

2010 EUCLID MEMORIAL CLASSIC RULES

ELIGIBILITY

Competition is open to teams composed of no more than 22 players (U-16 through U-18), 18 players (U-14), 14 players (U-12) and 12 players (U-8 through U-10) who are registered with their respective state or national association. USSF-affiliated teams not under affiliation with a US Youth Soccer state association are permitted provided OYSAN-required documentation is submitted. No player shall be allowed to register with more than one team or switch to another team during the tournament. Penalty for this is both teams removal from any playoffs and the Division standings recalculated. Teams from outside Ohio North and all out of state teams must have a copy of the Permission to Travel Form signed by their Association; Official state-stamped team rosters will be checked against the players' passes at registration. Player registration cards authorized by the state association will be required as proof of age, players must be registered to their team according to current US Youth Soccer standards for age groupings. Each team will be allowed to add up to 3 guest players. All guest players will be required to meet all other eligible player requirements. Guest players must be from the same USSF affiliate (A US Club player cannot guest play on a US Youth Soccer team) having a current player card, a validated team roster, has a birth date appropriate for their designated age group. Premier or select players are not eligible to be guest players on any team. U-9 and U-10 teams will play 6v6; U11 and U12 teams will play 8v8; U13 and up will play 11v11.

LAWS OF THE GAME

All games shall be played in accordance with FIFA Laws, except as specifically noted by these Rules. Special rules for U-10 and under will be available at check-in and on the web site.

GENERAL RULES

- 1 The Tournament Committee and the Euclid Youth Soccer Organization will not be responsible for any expenses incurred by any team or club if the tournament is canceled in whole or part. No refunds will be made to any participating teams if the tournament directors for any reason cancel a portion of or the tournament in its entirety once tournament play has begun.
- 2 The Tournament Committee reserves the right to decide on all matters pertaining to the tournament and its judgment are final.
- 3 Alcoholic beverages are prohibited anywhere on the tournament site.
- 4 Serious misconduct, anywhere on the tournament grounds, of coaches, parents or anyone associated with a team can result in disqualification of the team from the tournament at the discretion of the Tournament Director. ALL DECISIONS OF THE REFEREE AND TOURNAMENT DIRECTOR ARE FINAL AND BINDING. THERE WILL BE NO PROTESTS.

PLAYER EQUIPMENT

- 1 No metal cleats allowed on soccer shoes.
- 2 Where the color of jerseys is in conflict, the home team will change colors. Home team is listed first on the schedule.
- 3 All players must have uniforms with individual numbers on the shirt. Uniform number must coincide with player's name on the roster.
- 4 All equipment will be subject to approval of the referee.
- 5 All players must wear shin guards.

SUBSTITUTIONS

Substitutions are allowed in accordance with the following:

- 1 After a goal has been scored by either team.
- 2 At halftime.
- 3 Before a goal kick by either team.

- 4 Before a throw-in in your favor.
- 5 In the case of injury on a one-for-one basis.

Substituting player(s) must be at the centerline and receive referee permission before entering the field.

CONDUCT

Players and coaches are expected to conduct themselves within the spirit of the Law, as well as the letter of the Law. Displays of temper, dissent by word or action against the opponent or referee, and retaliation of fouls are cause for ejection from the game. Players or coaches receiving a red or two yellow cards will not be permitted to participate in the next scheduled game. Spectators who exhibit inappropriate behavior will be asked to leave a game site. The tournament director, at his sole discretion, reserves the right to reject anyone from the tournament grounds for repeated acts of inappropriate behavior.

PLAYER/SPECTATOR AREAS

Players and coaches will be located in the designated team areas at each field. All spectators will remain on the opposite side of the field from the teams behind the crowd line. There is a limit of three carded coaches, who will be allowed to remain with the team during the game. All coaches from Ohio North MUST have submitted risk management forms. If you do not know if you have this, or need this form, go to WWW.OYSAN.ORG and fill out the form.

Spectators will not be permitted behind the goals. Anyone climbing or hanging on goalposts will be asked to leave. All coaches and players not on the playing field must remain in the designated team area located 10 yards either side of the half way line.

