



MUSC Summer 2011 Competitive Player Evaluations

The MUSC 2011 Summer Competitive Player Evaluations will be used to build the summer competitive league teams. Teams will be formed based on the evaluations. The day will consist of skills evaluations and field play (small sided games). A group leader will carry the score sheets for each group of players from station to station.

REGISTER online at www.mankatosoccer.org (click on the Registration tab)

Check a player's age group at www.mankatosoccer.org (click on Registration tab)

Registration and payment for summer traveling teams must be received on or before the evaluation day. No evaluation without registration and payment.

On-site registration will be available, but parents are encouraged to register players early to avoid long lines. No refunds will be given after teams are formed.

Financial aid is available for those who qualify. The form is available online at www.mankatosoccer.org under registration tab.

Evaluation Date: Sunday, August, 15, 2010

Location: Dakota Meadows Soccer Fields (located behind Dakota Meadows Middle School)

Times: See table for player's specific time

NO makeup dates are scheduled

Table 1. Evaluation Date, Locations and Times by Age

Team	Birth Date	Location	Date	Time
Girls U13	8/1/97 to 7/31/96	Dakota Meadows	August 15	1:00-2:30 pm
Girls U14	8/1/96 to 7/31/97	Dakota Meadows	August 15	1:00-2:30 pm
Boys U13	8/1/97 to 7/31/96	Dakota Meadows	August 15	2:00-3:30 pm
Boys U14	8/1/96 to 7/31/97	Dakota Meadows	August 15	2:00-3:30 pm
Girls U15	8/1/95 to 7/31/96	Dakota Meadows	August 15	3:00-4:30 pm
Girls U16	8/1/94 to 7/31/95	Dakota Meadows	August 15	3:00-4:30 pm
Boys U15	8/1/95 to 7/31/96	Dakota Meadows	August 15	4:00-5:30 pm
Boys U16	8/1/94 to 7/31/95	Dakota Meadows	August 15	4:00-5:30 pm
Girls U17	8/1/93 to 7/31/94	Dakota Meadows	August 15	5:00-6:30 pm
Girls U18	8/1/92 to 7/31/93	Dakota Meadows	August 15	5:00-6:30 pm
Girls U19	8/1/91 to 7/31/92	Dakota Meadows	August 15	5:00-6:30 pm
Boys U17	8/1/93 to 7/31/94	Dakota Meadows	August 15	6:00-7:30 pm
Boys U18	8/1/92 to 7/31/93	Dakota Meadows	August 15	6:00-7:30 pm
Boys U19	8/1/91 to 7/31/92	Dakota Meadows	August 15	6:00-7:30 pm
GOALIES				
Girls Goalie U13-U19	All ages	Dakota Meadows	August 15	5:00-6:00 pm
Boys Goalie U13-U19	All ages	Dakota Meadows	August 15	6:00-7:00 pm

Skills: The skills evaluations will consist of six different stations listed below. The scoring for the skills ranges from 1 to 10 within their age group. Descriptions of the ratings are listed below.

#1. Dribbling for Speed and Control: This is a timed and skill evaluation station. The evaluator will record the time required to move the ball through gates. The person will also evaluate the player's dribbling skills.

#2. Trapping and Receiving drill: An evaluator will pass the ball to the player on the ground and at knee level, three times. The evaluator will assess the player's ability to trap (Stop the ball dead) and receive (Receive and move the ball to open space) the ball.

#3. Heading drill: The ball is thrown three times to the players from about 10 yards. The player must head the ball back to the evaluator. The player's score will be based on his technique and accuracy.

#4. Finishing: The evaluator will pass the ball to the player. The player will shoot the ball into the goal in three different locations (each corner, then the middle). The evaluator will explain to the player that they should shoot a moving ball like they would during a game. The shot will be approximately 12 yards long. The score will be based on three different categories. 1. Location: Did the shooter locate the shot correctly? 2. Pace: Was it well struck, how well? 3. Technique: Do they have the proper mechanics when shooting?

#5. Speed. The sprint will be two flying 30-yard runs. The player's best time will be part of the final score.

#6. Agility : The player will get two tries to move through a short agility course. The player's best time will be part of the final score.

Field Play:

U13 – U19 players will play for approximately 60 minutes. Players will be assigned numbers for identification purposes. The evaluators will rate the players.