements as stated on the Application Forms. Application forms can be found on the Orcutt United SL website under FORMS.

7.0 Alcoholic Beverages/Smoking/Pets

7.1 The purchase, sale, and/or consumption of alcoholic beverages at any Orcutt United SL sanctioned practice or competition and/or event is expressly prohibited.

7.2 No smoking is allowed at any of the practice or playing fields.

7.3 No pets are allowed at any of the practice/playing fields.

8.0 Disclaimer of Financial Responsibility

Orcutt United Soccer League (Orcutt United SL) specifically disclaims financial responsibility for, and shall not assume nor be held liable for, the debts or financial obligations, either expressed or implied by any team, or any of the coaches, managers, officers, officials, or members of any affiliated team.

Orcutt United SL Modifications to the FIFA Laws of the Game



Law #	Law Title	Orcutt United SL Under 6 (U-06) Modifications to the FIFA Law
Law 1	The Field	Field dimensions: approximately 30 yards by 15 yards – see U-6 field diagram for details.
Law 2	The Ball	Size three (3)
Law 3	The Number of Players	A. Maximum number of players on the field at any one time: Three (3). No goalkeeper. B. Targeted number of players on roster is six (6). C. Substitutions: Injuries and See Law 7 D. Playing time: Each player SHALL play a minimum of 50% of the total playing time.
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Footwear: soccer shoes B. Shin-guards: Mandatory
Law 5	The Referee	A. Parent Coach or Assistant B. All rule infractions shall be briefly explained to the offending player.
Law 6	The Assistant Referees	None.
Law 7	The Duration of the Match	A. The game shall be divided into four (4) equal eight (8) minute quarters. B. There shall be a two (2) minute break between quarters one (1) and two (2), and another two (2) minute break between quarters three (3) and four (4). C. There shall be a half-time break of five (5) minutes between quarters two (2) and three (3). D. Substitute between quarters to ensure that all players present play a minimum of 50% of the game.
Law 8	The Start and Restart of Play	Conform to FIFA with the following exceptions: A. Opponents must be three (3) yards from the center mark while kick-off is in progress.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	There shall be no off-sides.
Law 12	Fouls and Misconduct	Conform to FIFA with the following exceptions: A. All fouls will result in an indirect free kick with the opponents three (3) yards away. B. The COACH/Referee must explain all infractions to the offending player.
Law 13	Free Kicks	Conform to FIFA with the following exceptions: A. Shall be classified under one heading – INDIRECT. B. The goal may not be scored until the ball has been played or touched by a second player of either team. C. No kicks shall be taken by the attacking team within the defending team's goal area.
Law 14	The Penalty Kicks	No Penalty Kicks are to be taken during these games.
Law 15	The Throw-Ins	Conform to FIFA with the following exceptions: A. A second throw-in must be allowed if the player commits a foul on the initial attempt. The COACH/Referee shall
Law 16	The Goal Kick	Conform to FIFA with the following exceptions: A. Goal kick may be taken from any point inside the goal area. B. Opponents must be three (3) yards away from the ball.
Law 17	The Corner Kick	Conform to FIFA with the following exceptions: A. Opponents must be five (5) yards away from the ball.