DURATION OF PLAY

All preliminary and semi-final games will have two equal halves of varying lengths based on bracket:

U-8 and U-9	20 minutes per half
U10 – U14	25 minutes per half
U16 and U18	30 minutes per half

All games will have a 5-minute half time interval. Championship games will be 2 equal halves of 30 minutes with a 5-minute half time interval.

BALL SIZE

No. 4 for U-8 through U-12

No. 5 for U-14 and up.

REFEREES

All games U-9 thru U-12 will be worked by 1 certified referee and 2 volunteer linesmen. U-13 and up games will have a 3-man referee system. All playoff games will also have a 3-man system as far as referee manpower provides. Harassment and dissent of any kind will not be tolerated. Any player or coach hanging or climbing on goalposts can be red carded for inappropriate behavior. AS STATED ELSEWHERE, INAPPROPRIATE BEHAVIOR BY ANY PERSON ON THE TOURNAMENT GROUNDS CAN RESULT IN SANCTIONS RANGING FROM PERSONAL REMOVAL FROM A GAME SITE TO TEAM EJECTION FROM THE TOURNAMENT. ALL DECISIONS OF THE REFEREE ARE FINAL AND BINDING AND WILL BE SUPPORTED BY THE TOURNAMENT DIRECTOR. THERE WILL BE NO PROTESTS.

INCLEMENT WEATHER

Regardless of weather conditions, coaches and their teams MUST appear on the field of play, ready to play as scheduled. Failure to appear will result in forfeiture of the game. Only referees and/or the Tournament Directors can cancel a game. Inclement weather before games: In case of severe weather conditions before play, referees and/or the Tournament Directors MAY reduce the length of the game as they see fit.

Interrupted games will be scored as follows:

Games interrupted in the first half:

The team up by two or more goals shall be awarded the win
Score differences of one or less goals will be scored a tie.

Games interrupted after completion of first half:

The game will be called complete and the score at the time of the interruption recorded.

During playoffs we will attempt to resume play, if the weather doesn't agree ties will be decided by a referee by coin flip.

FORFEITS

No grace period will be allowed after scheduled kick-off time before a game is awarded to an opponent. A minimum of 7 players constitutes a team, 4 players for small-sided games. Teams are expected to be ready to start the game on time, possibly with no warm up time. Failure to complete a match, or a team leaving the field of play, will result in a forfeit. Any team that has forfeited a game cannot be declared a group winner. Forfeits will be scored as a 4-0 loss.

POINT SYSTEM

Points will be awarded per game using the following schedule:

3 Points – Win

1 Point – Tie

0 Points - Loss

AWARDS

First and second place individual awards will be presented in each U-10 and older age group to the Winners and Runners-up in each division. "Participation Awards" will be presented to each player on every U-9 team. Competition in the U-9 divisions will be conducted with no playoffs or Championships.

BRACKETING - SEMI-FINAL AND CHAMPIONSHIP GAMES (TIE BREAKERS)

Ties will stand at the end of regular play for preliminary round games. Division standings and/or playoff positions will be determined as follows:

- 1 The team with the most points, second highest number of points, third highest number of points, etc.
- 2 Result of game played between tied teams. (If three teams or more are tied, go to the next step).
- 3 Highest total goal differential (total goals scored minus total goals allowed). A maximum differential of 4 goals per game will count for this purpose (i.e. for a score of 4-0, goal differential is +4 for the winner and -4 for the loser. For a score of 7-2, goal differential is also +4 and -4 as above).
- 4 Least number of goals allowed.
- 5 Most goals scored. (Maximum of 4 goals per game.)
- 6 If teams are still tied, penalty kicks elimination (as governed by FIFA rules)

SEMI FINAL AND CHAMPIONSHIP GAMES – TIES

2-complete 5 minute periods will be played (no golden goal) If still tied then FIFA penalty kicks.

MISCELLANEOUS

Standings, and lost and found, will be located at the main tournament headquarters in the main tent behind Euclid High School.