

Last Revised: 3/15/10

Draft Rules (Ages 10-15)

Purpose

The Fargo Babe Ruth League has developed draft procedures for players age 10 – 15 with the purpose to:

- provide “competitive balance” to all teams at each age, and
- make efforts to limit team size to maximum of 12 players, and
- create the best possible environment for players to enjoy the game.

Eligibility

Only registered players and coaches of the Fargo Babe Ruth programs ages 10 - 15 are eligible to participate in the draft. Players will be drafted by established player selection methods (see below). Players joining the league after draft will be placed by the respective league Commissioner on a first come first served basis to teams, order of teams draft order. NO players may be recruited after the draft and added by coaches to their team.

Administration & Authority

A member of the board, league commissioner or board appointed representative of Fargo Babe Ruth league will attend each division's draft and will run the draft, will record all draft results and will be the final authority on rules, interpretations and determinations made on draft day.

Attendance

One (1) head coach & one (1) are allowed to represent each Team at the draft. If no coach is able to attend from the team, a representative of the board will be appointed to draft for the team.

Player Determinations

Prior to player selection coaches and the league representative will discuss and come to mutual understanding on the following:

5.1 Pitchers. All coaches will identify the top pitchers (including coach's sons/daughters) within a division age group. By mutual agreement, they will rank these pitchers and place them in the same number of groups, as there are teams in the division age. For example, if there are 5 teams and 12 pitchers identified, the top 5 pitchers would be in group 5A, and the next 5 ranked pitchers would be in 5B. The remaining 2 pitchers would be available to be drafted at large. ONLY pitchers will be selected in the PITCHERS Draft (see types of draft below). In the 1st round, each team would draft a player from 5A including coach's son/daughter. In the 2nd round, each team would draft a player from 5B including coach's son/daughter.

5.2 Parent/Coach options Coaches who have sons or daughters among the players will be required to draft them in the 3th and/or 4th round of the OPEN Draft (see types of draft below) unless the player was designated as a pitcher and was selected in the Pitchers Draft. Only two coaches per team are allowed at the draft One for (1) head coach and One (1) for assistant coach. Coaches are limited to protecting one son or daughter each for their team (maximum of two players protected per team). Non-player associated coaches will have a free draft pick in the parent/coach protected round.

5.3 Players not in attendance at skills day: All PLAYERS are expected to attend skills day. ALL players not in attendance at skills day will be placed “into the hat” for random drawing and placement on teams. TWO exceptions will be allowed:

1. KNOWN pitchers MUST be identified by coaches &/or league representative and placed into appropriate groups and treated as detailed in Pitchers section listed above.
2. In addition, coaches are encouraged to discuss KNOWN players that have demonstrated above average skills. These known players then become eligible for selection by all coaches.

“In the hat” players will be chosen randomly from the hat after coaches have selected ALL other available players. If siblings/twins are in the hat they must be placed on the same team if the parents desire that. Players in the hat will have their assigned numbers written on a folded piece of paper and placed in a container. The league representative will randomly remove pieces of paper from the container and assign the player to a team following the draft order and after the last pick of the last player available in the players draft.

5.4 Sponsored Players: Players tied to a sponsorship will be made known by the board representative and coaches may only select one/team in any eligible round.

5.5 Siblings/Twins: will be identified before player selection and they must be placed on the same team if the parents desire. Sibling/Twins must be picked in successive rounds.

Types of Drafts

Two drafts will be held to complete team rosters Pitchers Draft & Open Draft.

The first draft – Pitchers Draft will last two rounds and will be completed per established rules (see section 5.1 above). Draft order will be determined before the first selection and draft selections will be held in two (2) rounds "serpentine fashion" using the draft order (as determined below) until the Pitchers

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draft is completed. For example, if there were five teams, the draft would go in the following order:

Round 1-1,2,3,4,5; Round 2-5,4,3,2,1 END of Pitchers Draft

A second draft – Open Draft will last a predetermined number of rounds based on team roster size (see below) and will be completed per established rules.). Draft order will be determined before the first selection and draft selections will be held in multiple rounds "serpentine fashion" using the draft order (as determined below) until the all players are selected and "in the hat" players are randomly assigned to teams. For example, if there were five teams, the draft would go in the following order: Round 1-1,2,3,4,5; Round 2-5,4,3,2,1 Round 3-1,2,3,4,5 ... etc until END of Open Draft

Team Roster Size

The number of registered players for the division will determine roster size and will be done prior to draft day. The total number of registered players will be divided evenly into teams (~12 when possible). Any remaining roster slots will be added following the Draft Order (see below). No team will be allowed to have more than one (1) roster slot more than another team. (Example: 58 players registered for Division 13S. 5 teams were created. Once draft order is determined, the teams selecting 1 & 2 will have 11 roster slots and teams selecting 3, 4 & 5 will have 12 man rosters.)

Draft Order

The draft order is by luck. League representative will determine draft order by shuffling then dealing numbered cards to each head coach. Order of selections will be from lowest card (first) to highest card (last) dealt: Draft selections will be held in rounds "serpentine fashion" using the draft order in all subsequent rounds until the draft is completed. For example, if there were five teams, the draft order would go in the following order: Round 1-1,2,3,4,5; Round 2-5,4,3,2,1; Round 3-1,2,3,4,5,etc. Example: Coach Adams was dealt an 1, Coach Brown a 7, Coach Carson a 10, Coach Davis a 13 and Coach Erickson a 14; so draft order is 1st-Adams, 2nd-Brown, 3rd-Carson, 4th- Davis & 5th Erickson.

Draft Board

The league representative will document official results of draft on the draft board. The draft board will be created to reflect the number of register players in the division, team head coach and draft order

Adding Players After the Draft

Players who join the league after the draft will be assigned according to their position in the draft. Players will be placed by the respective league Commissioner on a first come, first served basis. Coaches will not be permitted to recruit players after the draft and add them to their team. If the Board approves more than 12 players for any league after the draft, coaches will have the option of taking an additional player, again based on their position in the draft.

Trades

Trades must be made for the same number of players from each team and all players are eligible for trades. A trade may only take place after the all player selections. Conflict solving trades are by the authority of the Commissioner/Board only.

Confidentiality

The positions in the draft are CONFIDENTIAL. These positions should not be talked about with players or parents. Players or coaches' children should not be brought to the draft. Notes from the draft regarding the order of selection should be destroyed after the draft. The main reason for following these steps is to keep the teams in the leagues as balanced as possible, and to create the best possible environment for players to enjoy the game.

Draft Process

A member of the board, league commissioner or board appointed representative of Fargo Babe Ruth league will attend each division's draft and will run the draft. Drafts should last no more than 1 hour. 5 min (rules/interpretations), 15 min (Player Determinations) 10 min (Pitchers Draft), 20 min (Open Draft) 10 min (trades)

Notification

Babe Ruth will provide rosters and contact information to coaches as soon as possible Coaches should notify players who have been selected to their teams within two days, of receiving information or as soon as possible after the draft.