



# HOPKINS YOUTH HOCKEY ASSOCIATION

## 35TH ANNUAL THANKSGIVING TOURNAMENT

### 2010 RULES – BRACKETED PLAY

- Referees - Only USA Hockey Registered referees will be used.
- Tournament Costs – Entry fees are \$650.00 and do not include gate fees.
- Medical Personnel - A Certified Athletic Trainer or (EMT) will be present at all games. In the event of an injury, the trainer will attend to the player(s) involved. A coach may NOT go out on the ice unless invited by the trainer or referee.
- Operating Rules - All games will be played under USA Hockey rules, as modified by MN Hockey, for the classification involved.
- Canadian Teams - Canadian teams must wear protective equipment as designated by CAHA.
- Game Times – Games will be 12 minutes stop time for all three periods, with the exception of Bantam “A” noted below. If a team has a five (5) goal lead at any time after the second period, the third period will be running time. Once started, the running time will continue for the remainder of the period, until such time as the trailing team is able to cut the goal differential to two (2) goals. Ice will be resurfaced after each game.
  - ◆ Boys Bantam ‘A’ will consist of three (3) fifteen minute stop time periods and the ice will be resurfaced after every two (2) periods of play.
- Teams – A maximum of 20 players may be rostered and suited for each game. No more than 4 adults (coaches) with the appropriate USA Hockey Certification will be allowed on the bench during the game. Any players or other personnel on the bench less than 18 years of age must wear an approved helmet and facemask at all times. A team roster must be furnished to the tournament headquarters at least 30 minutes prior to the first game. No additions may be made to this roster.
- Time Outs - One (1), 1-minute time out will be allowed per team per game.
- Penalties – Except as noted, penalty times will be assessed according to the USA Hockey rulebook.
  - ◆ FIGHTING – Major penalty plus automatic game misconduct.
  - ◆ In the case of fighting, each penalized player is also suspended from the following game. All game, match, and gross misconduct penalties will be reported to the player’s home district for review by the appropriate governing body.
- Ties – In the event of a tie game at the end of regulation, a 1-minute rest period will be followed by a 5-minute stop time sudden death overtime period. First team to score wins the game. If no team scores during the first overtime, a second 5-minute running time overtime period will be played 4-on-4. If game remains tied there will be an immediate three (3) person per team shootout to determine the winner. If games remains tied, there will be a sudden death shootout of one player per team (original three players may not be used again unless all remaining players have shot).
- Tournament Management - The Tournament Director has the final authority to make any changes in format or decisions necessary to assure the Tournament is played within a responsible amount of time.
- Disputes - Referees have final decision-making power for all on-ice disputes. The Tournament Director has the final say on all other disputes.