Law #	Law Title	Orcutt United SL Under 8 (U-08) Modifications to the FIFA Law
Law 1	The Field	Field dimensions: approximately 60 yards by 40 yards – see U-8 field diagram for details.
Law 2	The Ball	Size three (3)
Law 3	The Number of Players	A. Maximum number of players on the field at any one time: Seven (7), one of whom may be a goalkeeper, which position must be rotated among all players during the game. B. Targeted number of players on roster is nine (9). C. Substitutions: Injuries and See Law 7 D. Playing time: Each player SHALL play a minimum of 50% of the total playing time.
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Footwear: Soccer shoes B. Shin-guards: Mandatory
Law 5	The Referee	A. Registered Referee B. Associate Referee C. Referee's decision on points of fact connected with the game shall be final. D. All rule infractions shall be briefly explained to the offending player.
Law 6	The Assistant Referees	Use league linesmen.
Law 7	The Duration of the Match	A. The game shall be divided into four (4) equal ten (10) minute quarters. B. There shall be a two (2) minute break between quarters one (1) and two (2), and another two (2) minute break between quarters three (3) and four (4). C. There shall be a half-time break of five (5) minutes between quarters two (2) and three (3). D. Substitute between quarters to ensure that all players present play a minimum of 50% of the game.
Law 8	The Start and Restart of Play	Conform to FIFA with the following exceptions: A. Opponents must be six (6) yards from the center mark while kick-off is in progress.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	There shall be no off-sides.
Law 12	Fouls and Misconduct	Conform to FIFA with the following exceptions: A. All fouls will result in an indirect free kick with the opponents six (6) yards away. B. The Referee must explain all infractions to the offending player.
Law 13	Free Kicks	Conform to FIFA with the following exceptions: A. Shall be classified under one heading – INDIRECT. B. The goal may not be scored until the ball has been played or touched by a second player of either team. C. No kicks shall be taken by the attacking team within the defending team's goal area.
Law 14	The Penalty Kicks	No Penalty Kicks are to be taken during these games.
Law 15	The Throw-Ins	Conform to FIFA with the following exceptions: A. A second throw-in must be allowed if the player commits a foul on the initial attempt. The Referee shall explain the proper method before allowing the player to re-throw.
Law 16	The Goal Kick	Conform to FIFA with the following exceptions: A. Goal kick may be taken from any point inside the goal area. B. Opponents must be six (6) yards away from the ball.
Law 17	The Corner Kick	Conform to FIFA with the following exceptions: A. Opponents must be six (6) yards away from the ball.

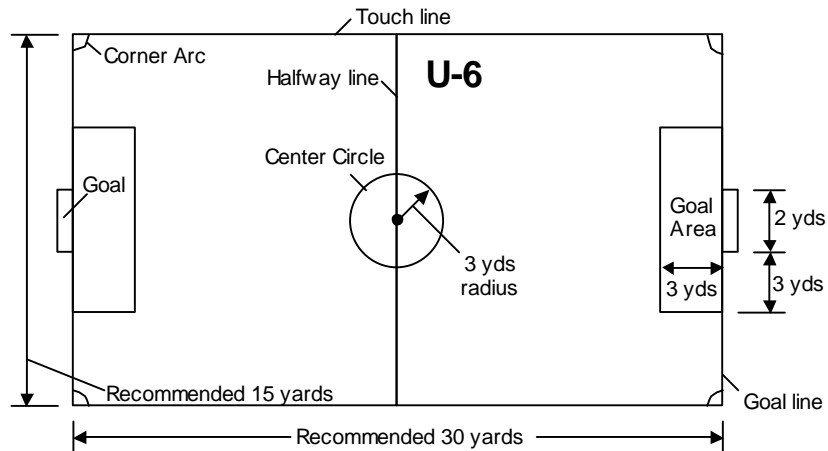
Law #	Law Title	Orcutt United SL Under 10 (U-10) Modifications to the FIFA Law
Law 1	The Field	Field dimensions: approximately 75 yards by 45 yards – see U-10 field diagram for details.
Law 2	The Ball	Size four (4)
Law 3	The Number of Players	A. Maximum number of players on the field at any one time: Eight (8), one of whom may be a goalkeeper, which position must be rotated among all players during the game. B. Targeted number of players on roster is ten (10). C. Substitutions: Any Stoppage Time called by the Referee D. Playing time: Each player SHALL play a minimum of 50% of the total playing time.
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Footwear: Soccer shoes B. Shin-guards: Mandatory
Law 5	The Referee	A. Registered Referee B. Associate Referee C. Referee's decision on points of fact connected with the game shall be final. D. All rule infractions shall be briefly explained to the offending player.
Law 6	The Assistant Referees	Use league linesmen.
Law 7	The Duration of the Match	A. The game shall be divided into two (2) equal halves of twenty-five (25) minutes each. B. There shall be a half-time break of five (5) minutes.
Law 8	The Start and Restart of Play	Conform to FIFA with the following exceptions: A. Opponents must be eight (8) yards from the center mark while kick-off is in progress.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	Conform to FIFA.
Law 12	Fouls and Misconduct	Conform to FIFA
Law 13	Free Kicks	Conform to FIFA with the following exceptions: A. Opponents must be eight (8) yards away before kick is allowed.
Law 14	The Penalty Kicks	Conform to FIFA with the following exceptions: A. Opponents must be eight (8) yards away before kick is allowed.
Law 15	The Throw-Ins	Conform to FIFA.
Law 16	The Goal Kick	Conform to FIFA.
Law 17	The Corner Kick	Conform to FIFA with the following exceptions: A. Opponents must be eight (8) yards away from the ball.

