

Thank you for volunteering to run the scoreboard for today's game. To help make you more comfortable with your responsibilities, please use the following as a guide.

The scoreboard controls at the Darien Sportsplex and the Downers Grove Ice Arena are very similar. We are providing one set of instructions and will indicate differences where possible.

PLEASE FOLLOW THE STEPS BELOW TO PREPARE THE SCOREBOARD FOR THE GAME AND TO SHUT IT DOWN AFTER THE GAME

- If the scoreboard is already ON, no further preparation is required.
- If the scoreboard is turned off, locate the POWER switch at the back of the console and turn it ON (*At Downers this may also include turning on the MAIN POWER switch*).
 - Answer NO to all questions asked by the console and enter the model number of the console which should be printed on/near the keyboard of the console.
- When your game is done, if another game is following you, simply leave the console "as is" for the next scorekeeper.
- If you have the last game, turn OFF the power to the console and return console to the storage box (Darien).

THE KEYBOARD ON THE CONSOLE WILL LOOK LIKE THIS

HORN	MISC. SHOT TIME	CLOCK MODE	SET	7	8	9	YES
TIME OUT TIMER	PENALTY ON/OFF	PENALTY INSERT	TIME	4	5	6	NO
HOME GOAL	HOME SHOTS	PENALTY CLEAR	HOME PENALTY	1	2	3	HOME SCORE
GUEST GOAL	GUEST SHOTS	PENALTY EDIT	GUEST PENALTY	:	BLANK	0	GUEST SCORE

COMMON TASKS DURING A GAME CAN BE DONE AS FOLLOWS

To PREPARE SCOREBOARD for the start of a game

1. Press SET, HOME SCORE, 0, YES
2. Press SET, GUEST SCORE, 0, YES
3. Press SET, HOME SHOTS, 0, YES
4. Press SET, GUEST SHOTS, 0, YES
5. Press SET, TIME, WARM-UP TIME (format must be #, : , #. #), YES.
Console will then ask for period and you will press 0, YES

To RUN CLOCK/STOP CLOCK

1. Use remote toggle or console toggle switch (no remote at Downers) to START/STOP the clock.
2. The HORN will automatically sound at the end of every timed period.
3. To turn OFF the horn after the end of a period, move toggle switch to OFF position.

To SET UP CLOCK before each period

1. Press SET, TIME, PERIOD LENGTH (format must be #, #, : , #, #), YES. When console asks for period, press 1, 2, 3, or 4 (overtime) and then YES.
2. Follow above instructions to start/stop clock.

To ADD A GOAL

1. Press HOME SCORE or GUEST SCORE
2. Press 1. (The console will ADD each entry to the previous total. Therefore always enter one additional goal...For 2nd goal, do NOT enter a 2)
3. Press YES

To CORRECT THE SCORE if an error is made *(If a mistake is made, either team's score can be re-set as follows)*

1. Press SET
2. Press HOME SCORE or GUEST SCORE
3. Enter correct GOAL TOTAL (#)
4. Press YES

To ENTER A NEW PENALTY

1. Press SET
2. Press HOME PENALTY or GUEST PENALTY
3. Enter PENALTY LENGTH (Format must be # : # #)
4. Press YES
5. Enter PLAYER NUMBER (Format must be # #. If player has a single digit, press 0 then #)
6. Press YES
7. The normal running of the clock will now handle the penalty time.

To CLEAR A PENALTY that ends early

1. Press HOME PENALTY or GUEST PENALTY
2. Press PENALTY CLEAR
3. Press YES

To ADD SHOTS ON GOAL (Darien only)

1. Press HOME SHOTS or GUEST SHOTS
2. Enter the NUMBER OF SHOTS you are adding (you can only add 9 shots on goal at a time. If you want to add more than 9 shots, you will need to make multiple entries)
3. Press YES

To CORRECT THE SHOTS ON GOAL if an error is made (*If a mistake is made, either team's shots on goal can be re-set as follows*)

1. Press SET
2. Press HOME SHOTS or GUEST SHOTS
3. Enter correct number of SHOTS (format must be #)
4. Press YES

To SOUND HORN

1. Press HORN and release when you get too many dirty looks

THANK YOU FOR HELPING MAKE YOUTH HOCKEY POSSIBLE!!