Law #	Law Title	Orcutt United SL Under 12 (U-12) Modifications to the FIFA Law
Law 1	The Field	Field dimensions: approximately 80 yards by 60 yards – see U-12 field diagram for details.
Law 2	The Ball	Size four (4)
Law 3	The Number of Players	Conform to FIFA with the following exceptions: A. Targeted number of players on roster is fourteen (14). B. Substitutions: Any Stoppage Time called by the Referee C. Playing time: Each player SHALL play a minimum of 50% of the total playing time
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Footwear: Soft cheated soccer shoes B. Shin-guards: Mandatory
Law 5	The Referee	A. Registered Referee B. Associate Referee C. Referee's decision on points of fact connected with the game shall be final. D. All rule infractions shall be briefly explained to the offending player.
Law 6	The Assistant Referees	Use league linesmen.
Law 7	The Duration of the Match	A. The game shall be divided into two (2) equal halves of thirty (30) minutes each. B. There shall be a half-time break of five (5) minutes.
Law 8	The Start and Restart of Play	Conform to FIFA.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	Conform to FIFA.
Law 12	Fouls and Misconduct	Conform to FIFA.
Law 13	Free Kicks	Conform to FIFA.
Law 14	The Penalty Kicks	Conform to FIFA.
Law 15	The Throw-Ins	Conform to FIFA.
Law 16	The Goal Kick	Conform to FIFA.
Law 17	The Corner Kick	Conform to FIFA.

Law #	Law Title	Orcutt United SL Under 14 (U-14) Modifications to the FIFA Law
Law 1	The Field	Conform to FIFA - Field dimensions: approximately 120/100 yards by 80/70 yards – see U-14 field diagram.
Law 2	The Ball	Conform to FIFA – size five (5).
Law 3	The Number of Players	Conform to FIFA with the following exceptions: A. Targeted number of players on roster is fourteen (14). B. Substitutions: Any Stoppage Time called by the Referee C. Playing time: Each player SHALL play a minimum of 50% of the total playing time.
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Shin-guards: Mandatory
Law 5	The Referee	A. Registered Referee B. Associate Referee C. Referee's decision on points of fact connected with the game shall be final.
Law 6	The Assistant Referees	Use league linesmen.
Law 7	The Duration of the Match	A. The game shall be divided into two (2) equal halves of thirty-five (35) minutes each. B. There shall be a half-time break of five (5) minutes.
Law 8	The Start and Restart of Play	Conform to FIFA.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	Conform to FIFA.
Law 12	Fouls and Misconduct	Conform to FIFA.
Law 13	Free Kicks	Conform to FIFA.
Law 14	The Penalty Kicks	Conform to FIFA.
Law 15	The Throw-Ins	Conform to FIFA.
Law 16	The Goal Kick	Conform to FIFA.
Law 17	The Corner Kick	Conform to FIFA.

Law #	Law Title	Orcutt United SL Under 19 (U-19) Modifications to the FIFA Law/Also see Additional Under 19 Rules
Law 1	The Field	Field dimensions: approximately 70/60 yards by 50/40 yards – see U-19 field diagram for details.
Law 2	The Ball	Conform to FIFA – size five (5).
Law 3	The Number of Players	Conform to FIFA with the following exceptions: A. Maximum number of players on the field at any one time: Seven (7), one of whom may be a goalkeeper <i>Male / Female on-field player ratios shall be determined for each league season by the Orcutt United SL BOD. For Violations: Restart - The referee will stop play and award an Indirect Free Kick (IFK) to the opposing team at the location where play was stopped. FIRST OFFENCE IS A WARNING AND PLAYER MUST BE REPLACED. SECOND OFFENCE IS A YELLOW CARD TO THE PLAYER THAT IS BEING REMOVED.</i> B. Targeted number of players on roster: Ten (10). C. Minimum number of players to play game: Four (4). D. Substitutions: Free substitutions. Players are allowed to sub on the fly. No Referee notification is required.
Law 4	The Players' Equipment	Conform to FIFA with the following exceptions: A. Shin-guards: Mandatory
Law 5	The Referee	A. Registered Referee B. Associate Referee C. Parent Coach or Assistant Coach D. All Referee decisions are FINAL.
Law 6	The Assistant Referees	None.
Law 7	The Duration of the Match	A. The game shall be divided into two (2) equal halves of thirty (30) minutes each. B. There shall be a half-time break of five (5) minutes.
Law 8	The Start and Restart of Play	Conform to FIFA with the following exceptions: A. Goal line play restart, last touch by offensive player – GOAL CLEARANCE (THROW BY GOALKEEPER) B. Opponents must be six (6) yards from the center mark while kick-off is in progress.
Law 9	The Ball In and Out of Play	Conform to FIFA.
Law 10	The Method of Scoring	Conform to FIFA.
Law 11	Offside	Conform to FIFA.
Law 12	Fouls and Misconduct	Conform to FIFA with the following exceptions: A. Opponents must be six (6) yards away before kick is allowed. B. Fouls committed outside the penalty area, will be treated as INDIRECT. C. Fouls in Penalty Area will be treated by a penalty kick
Law 13	Free Kicks	Conform to FIFA. No DIRECT FREE Kicks (except for Penalty Kicks)
Law 14	The Penalty Kicks	Conform to FIFA.
Law 15	The Throw-Ins	Conform to FIFA.
Law 16	The Goal Kick	Conform to FIFA with the following exceptions: A. Goalkeeper will release/throw the ball from any point inside the penalty area B. Opponents must be six (6) yards away from the ball. C. Ball cannot cross the half mark.
Law 17	The Corner Kick	Conform to FIFA with the following exceptions: A. Opponents must be six (6) yards away before kick is allowed.

Under 6 (U-6) Field Diagram



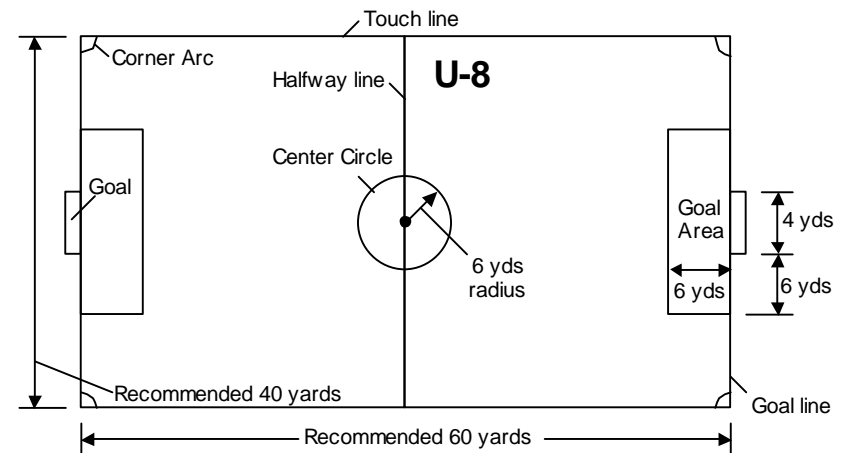
A. **Dimensions:** The field of play shall be rectangular, its length being not more than 30 yards nor less than 20 yards and its width not more than 20 yards nor less than 15 yards. The length in all cases shall exceed the width.

B. Markings:

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with a three (3) yard radius.
- Four (4) corner arcs each with a two (2) foot radius.
- Goal area: three (3) yards from each goal post and three (3) yards into the field of play joined by a line drawn parallel with the goal line.

C. **Goals:** The size of hockey goals or 4 x 6 feet.

Under 8 (U-8) Field Diagram



A. **Dimensions:** The field of play shall be rectangular, its length being not more than 70 yards nor less than 50 yards and its width not more than 50 yards nor less than 30 yards. The length in all cases shall exceed the width.

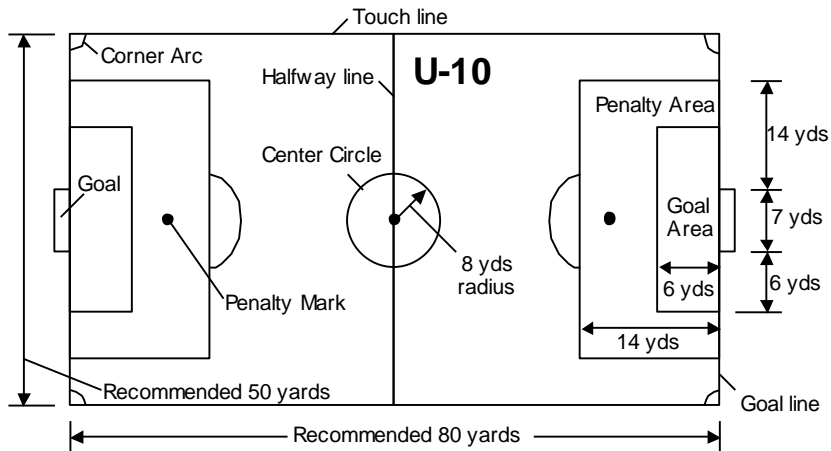
B. Markings:

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with a six (6) yard radius.
- Four (4) corner arcs each with a two (2) foot radius.
- Goal area: six (6) yards from each goal post and three (3) yards into the field of play joined by a line drawn parallel with the goal line.

C. Goals:

- Maximum: Six (6) feet high and twelve (12) feet wide.
- Minimum: Size of hockey goals (4 x 6 feet).

Under 10 (U-10) Field Diagram



A. **Dimensions:** The field of play shall be rectangular, its length being not more than 80 yards nor less than 70 yards and its width not more than 50 yards nor less than 40 yards. The length in all cases shall exceed the width.

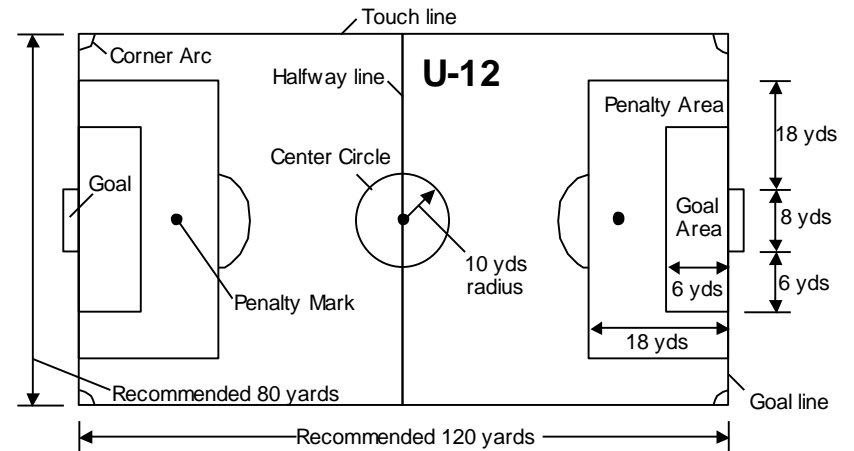
B. **Markings:**

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with an eight (8) yard radius.
- Four (4) corner arcs each with a three (3) foot radius.
- Goal area: six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
- Penalty area: fourteen (14) yards from each goal post and fourteen (14) yards into the field of play joined by a line drawn parallel with the goal line.

C. **Goals:**

- Maximum: Seven (7) feet high and seven (7) yards wide.
- Minimum: Size of hockey goals (4 x 6 feet).

Under 12 (U-12) Field Diagram



A. **Dimensions:** The field of play shall be rectangular, its length being not more than 120 yards nor less than 100 yards and its width not more than 80 yards nor less than 60 yards. The length in all cases shall exceed the width.

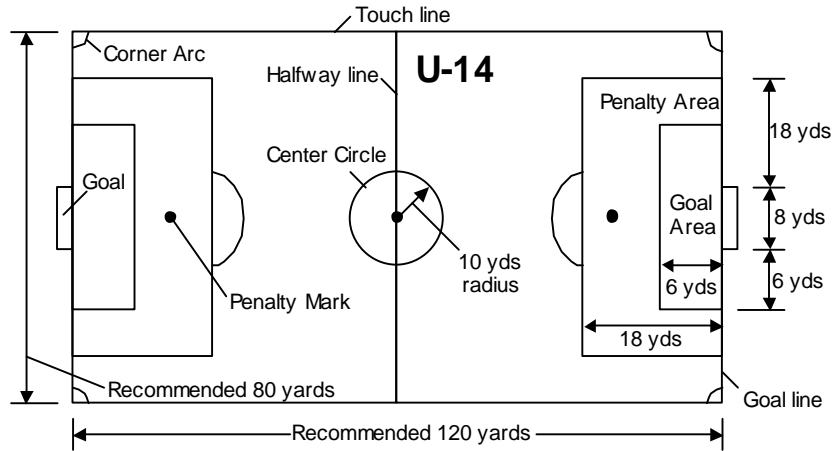
B. **Markings:**

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with a ten (10) yard radius.
- Four (4) corner arcs each with a three (3) foot radius.
- Goal area: six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
- Penalty area: eighteen (18) yards from each goal post and eighteen (18) yards into the field of play joined by a line drawn parallel with the goal line.

C. **Goals:**

- Maximum: Eight (8) feet high and eight (8) yards wide.
- Minimum: Size of hockey goals (4 x 6 feet).

Under 14 (U-14) Field Diagram



A. **Dimensions:** The field of play shall be rectangular, its length being not more than 120 yards nor less than 100 yards and its width not more than 80 yards nor less than 60 yards. The length in all cases shall exceed the width.

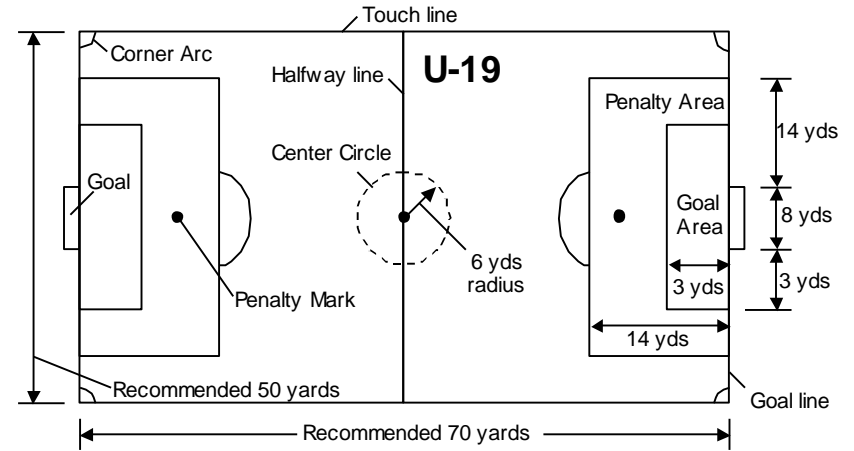
B. Markings:

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with a ten (10) yard radius.
- Four (4) corner arcs each with a three (3) foot radius.
- Goal area: six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
- Penalty area: eighteen (18) yards from each goal post and eighteen (18) yards into the field of play joined by a line drawn parallel with the goal line.

C. Goals:

- Maximum: Eight (8) feet high and eight (8) yards wide.
- Minimum: Size of hockey goals (4 x 6 feet).

Under 19 (U-19) Field Diagram



A. **Dimensions:** The field of play shall be rectangular, its length being 70 yards and its width 50 yards.

B. Markings:

- Distinctive lines not more than five (5) inches wide.
- A halfway line shall be marked out across the field.
- No center circle will be lined.
- Four (4) corner arcs each with a two (2) foot radius.
- Goal area: three (3) yards from each goal post and three (3) yards into the field of play joined by a line drawn parallel with the goal line.
- Penalty area: fourteen (14) yards from each goal post and fourteen (14) yards into the field of play joined by a line drawn parallel with the goal line.

C. Goals:

- Maximum: Eight (8) feet high and eight (8) yards wide.
- Minimum: Size of hockey goals (4 x 6 feet).

Equipment

- Molded Cleats. No metal cleats allowed. Toe bearing cleats will not be allowed.
- Mandatory Shin-Guards are required for practices and games.
- Size # 5 ball
- Goals will be 18' x 7' (U10 goals)

Number of Players

- 7v7: six field players & one goal keeper.
- To start the game a minimum of 5 players is required.

Substitutions

- Fly-in subbing. As many players as you want, whenever you want.
- Must enter at the half-line after substituted player has exited from the half-line.

Game Start **Games will start on time.**

- Teams must be "Game Ready" at the scheduled playing time.
- The referee will start the clock and Game Ready teams will be awarded 1 goal per minute that the opponent is not Game Ready.
- Two 30 minute halves, 5 minute halftime.

Player Conduct

- **No pushing. No Blasting. No tripping. No slide tackling. No Illegal shoulder charging.**
- No sliding (except for keeper inside penalty area).
- No kicking a player or attempting to kick a player (hit the ball, not the player)

Play Action

- Offside rule is in effect.
- Ball is out when entire ball crosses entire line. Possession changes. Throw-Ins only.
- Defense must be 8 feet away and ball must be on the line.
- Kick-offs and goal keeper are indirect. Goal keeper can score with his feet.
- Corner kicks are INDIRECT.
- Penalty Kicks are DIRECT.
- No delay of game by defense on kick-ins or corners.
- Corners must be taken within 5 seconds.

Goal Keeping

- No goal kicks.
- Goal Keeper throws the ball in always.
- Keeper has 6 seconds. Keeper cannot punt the ball.
- Ball must be touched by a player before it crosses the half line; otherwise ball is awarded to the opposite team at the half line marker.
- When playing back to the goalie, the keeper can only use their feet.
- If subbing a keeper in the middle of a game, game plays on. No waiting.
- Goal Keeper can act as a field player at any time.

Penalties

- Fouls inside the penalty area are the discretion of referee. Direct kicks will result in a PK, with all players outside except Keeper. Fouls on the field, outside the penalty areas will be INDIRECT. All walls are 8 feet back.
- Hard fouls or two Yellow Cards equals a Red Card and immediate expulsion from game area with no team substitution.
- 1 Red Card equals immediate ban from next match.
- Red Cards in one season: will be evaluated by the Pre-Trial Committee for their action.